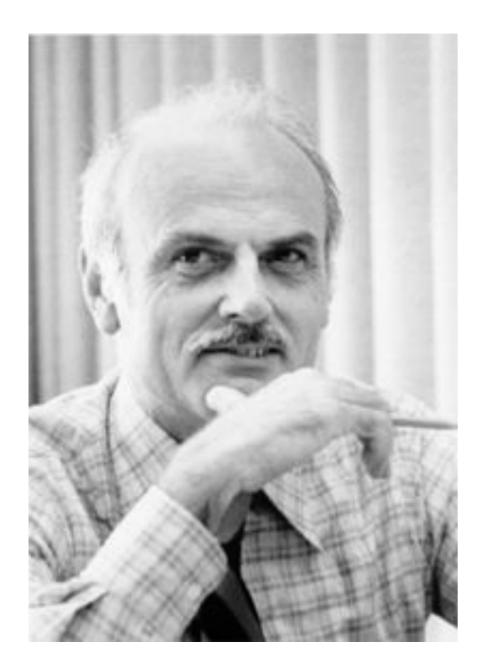


#### datalab

data is everywhere, value is hidden

# Relational Databases

Lecturer: Азат Якупов (Azat Yakupov) <u>https://datalaboratory.one</u>

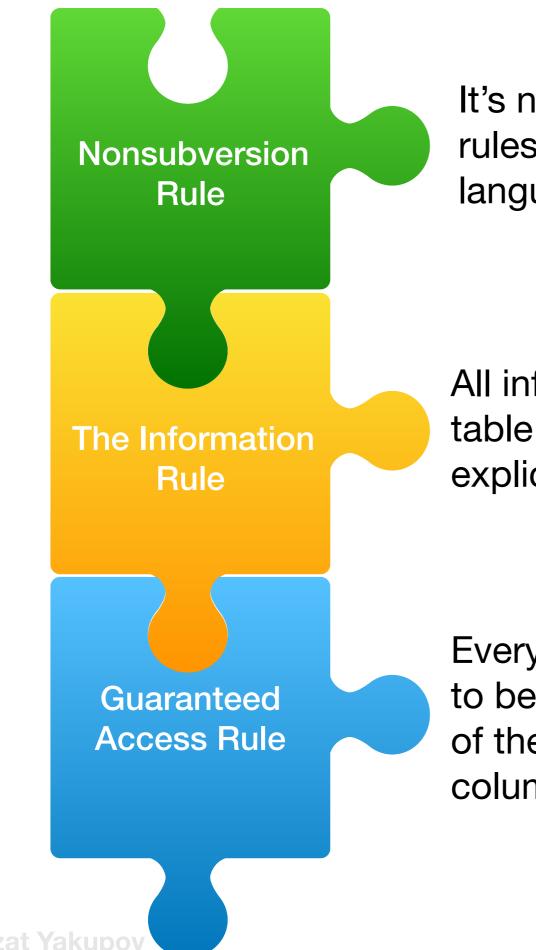


Edgar F. Codd defined a relational model in 1969.

All data is represented like *tuples* and grouped into *relations*.

The purpose of the Relational Model is to provide possibility for specifying data and queries

## The Relational Model was the first database model which is described in formal mathematical terms



It's not be possible to bypass the integrity rules defined through the database language by using lower-level languages

All information in a RDBMS (including table and column names) is represented explicitly as values in tables

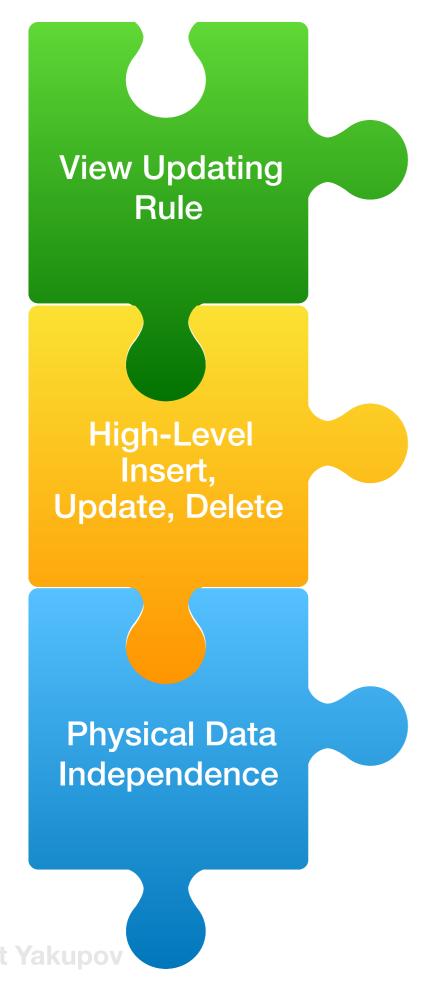
Every value in RDBMS is guaranteed to be accessible by using a combination of the table name, primary key value and column name



A RDBMS provides systematic support for the treatment of null values

The description of RDBMS and it's contents is represented at the logical level as tables and can be queried using database language

Must be at least one language supported with well-defined syntax. Supports DML, DDL, integrity rules, authorisation and transactions



All views that are theoretically updatable can be updated through the system

The RDBMS supports Insert, Update, Delete operations not only for one row but for any set of rows also

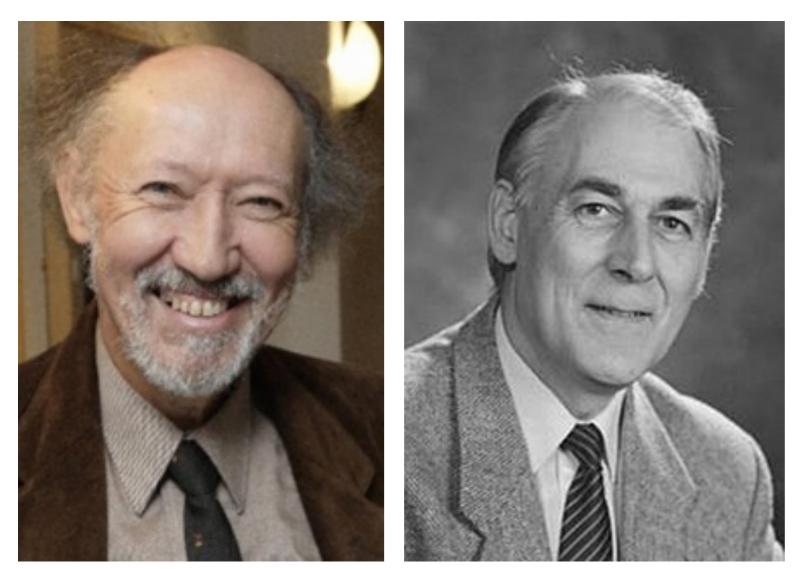
Application programs are logically unaffected when physical access methods or disk storage structures are altered



Application programs are logically unaffected, to the extent possible, when changes are made to the table structures

The RDBMS language must be capable of defining integrity rules. Rules must be stored in the on-line catalog and they can not be bypassed.

Application programs are logically unaffected, to the extent possible, when data is first distributed or when it is redistributed



Chris Date , Hugh Darwen

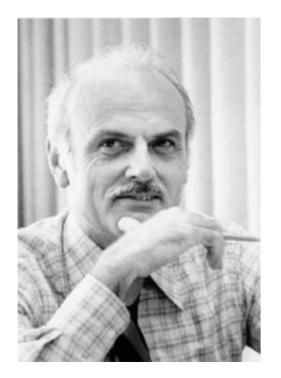
continued to explain an implementation of the Relational Database Model.

Chris Date

Hugh Darwen

#### No one current RDBMS fully covers Relational Model design.

A closest physical attempt to describe **Relational Model** is desktop database "**Rel**" completely based on **Tutorial D** language

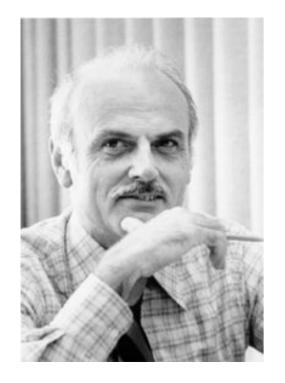


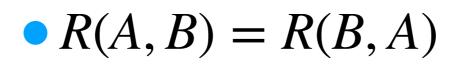
**Relation** *R* defined on sets  $D_1, D_2, D_3, \ldots, D_n$ 

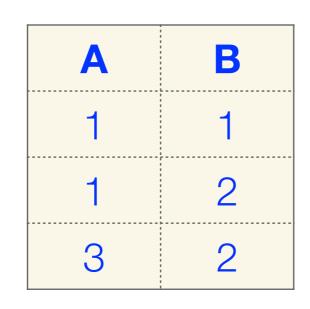
is called arbitrary subset

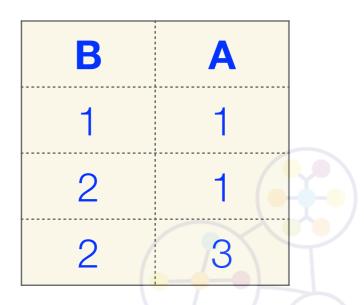
 $R \subseteq D_1 \times D_2 \times \ldots \times D_n$ , *n* is relation's **degree** 

- $D_1 \times D_2 \times \ldots \times D_n$  is cartesian product
- $D_1, D_2, \ldots, D_n$  are domains
- Named relation's column is attribute with unique name
- Elements of cartesian product are called tuples
- Amount of all tuples is cardinality of relation









Relation's **schema** is list of attributes names with **domains** R with attributes  $A_1, A_2, \ldots, A_k$  has schema  $R(A_1, A_2, \ldots, A_k)$ 

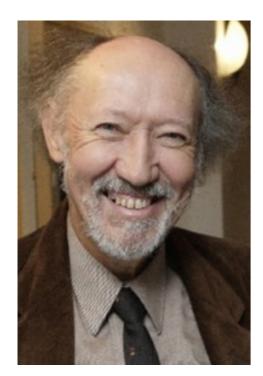


#### Relation *R* contains 2 main elements

- Header is tuple's header. Relation has the same attributes and the same degree level like defined header
- Body is a set of tuples with the same header.
   Cardinality of relation equals amount of tuples from defined set

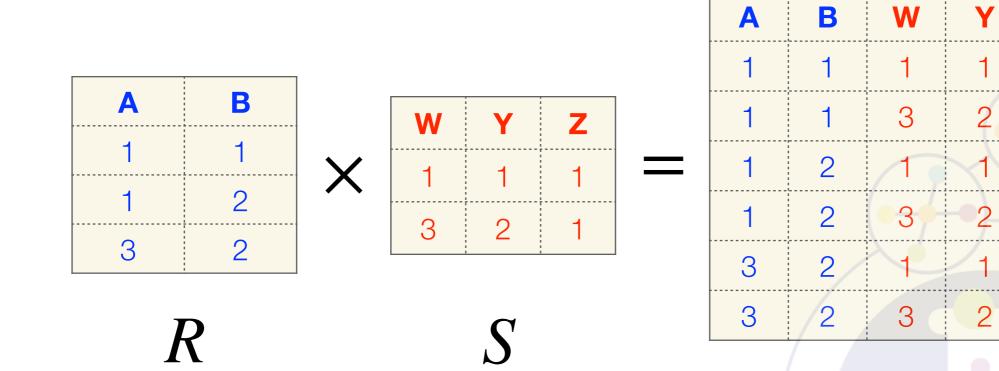
 $R = RELATION\{A_1 : T_1, A_2 : T_2 \dots, A_n : T_n\}$ 

 $A_1, A_2, \ldots, A_n$  are attributes  $T_1, T_2, \ldots, T_n$  are types



#### $R = RELATION\{A : integer, B : integer, \dots, C : string\}$

A : integer	<b>B : integer</b>	C:string
1	1	'string #1'
1	2	'string #1'
3	2	'string #3'
	•	0 1 0 0 0 0 0 0 1 0 1 0 1 0 1 1 0 1 1 0



Ζ

- - - - -

1

1

1

1

. . . . . . . . . . .

1

1

Ζ

dID	dName	dCntProjects	dAvgPoint
1	Ivan	3	5
2	Peter	2	3,5

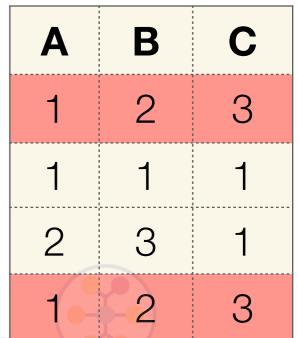
pName	pManagerName	pPriority
Project #1	Ivan Ivanov	high

X

1Ivan35Project #1Ivan Ivanovhigh2Peter23,5Project #1Ivan Ivanovhigh	dID dNa	ame dCntPro	jects dAvgPoint	pName	pManagerName	pPriority
2 Peter 2 3,5 Project #1 Ivan Ivanov high	1 Iva	an 3	5	Project #1	Ivan Ivanov	high
	2 Pe	eter 2	3,5	Project #1	Ivan Ivano <mark>v</mark>	high

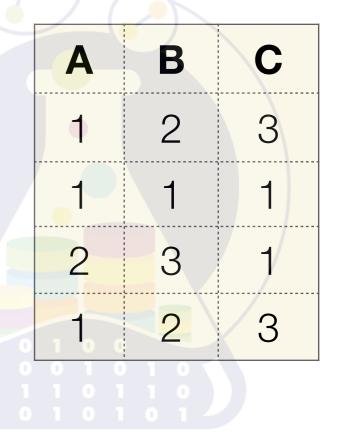
## The same tuple cannot appear more than once in a *relation*

R(A, B, C) =



The same row can appear more than once in an **SQL table** 

SELECT A,B,C FROM R;

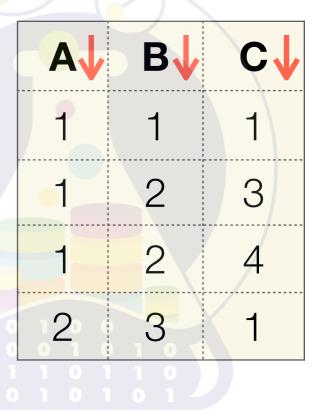


### Any ordering for tuples in a *relation*

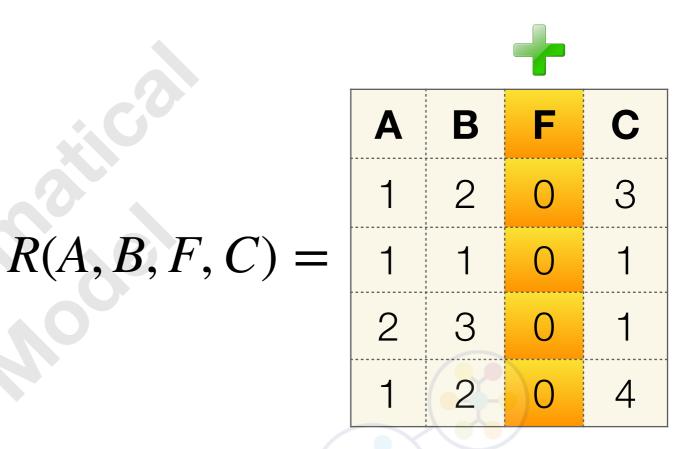
	Α	В	С
	1	2	3
R(A, B, C) =	1	1	1
	2	3	1
	1	2	4

#### Set **ORDER BY** clause for *table* explicitly.

SELECT A,B,C FROM R ORDER BY A,B,C;

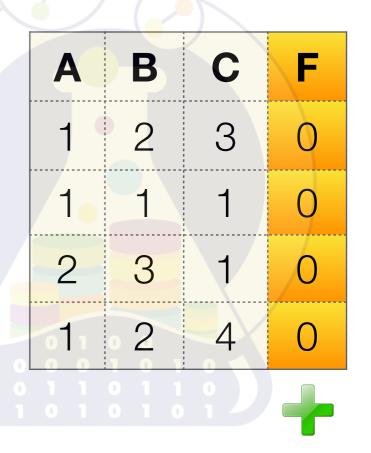


### Any ordering for attributes in a *relation*

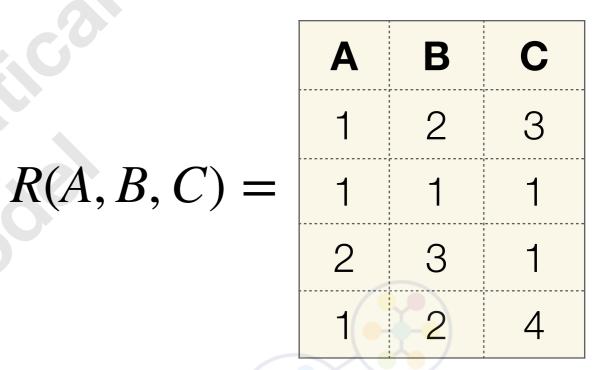


There is a defined ordering in metadata for columns. We can play with ordering in a **SELECT** clause

SELECT \* FROM R;

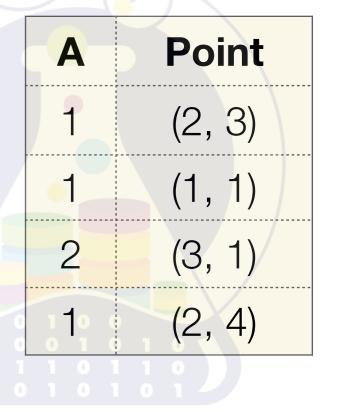


## Value of each attribute is atomic for a *relation*



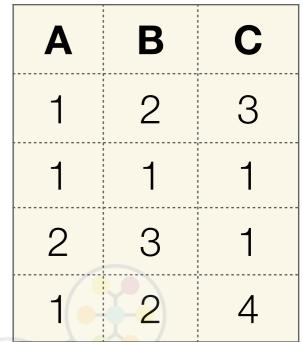
To reach the better performance we can avoid a relational model



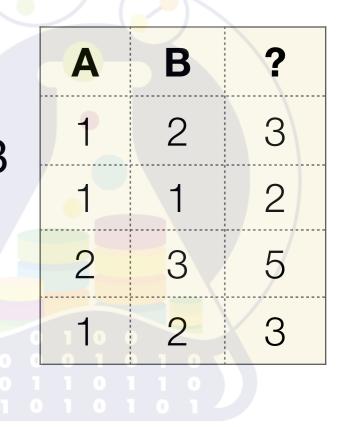


#### No way to use unnamed attribute in a *relation*

R(A, B, C) =

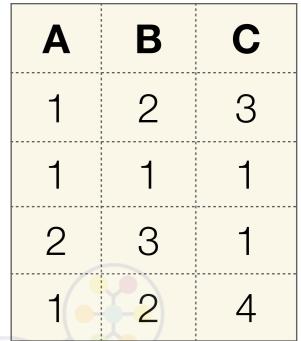


## We can set unnamed SELECT A,B,A+B column in SQL query. FROM R;



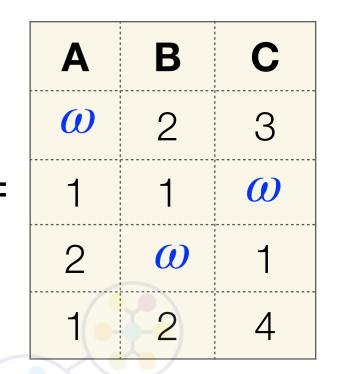
#### No way to make duplicate names for a attributes in a *relation*

 $R(A, B, C) = \begin{bmatrix} 1 & 2 \\ 1 & 2 \\ 2 & 2 \end{bmatrix}$ 



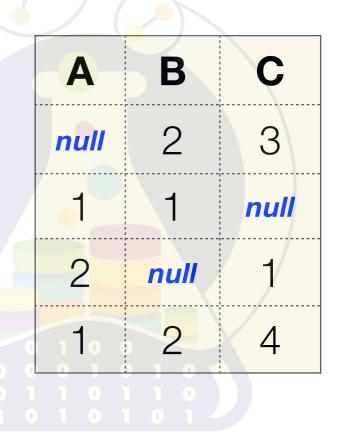
Α С Α SELECT A, We can set column's 2 3 1 BASA, duplicates by **SQL** 1 1 1  $\mathbf{C}$ query. 2 3 FROM R; 2 4

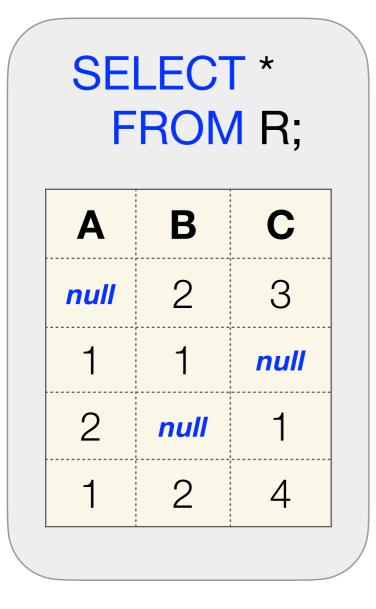
#### NULL ( $\omega$ ) means "missing or inapplicable R(A, B, C) =information"



We can use/get a keyword **NULL** 

SELECT \* FROM R;

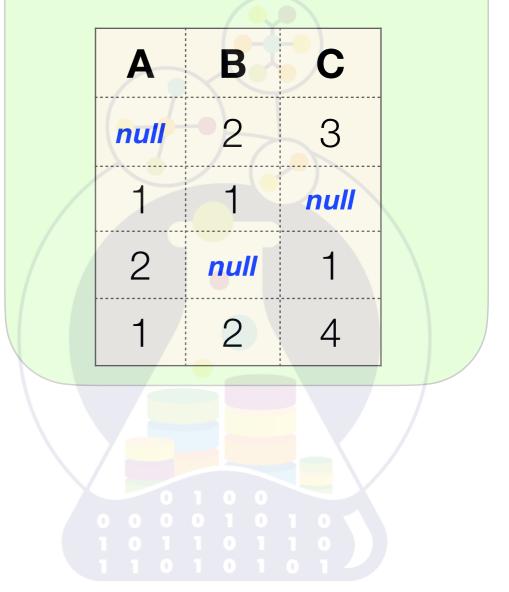


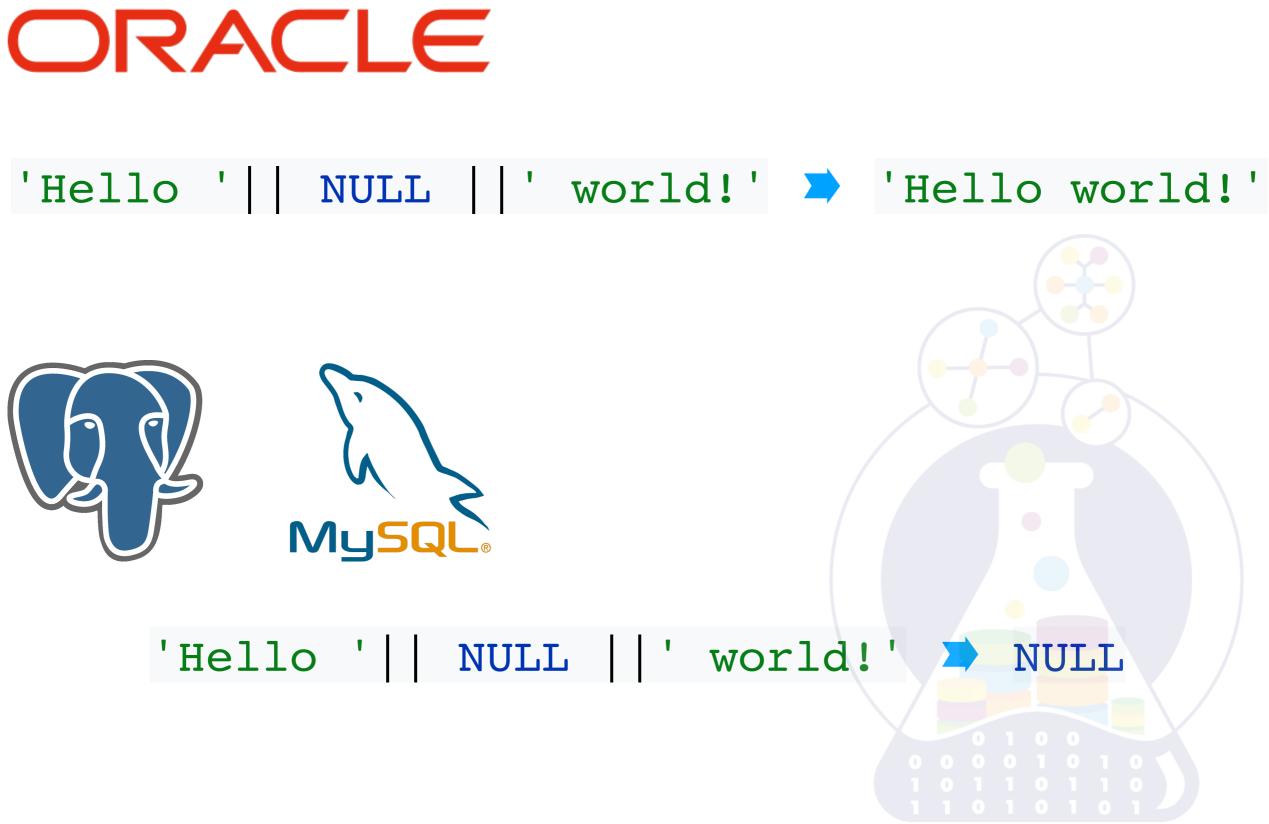


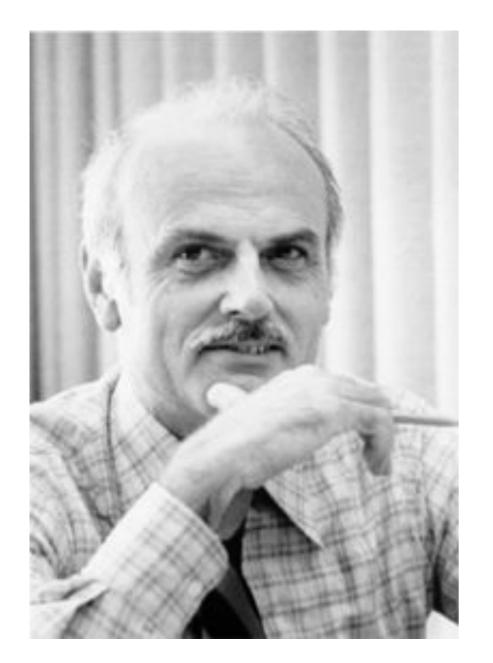
 $\begin{array}{l} \textbf{SELECT *} \\ \textbf{FROM R} \\ \textbf{WHERE (A = 1)} \\ \textbf{OR (A!= 1);} \end{array}$ 

Α	В	С
1	1	null
2	null	1
1	2	4

SELECT \* FROM R WHERE (A = 1) OR (A!= 1) OR **A IS NULL**;

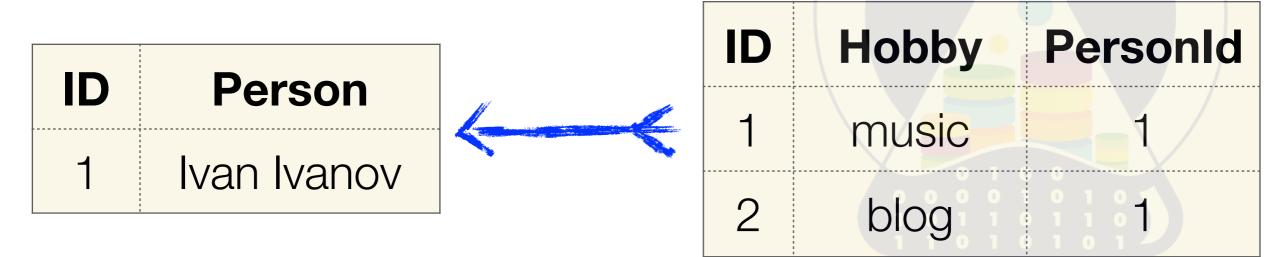






"All information in the database must be cast explicitly in terms of values in relations and in no other way"

**Information Principle** 



 $R(\emptyset)$  means **no attributes** for R, or **relation's degree** equals 0 There are 2 **pseudonymous relations** by Hugh Darwen

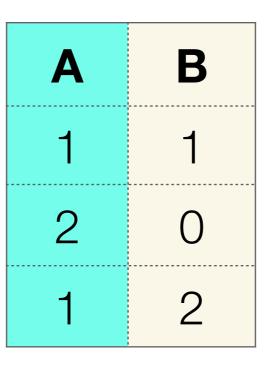
**TABLE\_DEE** (~ DEE) - a relation  $R(\emptyset)$  with **one zero-tuple**!  $RELATION\{ \} \{ TUPLE \{ \} \} \sim True$ 

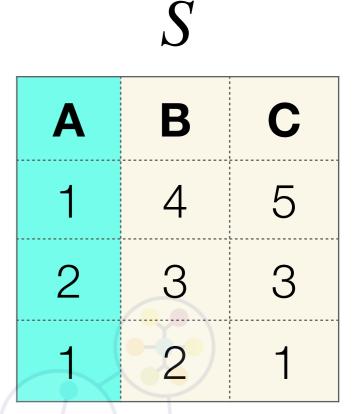
**TABLE\_DUM** (~ DUM) - a relation  $R(\emptyset)$  without any tuples!

RELATION{ } { } ~ False

• R = S•  $R \neq S$ •  $R \subseteq S$ •  $R \subset S$ •  $R \supseteq S$ •  $R \supset S$ 

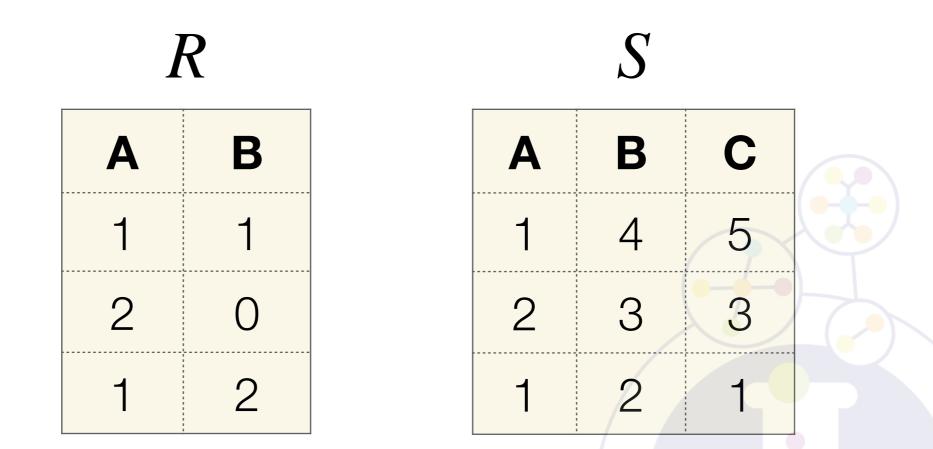
 $\boldsymbol{R}$ 





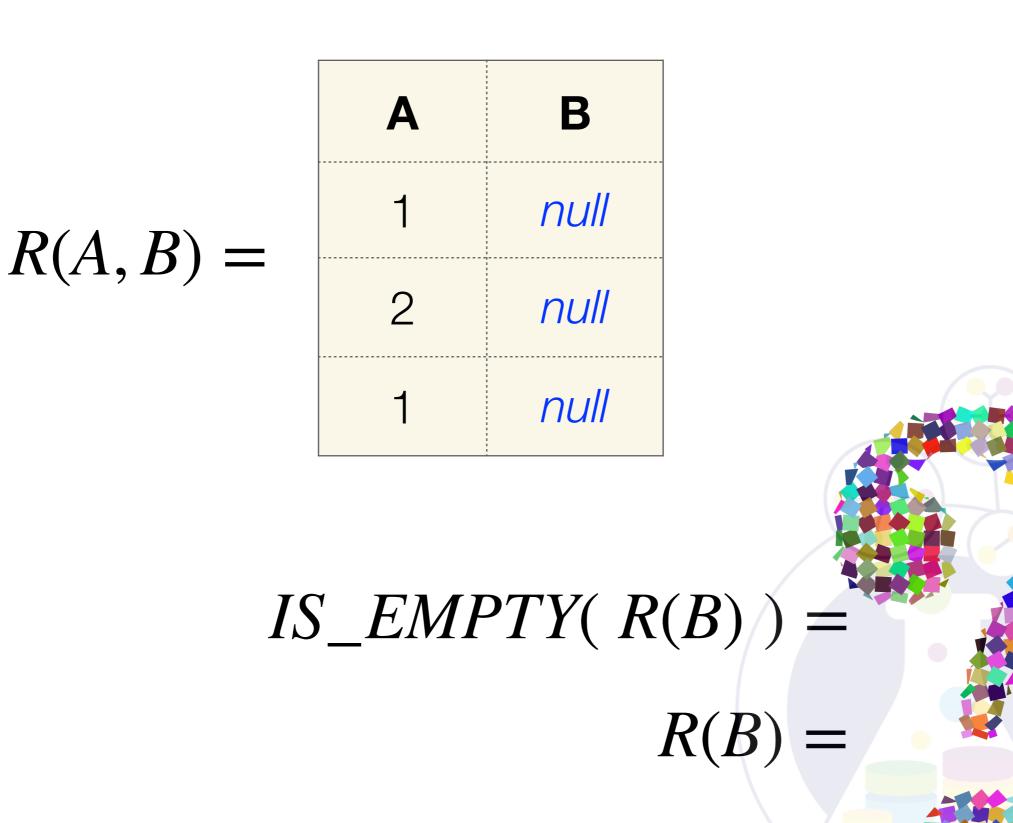
R(A) = S(A) $R(B) \neq S(B)$  $R(A) \subseteq S(A)$  $R(A) \supseteq S(A)$ 

#### *IS\_EMPTY*( < *relational\_exp* > ) = *True* | *False*



#### $IS\_EMPTY(R(A, B)) = False$

 $IS\_EMPTY(R(A,B) \times S(C)) = False$ 



 $IS\_EMPTY(R(B) \times S(\emptyset)) =$ 

## // relation ~ relationtype RELATION{ < attributes commalist > }

#### 

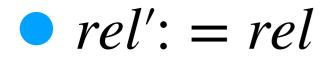
// tuple of relvar
TUPLE{ < exp commalist > }

#### $R = RELATION{A : integer, B : integer, C : string};$

VAR rel BASE R { A INTEGER, B INTEGER, C STRING } PRIMARY KEY {A, B};

<b>A</b> :	<b>B</b> :	<b>C</b> :
integer	integer	string
1	1	string #1
1	2	string #1
3	2	string #3

TUPLE{integer(1), integer(1), string('string #1')}; TUPLE{integer(1), integer(2), string('string #1')}; TUPLE{integer(3), integer(2), string('string #3')};



#### • rel': = relWHERE B = 1

• 
$$rel': = rel$$
  
 $WHERE C NOT ('string #1')$ 

INSERT rel RELATION { TUPLE {

A INTEGER (4), B INTEGER (7), C STRING ('Hello')}};

rel := rel UNION RELATION { TUPLE {

A INTEGER (4), B INTEGER (7), C STRING ('Hello')}};

#### DELETE rel WHERE A = 1;

#### rel := rel WHERE NOT (A = 1);

#### UPDATE rel WHERE A = 1

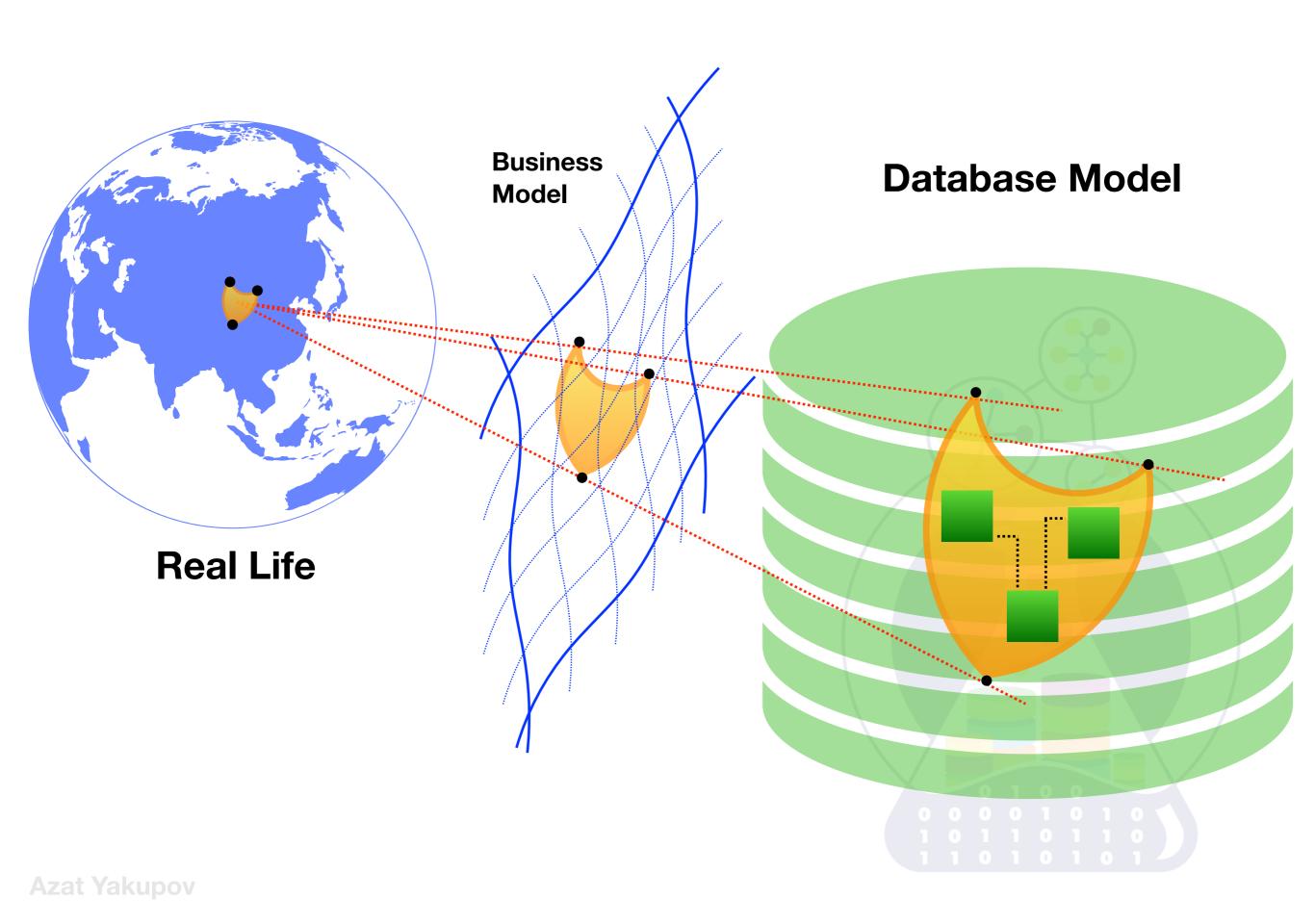
{*B* := 23 \* *A*, *C* :=' string #4'};

rel := WITH (rel WHERE A = 1) AS T1, (EXTEND T1 ADD (23 \* A AS NEW\_B, 'string #4'AS NEW\_C)) AS T2, T2 { ALL BUT B, C} AS T3, (T3 RENAME (NEW\_B AS B, NEW\_C AS C)) AS T4 : (S MINUS T1) UNION T4;

#### **Closed World Assumption for Relational Model**

If tuple **is presented** in relation variable it means there is a **real fact** !

If tuple **is not presented** in relation variable it means this "fact" is a **fake**!



Integrity by entities ( ~ not null for primary key)

**Type's integrity** 

**User-defined integrities** 

**Unique keys** 

**Range values** 

Foreign keys

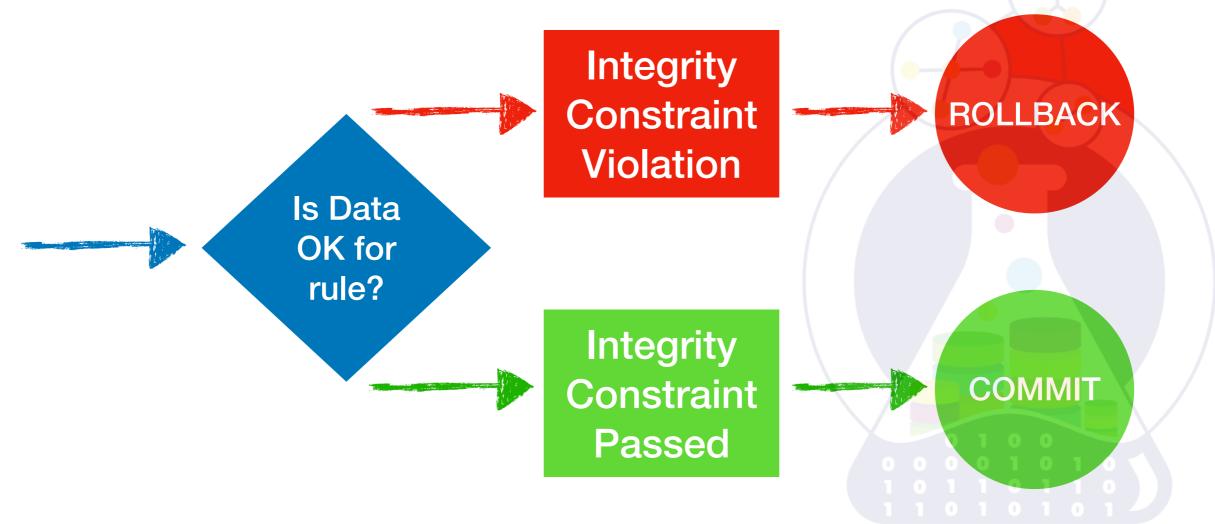
List values and RegExp

**Database Triggers / Database Rules** 

## System can control **consistency** only but **not truth** about data

C.J. Date

Integrity Constraint - logical expression is returning TRUE or FALSE



#### **Type's Integrity**

## TYPE weight POSSREP<sup>\*</sup> { $D \ DECIMAL$ (5,1) $CONSTRAINT \ D > 0.0$ $AND \ D < 5000.0$ };

\* **POSSREP** means **POSS**ible **REP**resentation

#### **Attribute's Integrity**

### VAR rel BASE R { A INTEGER, 1 B INTEGER, 2 C STRING }



#### **Relation Variable's Integrity**

CONSTRAINT SC1

### FORALL $SX(SX.STATUS \ge 1$

#### AND SX. STATUS $\leq 100$ )

#### **Relation Variable's Integrity**

CONSTRAINT SC2

## FORALL SX ( $IF^*SX.CITY = 'London'$

### $THEN^*SX.STATUS = 20 END IF$ ;

\* IF p THEN q where p, q are logical expressions

#### **Database Integrity**

## CONSTRAINT TRC2

#### FORALL PX

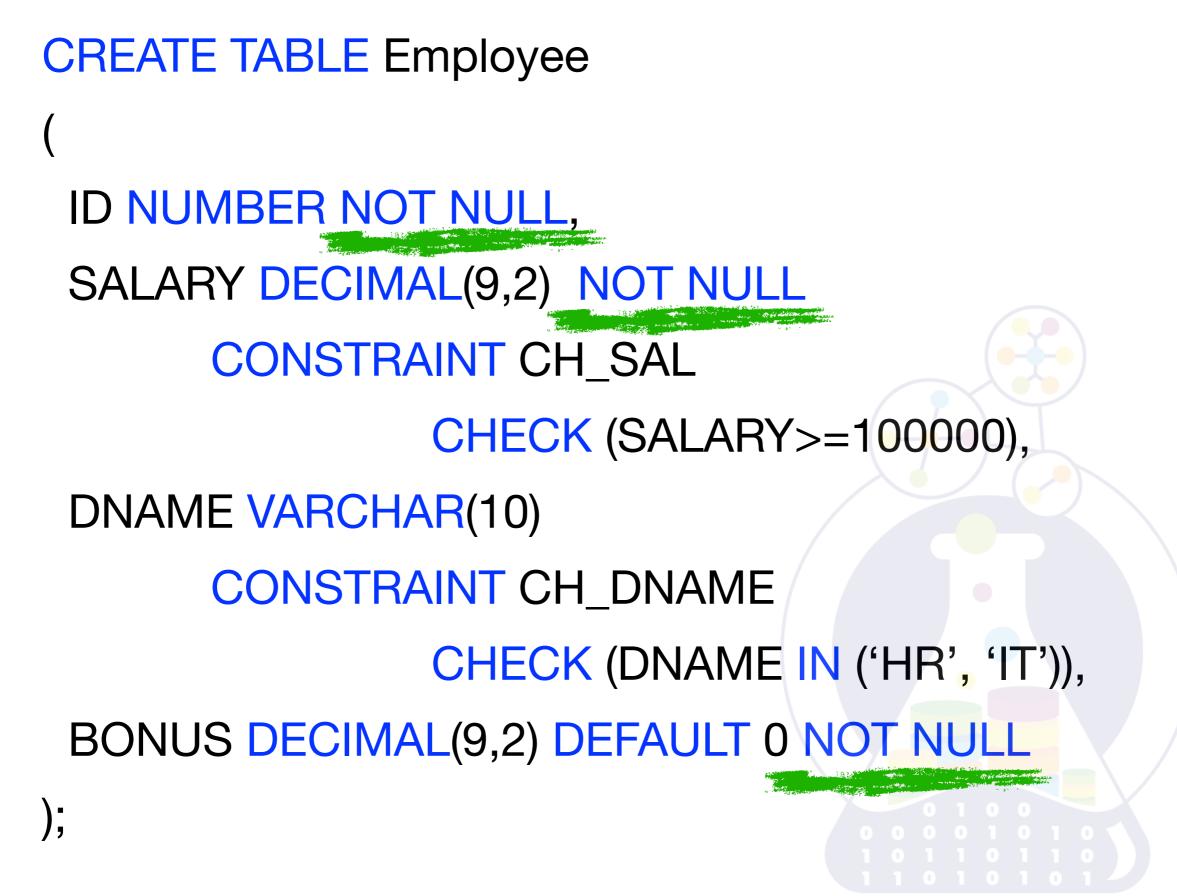
## $SUM (SPX_1 WHERE SPX_1 . P# = PX . P#, QTY) \le$

SUM (SPX WHERE SPX. P# = PX. P#, QTY)

CREATE TABLE Employee
ID NUMBER,
SALARY DECIMAL(9,2)
CONSTRAINT CH_SAL
CHECK (SALARY>=100000),
DNAME VARCHAR(10)
DNAME VARCHAR(10) CONSTRAINT CH_DNAME
CONSTRAINT CH_DNAME CHECK (DNAME IN ('HR', 'IT')),
CONSTRAINT CH_DNAME

#### ALTER TABLE Employee ADD CONSTRAINT CH\_NN\_SALARY CHECK (SALARY IS NOT NULL);

#### ALTER TABLE Employee ADD CONSTRAINT CH\_NN\_BONUS CHECK (BONUS IS NOT NULL);



## Add possibility to register employees from **Finance** department



# Bonus must be less then salary

2





## ALTER TABLE Employee ADD CONSTRAINT CH\_BONUS CHECK (BONUS < SALARY) DISABLE;

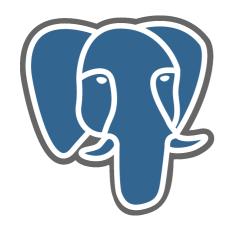
ORACLE

SELECT \* FROM Employee WHERE BONUS >= SALARY;

delete rows
update BONUS values
change constraint rule

ID	SALARY	DNAME	BONUS
3	100 000	HT (	500 000
102	123 000	HR	500 000
34	231 000	IT	500 000

ALTER TABLE Employee ENABLE CONSTRAINT CH\_BONUS;





#### SELECT \* FROM Employee WHERE BONUS >= SALARY;

## ALTER TABLE Employee ADD CONSTRAINT CH\_BONUS CHECK (BONUS < SALARY);





## ALTER TABLE Employee ADD CONSTRAINT CH\_BONUS CHECK (BONUS < SALARY) NOT ENFORCED;





#### SELECT \* FROM Employee WHERE BONUS >= SALARY;

delete rows
update BONUS values
change constraint rule

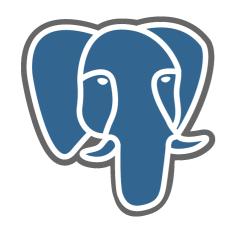
ID	SALARY	DNAME	BONUS
3	100 000	T (	500 000
102	123 000	HR	500 000
34	231 000	IT	500 000

## ALTER TABLE Employee ALTER CHECK CH\_BONUS ENFORCED;

2

## ALTER TABLE Employee DROP CONSTRAINT CH\_DNAME;

## ALTER TABLE Employee ADD CONSTRAINT CH\_DNAME CHECK (DNAME IN ('HR', 'IT', 'FINANCE'));



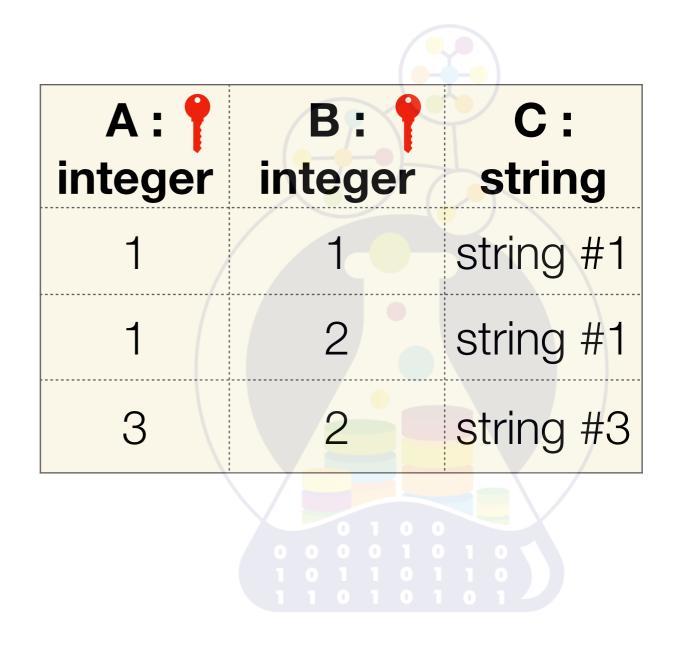
#### CREATE TABLE reservation ( during tsrange, EXCLUDE USING GIST (during WITH &&)

#### CREATE TABLE reservation ( figure circle, EXCLUDE USING GIST (figure WITH &&) );

);

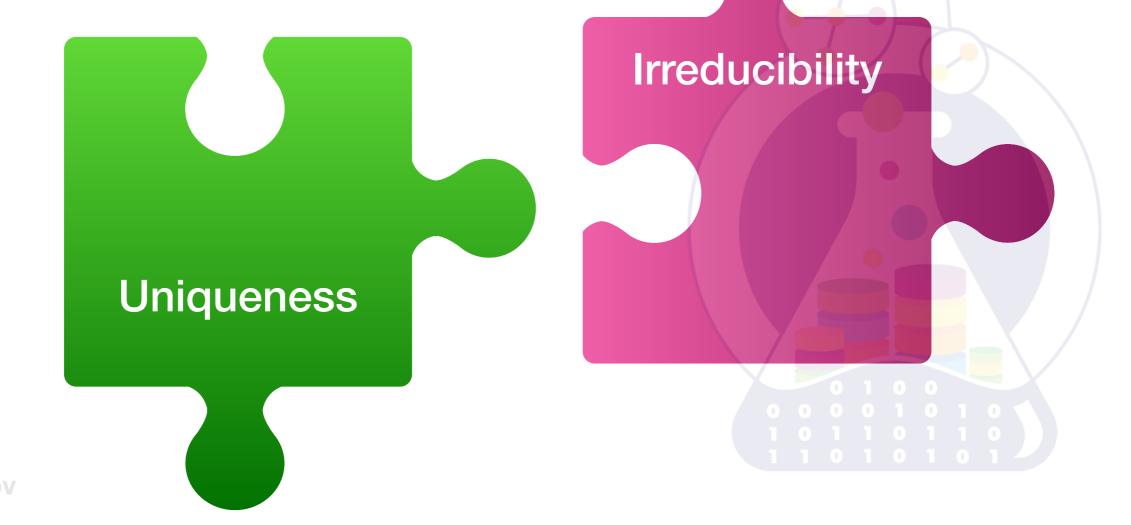
#### *Key*{ < *attribute name commalist* > }

VAR rel BASE R { A INTEGER, B INTEGER, C STRING } KEY {A,B};



 $R(A_1, A_2, \ldots, A_n)$  $K = \{A_1, A_2, \dots, A_m\}, m \le n$ 

## *K* is **potential key (candidate key)** if and only if



Α	В	С
1	1	2
1	2	3
3	2	4

 $K_1 = \{C\}$  $K_2 = \{A, B\}$  **candidates** 

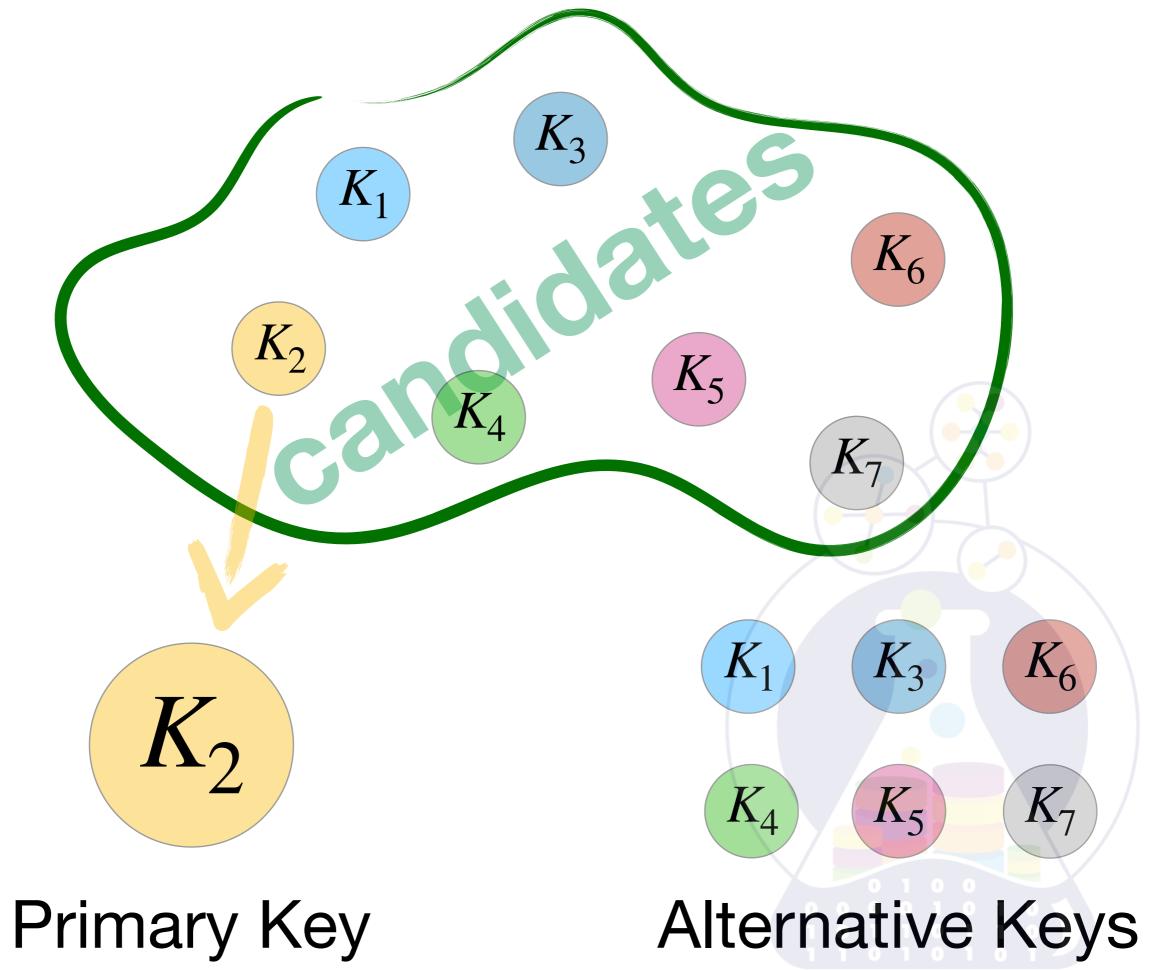
not candidates  $K_3 = \{A, C\}$  $K_4 = \{B, C\}$  $K_5 = \{A, B, C\}$ 

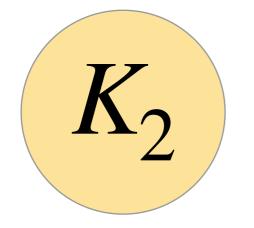
## *K* is simple potential key (simple candidate key) if

$$K = \{A_j\}$$
 has only one attribute

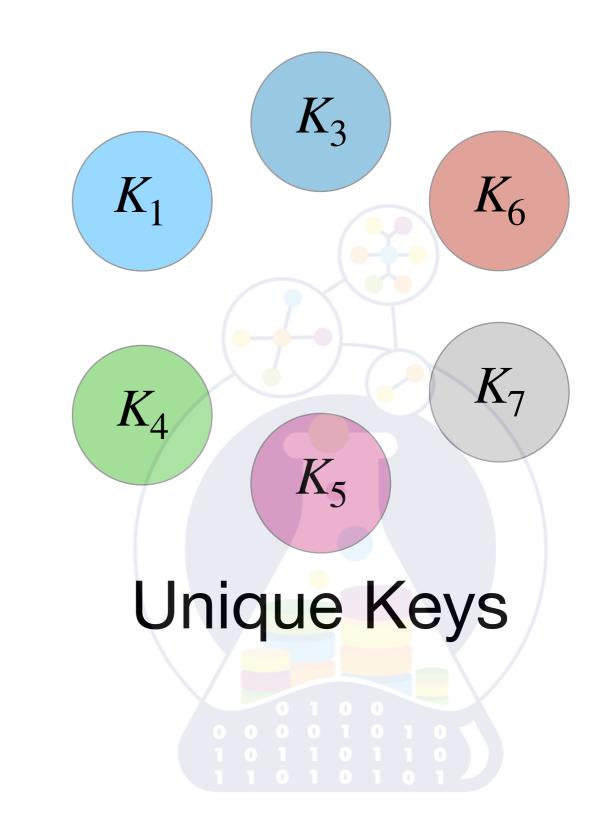
## *K* is compound potential key (compound candidate key) if

#### $K = \{A_1, A_2, \dots\}$ has more then one





#### Primary Key



Α	В	С
1	1	2
1	2	3
3	2	4

 $K_1 = \{C\}$  $K_2 = \{A, B\}$  **candidates** 

#### Which is a **Primary Key**

(from your point of view)

**CREATE TABLE** Employee

**ID NUMBER NOT NULL,** SALARY DECIMAL(9,2) NOT NULL CONSTRAINT CH\_SAL CHECK (SALARY>=100000), **DNAME VARCHAR(10) CONSTRAINT CH\_DNAME** CHECK (DNAME IN ('HR', 'IT')), BONUS DECIMAL(9,2) DEFAULT 0 NOT NULL, INN VARCHAR(16), CONSTRAINT employee\_pk PRIMARY KEY (ID), **CONSTRAINT** employee\_uk UNIQUE (INN) );

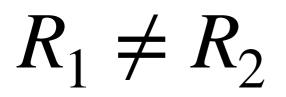
#### ALTER TABLE Employee ADD CONSTRAINT employee\_pk PRIMARY KEY (ID);

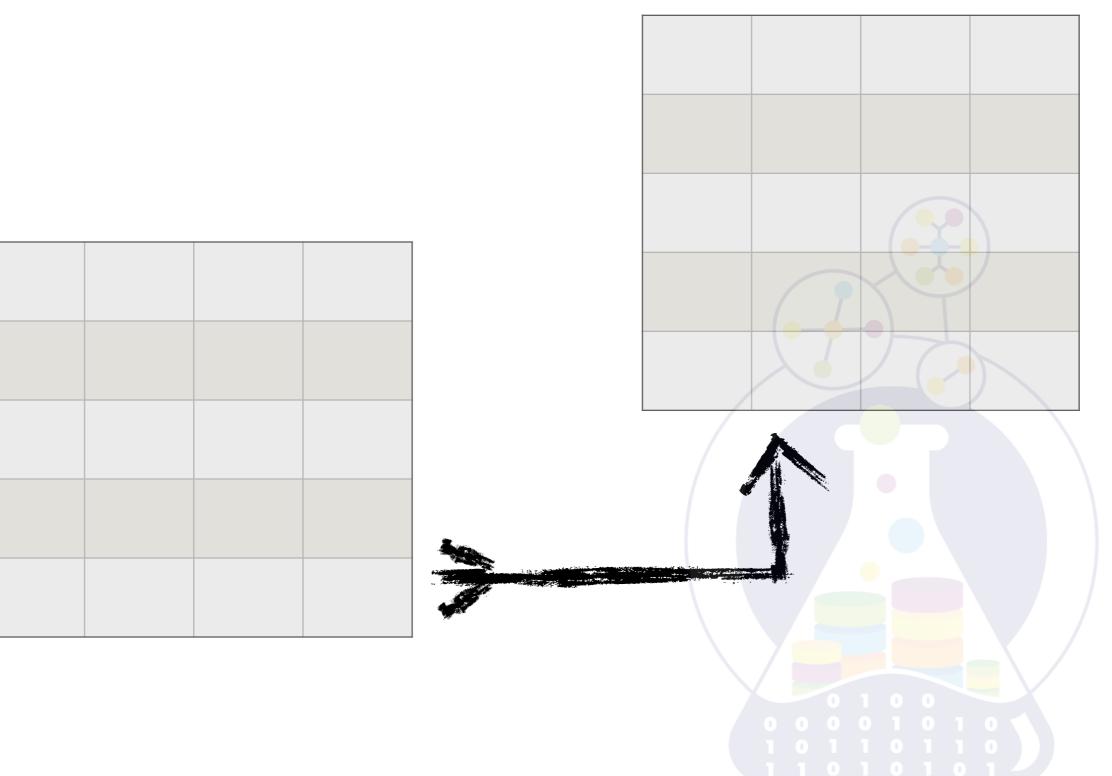
#### ALTER TABLE Employee ADD CONSTRAINT employee\_uk UNIQUE (INN);

$$R_2 = \{A_1, A_2, \dots, A_n\}$$

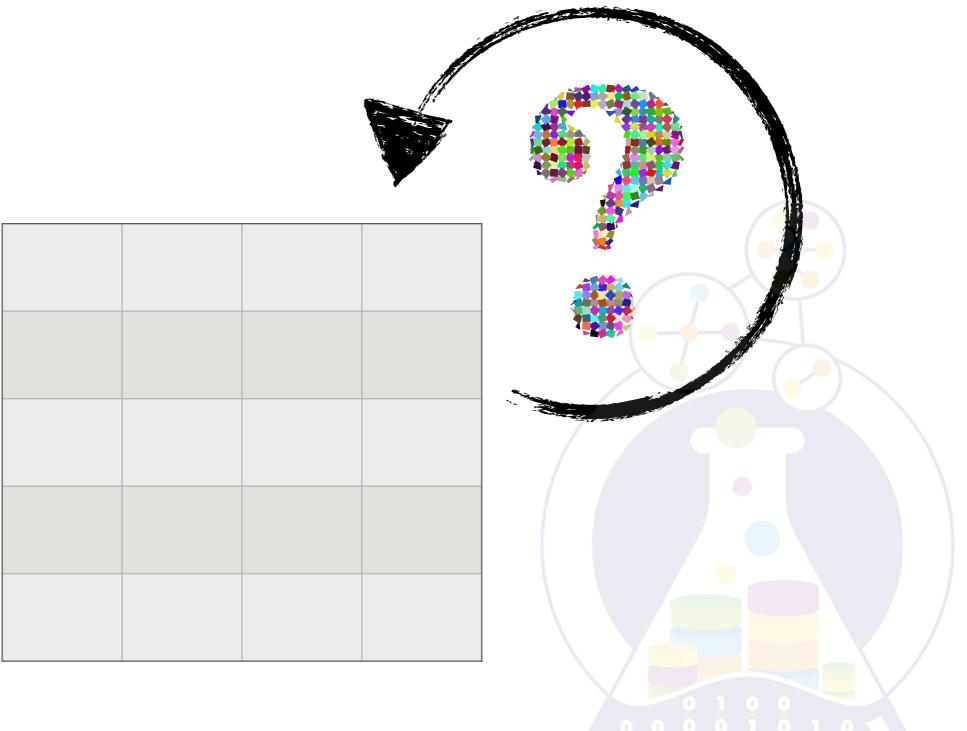
then a Foreign Key  $FK = \{A_1, A_2, \dots, A_m\}, m \leq n$ satisfies next rules

∃ R<sub>1</sub> with candidate key CK. Possible R<sub>1</sub> = R<sub>2</sub>
∃ FK' ⊆ FK ⇒ FK' = CK
∀ value<sub>1</sub> ∈ FK ⊆ R<sub>2</sub> ∃ value<sub>2</sub> ∈ FK' ⊆ FK ⇒ value<sub>2</sub> = value<sub>3</sub> ∈ CK ⊆ R<sub>1</sub>





## $R_1 = R_2$



# Foreign Key is **simple** when corresponding candidate key is **simple**

Other words a Foreign Key is based on only **one attribute** 

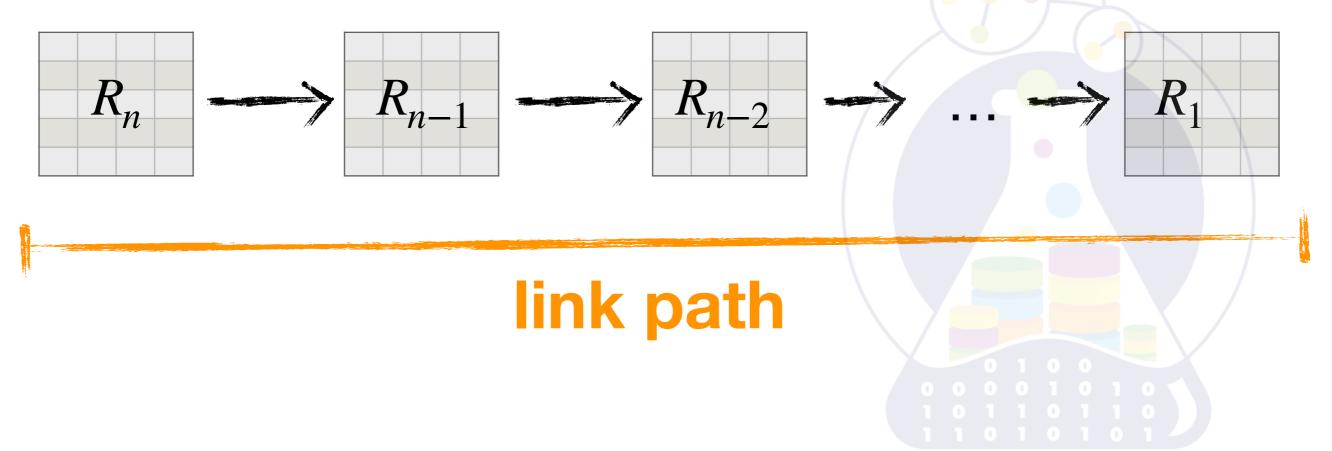
# Foreign Key is **compound** when corresponding candidate key is **compound**

Other words a Foreign Key is based on **several attributes** 

#### The **link** is a relationship between $R_1 \rightarrow R_2$

#### FOREIGN KEY{ < item commalist > }

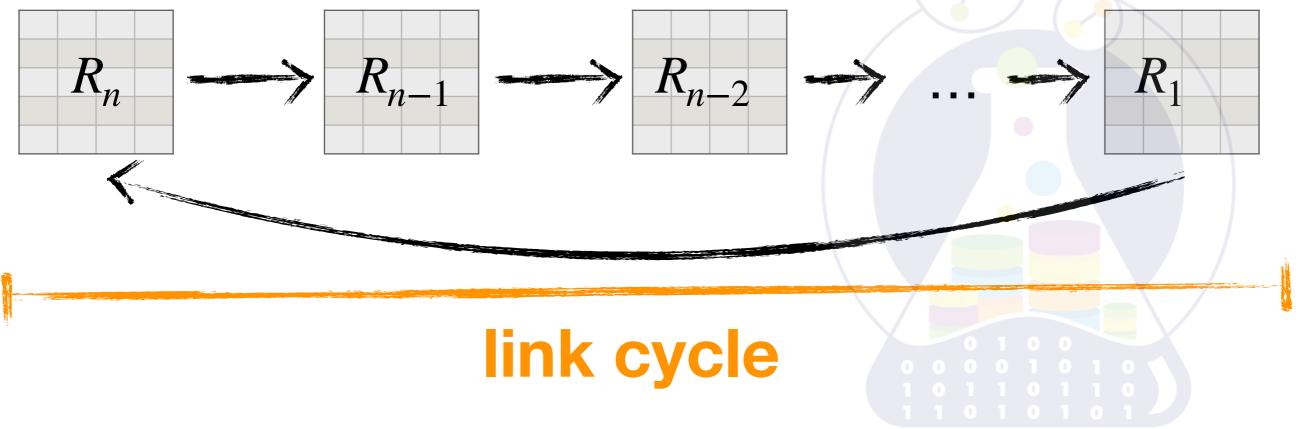
*REFERENCES* < *relvar name* >



#### The **link** is a relationship between $R_1 \rightarrow R_2$

#### FOREIGN KEY{ < item commalist > }

*REFERENCES* < *relvar name* >

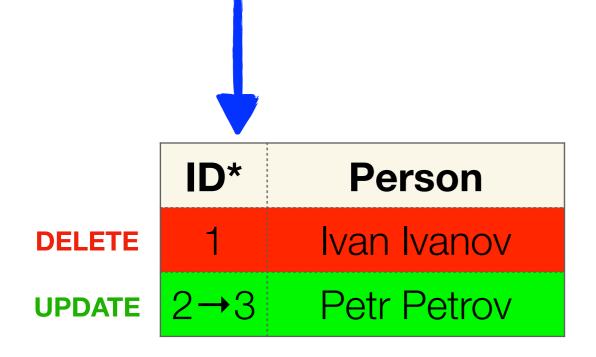


#### **CASCADE** option

VAR rel BASE  $R\{\ldots\}\ldots$ 

FOREIGN KEY{ . . . } REFERENCES S

ON DELETE | UPDATE CASCADE;



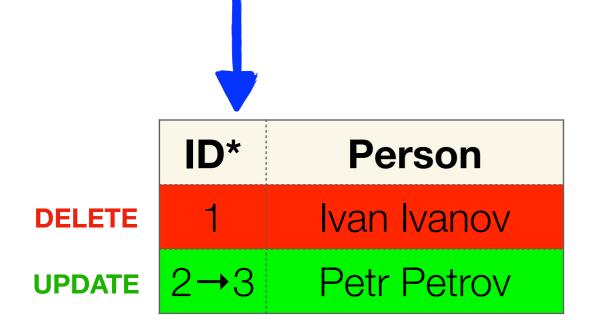


#### **SET NULL** option

VAR rel BASE  $R\{\ldots\}\ldots$ 

FOREIGN KEY{ ... } REFERENCES S

ON DELETE | UPDATE SET NULL;



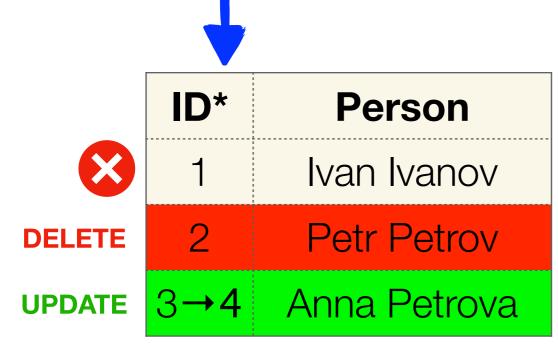
ID*	Hobby	PersonId
1	music	null
2	blog	null
3	football	• null

#### **RESTRICT** option

VAR rel BASE  $R\{\ldots\}\ldots$ 

FOREIGN KEY{ ... } REFERENCES S

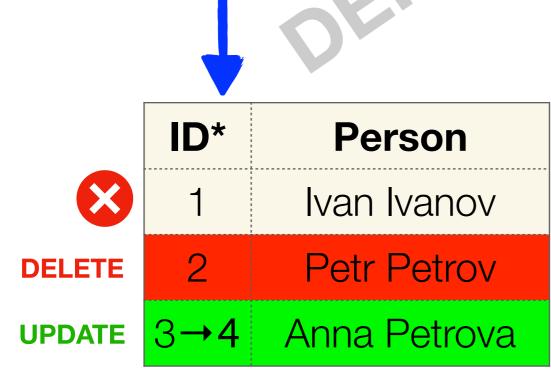
ON DELETE | UPDATE RESTRICT;



ID*	Hobby	PersonId
1	music	
2	blog	

#### **NO ACTION** option

VAR rel BASE R{ ... } ... FOREIGN KEY{ ... } REFERENCES S ON DELETE | UPDATE NO ACTION;



ID*	Hobby	PersonId
1	music	
2	blog	
		0 0 1 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

RAIN

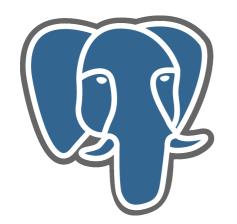
```
CREATE TABLE Employee
ID NUMBER,
 INN VARCHAR2(16),
 CONSTRAINT employee_pk PRIMARY KEY (ID),
 CONSTRAINT employee_uk UNIQUE (INN)
);
CREATE TABLE Task
 ID NUMBER,
 EMPLOYEE_ID NUMBER,
 TASK_NAME VARCHAR2(100),
 CONSTRAINT employee_fk FOREIGN KEY (EMPLOYEE_ID)
                        REFERENCES Employee (ID)
);
```

**CREATE TABLE Task** ID NUMBER, EMPLOYEE ID NUMBER, TASK\_NAME VARCHAR2(100), CONSTRAINT employee\_fk FOREIGN KEY (EMPLOYEE\_ID) **REFERENCES** Employee (ID) **ON DELETE CASCADE ON UPDATE RESTRICT** 

ORACLE

ALTER TABLE Task ADD CONSTRAINT employee\_fk FOREIGN KEY (EMPLOYEE\_ID) **REFERENCES** Employee (ID) **ON DELETE CASCADE** ON UPDATE RESTRICT DISABLE; ALTER TABLE Task ENABLE

CONSTRAINT employee\_fk;



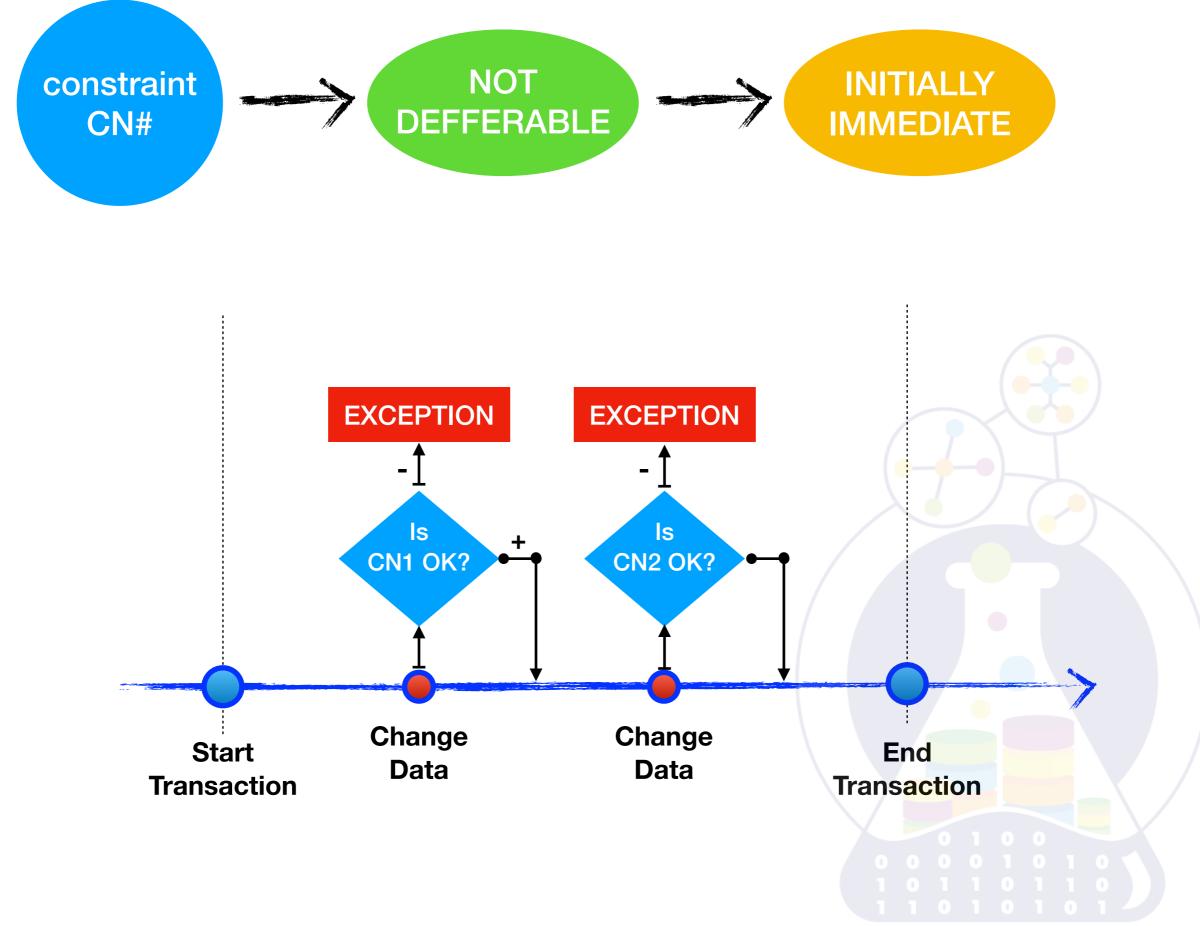
### ALTER TABLE Task ADD CONSTRAINT employee\_fk FOREIGN KEY (EMPLOYEE\_ID) REFERENCES Employee (ID) ON DELETE CASCADE ON UPDATE RESTRICT;

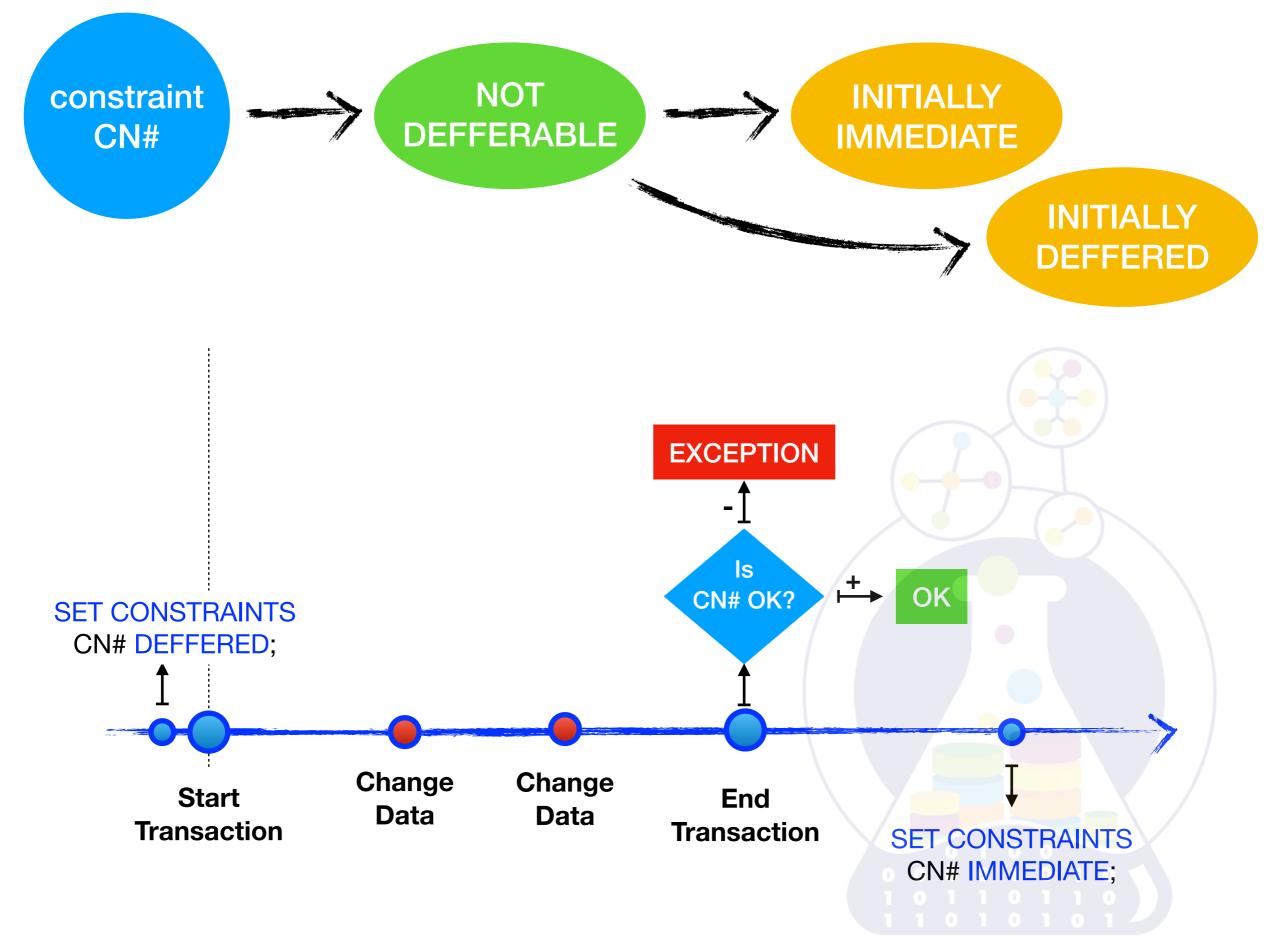


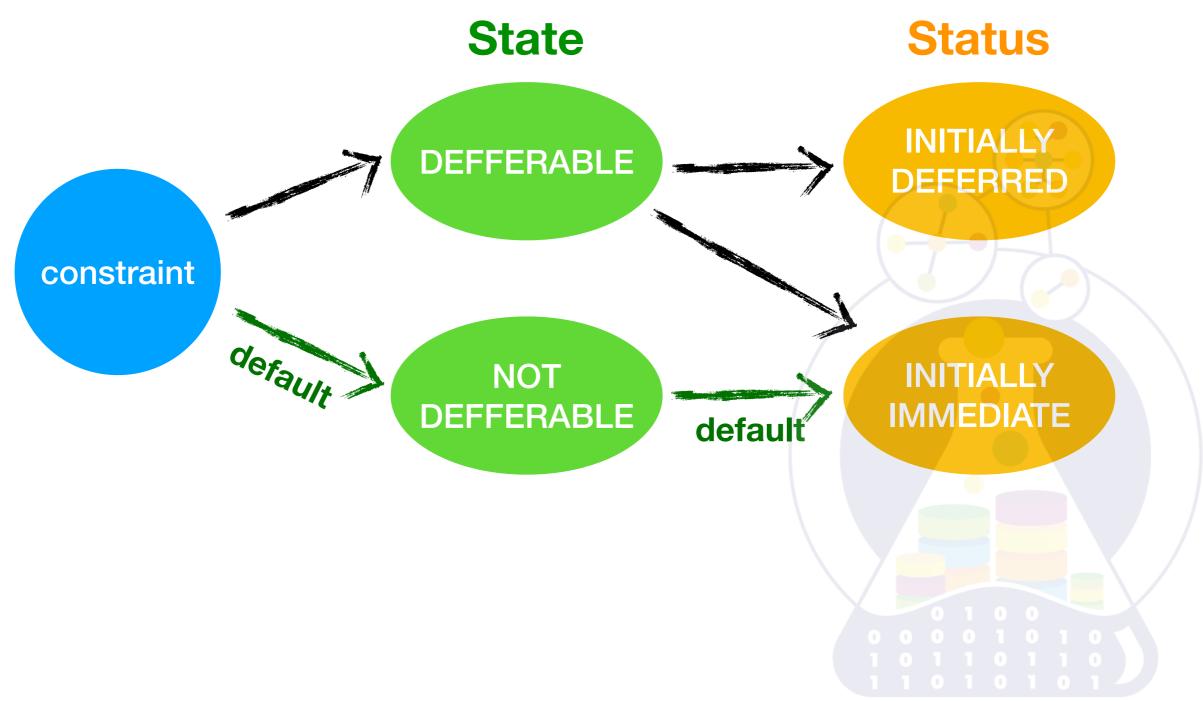
### ALTER TABLE Task ADD CONSTRAINT employee\_fk FOREIGN KEY (EMPLOYEE\_ID) REFERENCES Employee (ID) ON DELETE CASCADE ON UPDATE RESTRICT;

?

### SELECT EMPLOYEE\_ID, ID FROM Task AS t WHERE NOT EXISTS (SELECT 1 FROM Employee AS e WHERE e.ID = t.EMPLOYEE\_ID LIMIT 1);





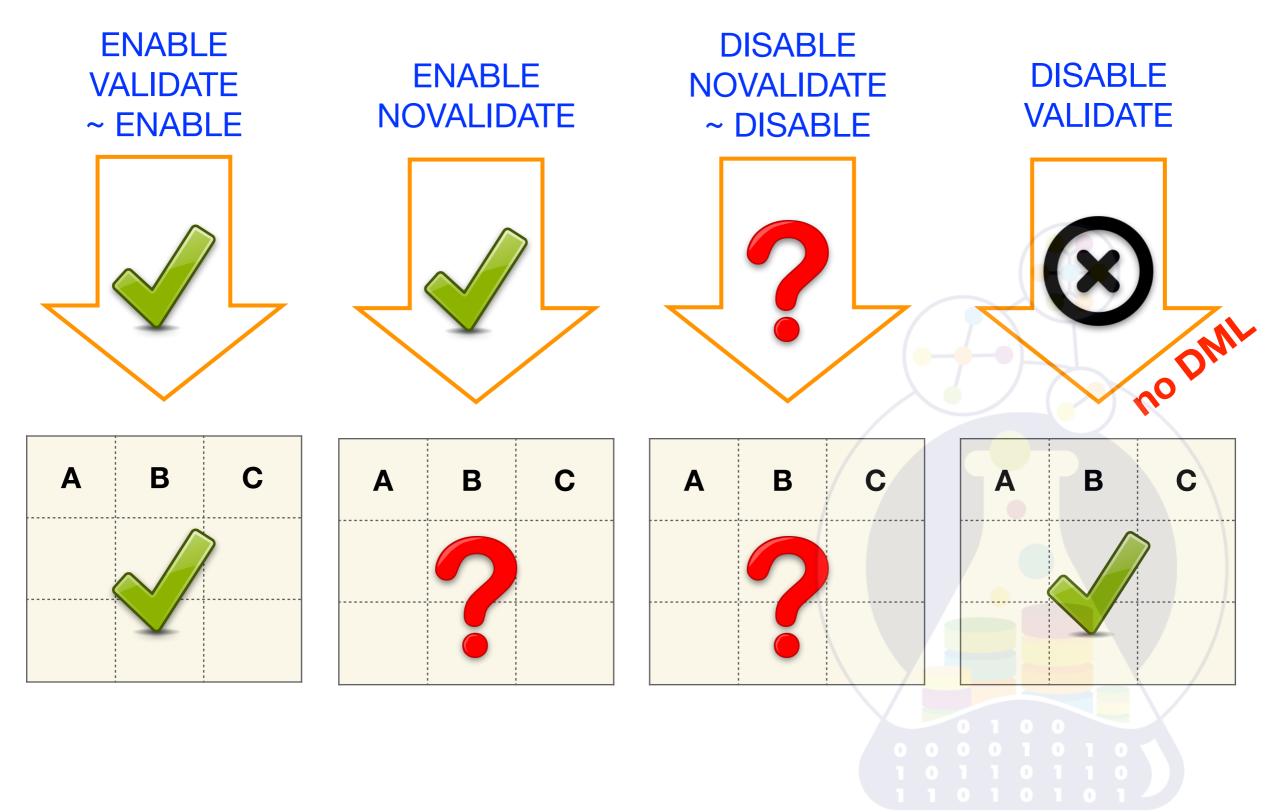


ALTER TABLE Task ADD CONSTRAINT employee\_fk FOREIGN KEY (EMPLOYEE\_ID) REFERENCES Employee (ID) ON DELETE CASCADE ON UPDATE RESTRICT DEFERRABLE INITIALLY DEFERRED;

SET CONSTRAINT employee\_fk DEFERRED; UPDATE Employee SET ID = 100 WHERE ID = 1; UPDATE Task SET EMPLOYEE\_ID = 100 WHERE EMPLOYEE\_ID=1;

COMMIT; SET CONSTRAINT employee\_fk IMMEDIATE;

**Transaction** 

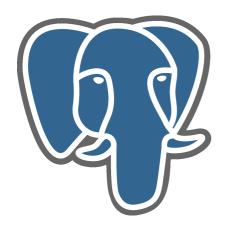




ALTER TABLE Task ADD CONSTRAINT employee\_fk FOREIGN KEY (EMPLOYEE\_ID) REFERENCES Employee (ID) ON DELETE CASCADE ON UPDATE RESTRICT ENABLE NOVALIDATE;

ALTER TABLE Employee ADD CONSTRAINT employee\_uk UNIQUE (INN) ENABLE NOVALIDATE;

ALTER TABLE Employee ENABLE VALIDATE CONSTRAINT employee\_uk;

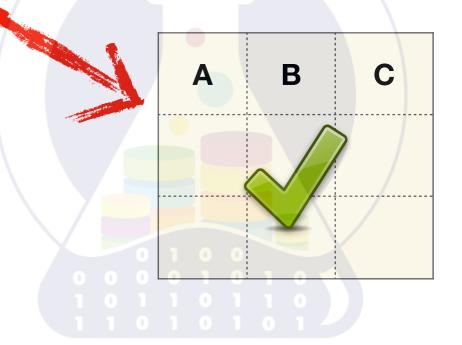


### ALTER TABLE Task ADD CONSTRAINT employee\_fk FOREIGN KEY (EMPLOYEE\_ID) REFERENCES Employee (ID) ON DELETE CASCADE ON UPDATE RESTRICT NOT VALID;

ALTER TABLE Employee VALIDATE CONSTRAINT employee\_fk;







#### View is a virtual continuous relation defined by

- name (mandatory)
- relation's expression (mandatory)
- list of candidate keys (optional)

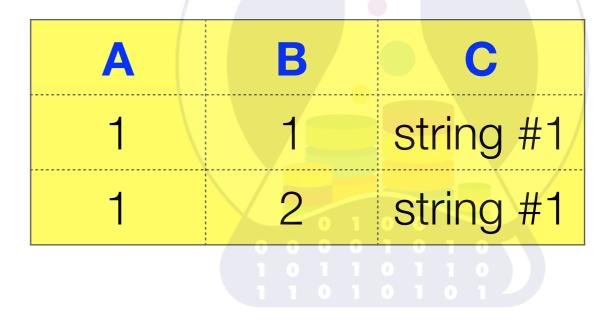
#### *VAR* < *view\_name* > *VIEW* < *relation\_exp* >

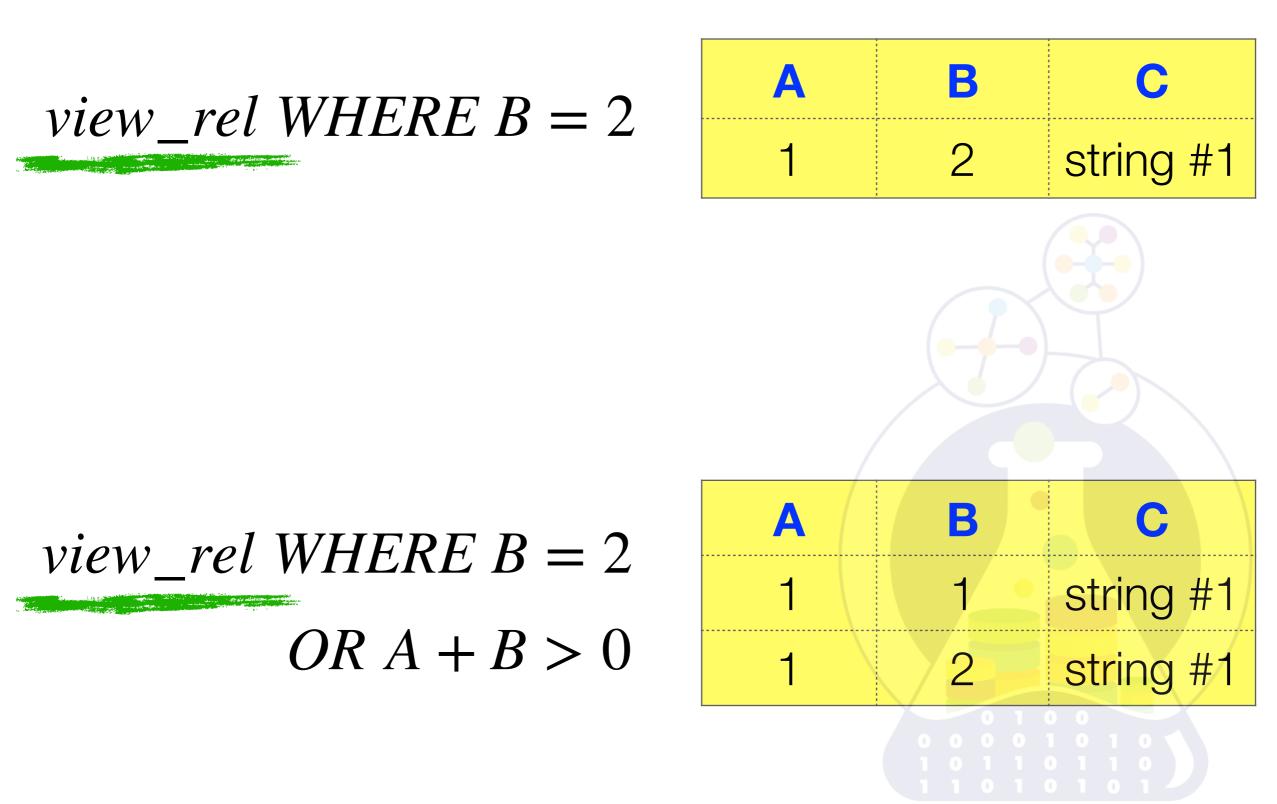
< candidate\_key\_list >

VAR rel BASE R { A INTEGER, B INTEGER, C STRING };

<b>A</b> :	<b>B</b> :	<b>C</b> :
integer	integer	string
1	1	string #1
1	2	string #1
3	2	string #3

## VAR view\_rel VIEW (rel WHERE A = 1) $\{A, B, C\}$





### Materialized View is a discrete relation defined by

- name (mandatory)
- relation's expression (mandatory)
- list of candidate keys (optional)
- refresh time period (mandatory)

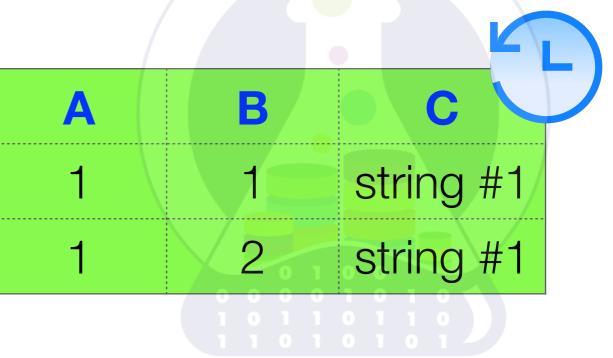
# VAR < mv\_name > SNAPSHOT < relation\_exp > <br/>< candidate\_key\_list >

REFRESH EVERY < period >

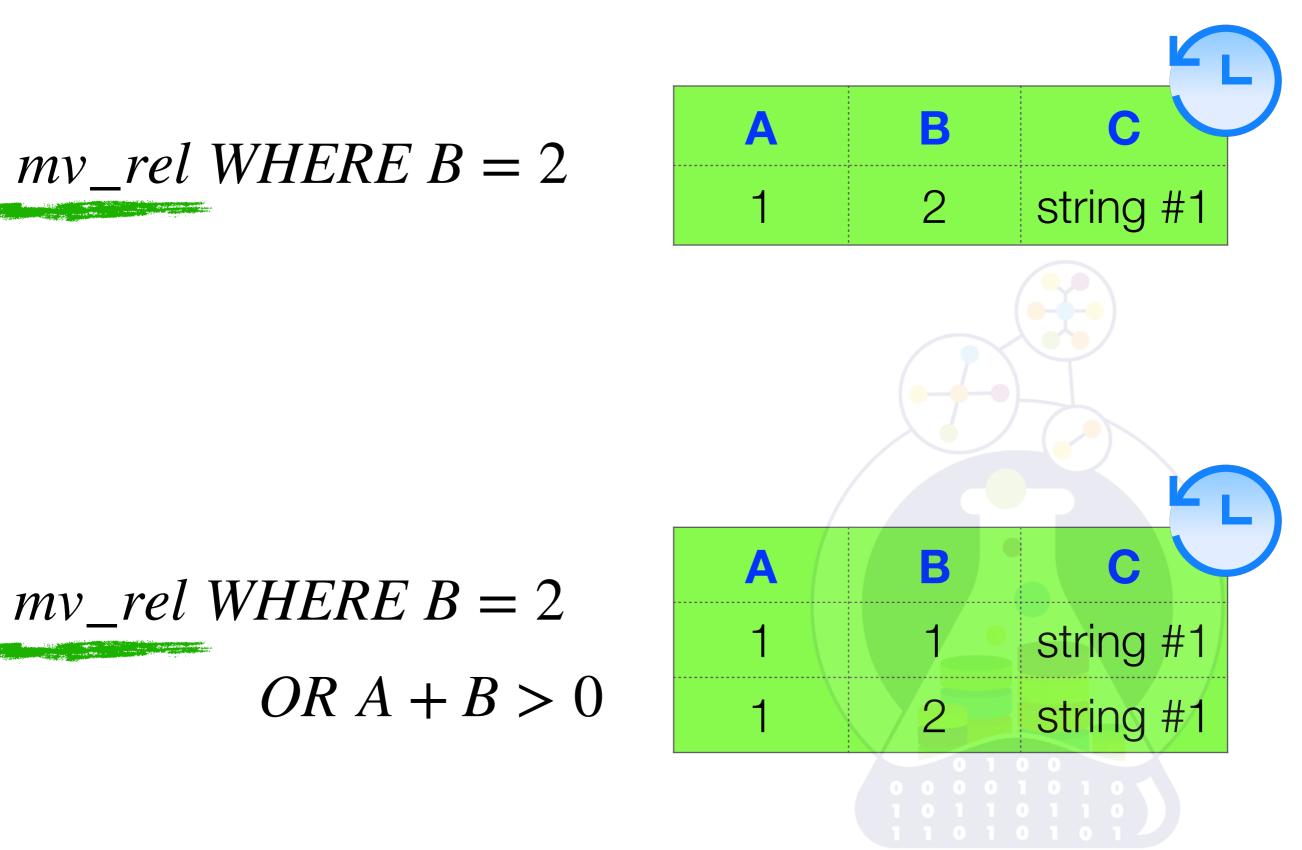
VAR rel BASE R { A INTEGER, B INTEGER, C STRING };

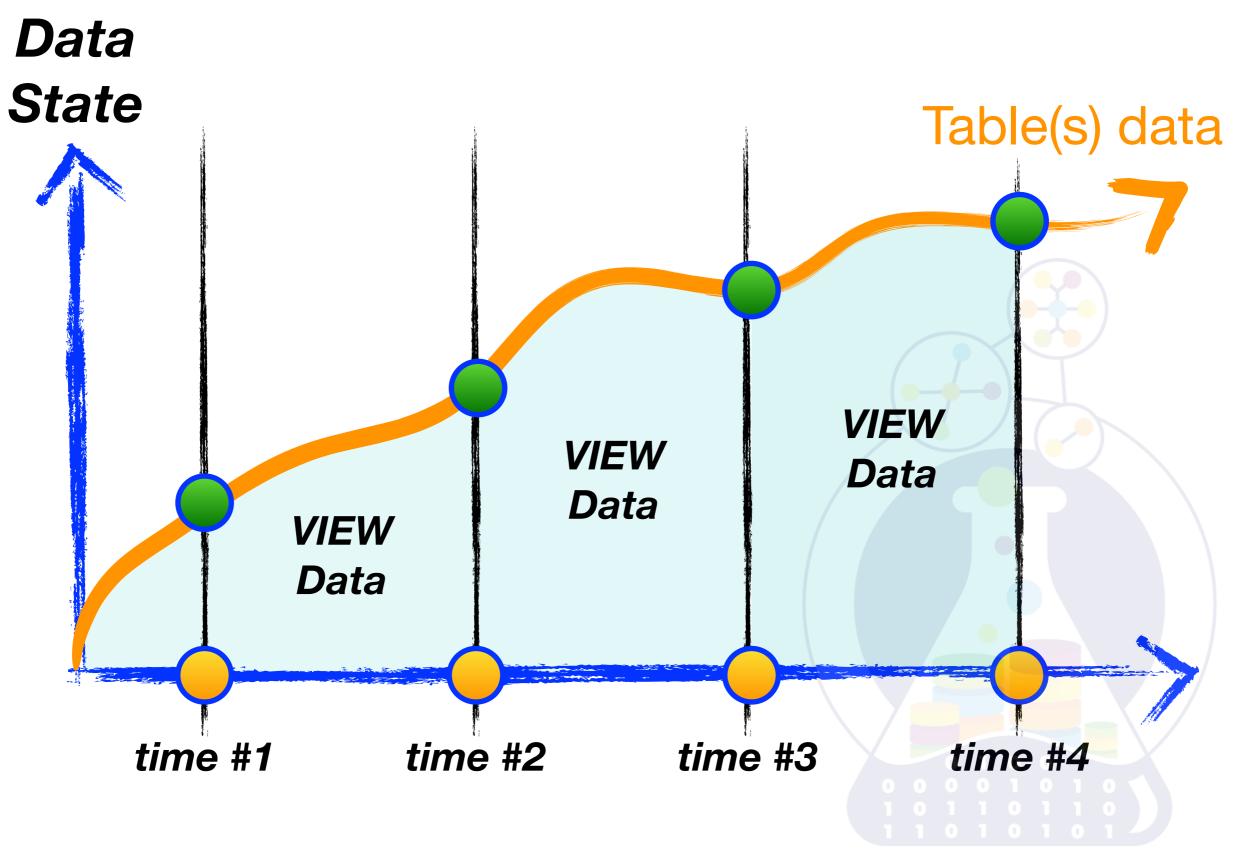
<b>A</b> :	<b>B</b> :	<b>C</b> :
integer	integer	string
1	1	string #1
1	2	string #1
3	2	string #3

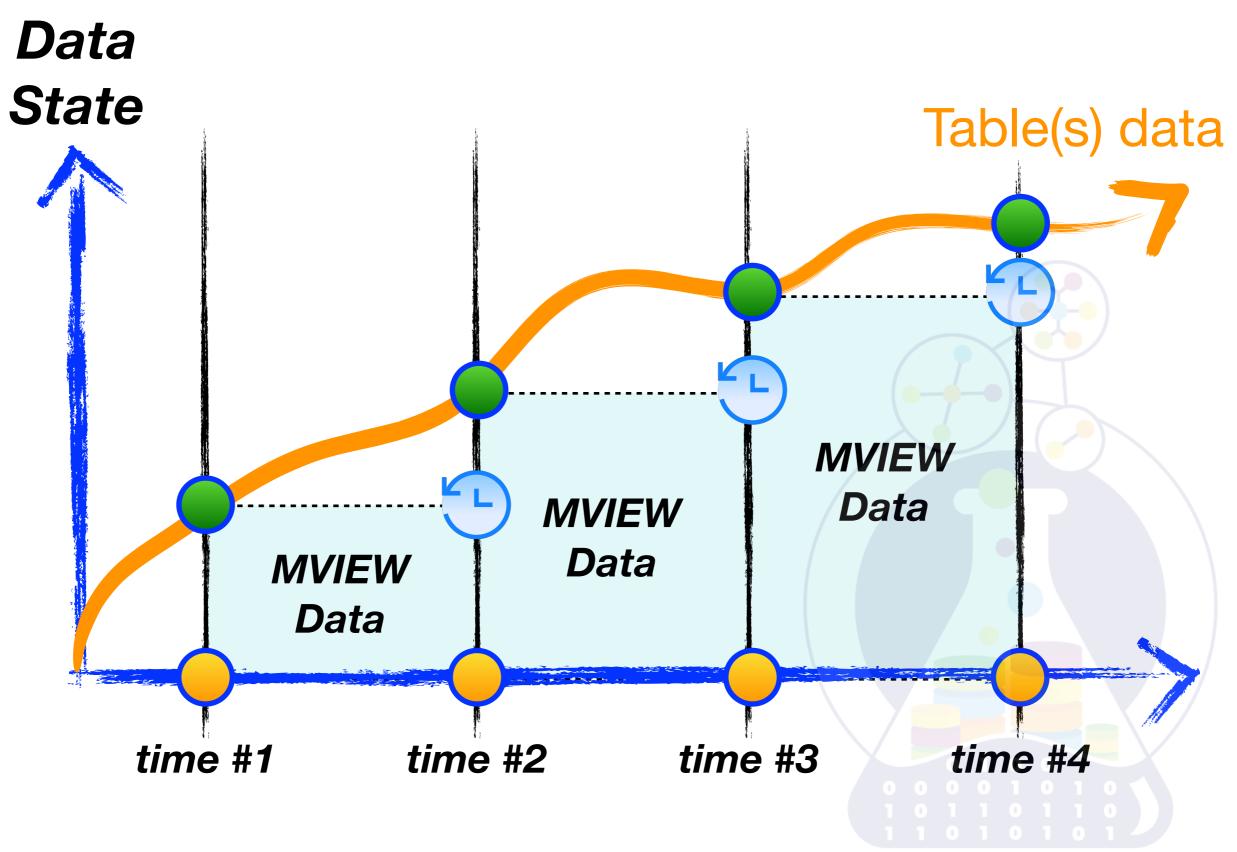
### VAR $mv\_rel$ SNAPSHOT (rel WHERE A = 1) {A, B, C}



Yakupov Azat





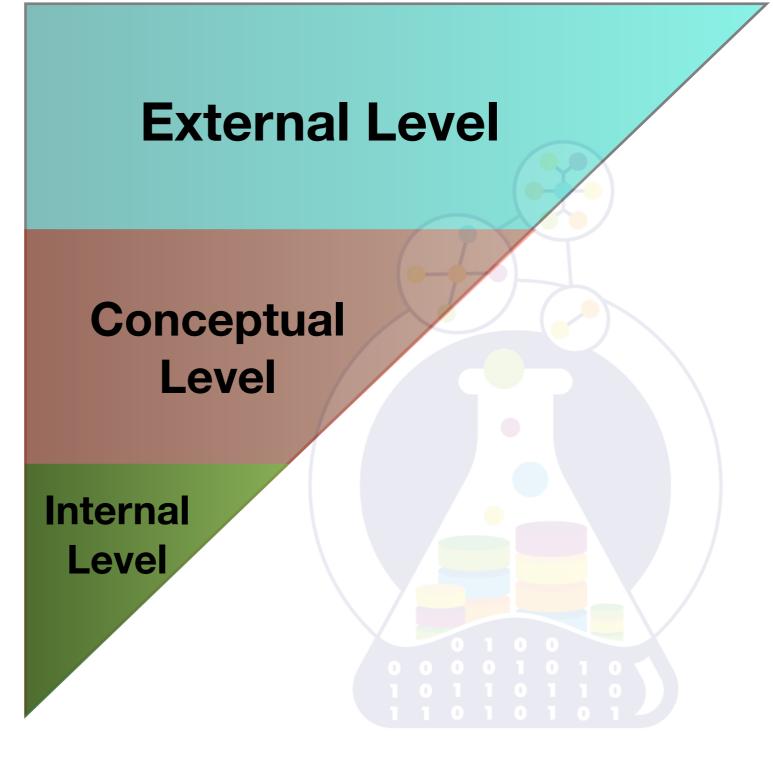


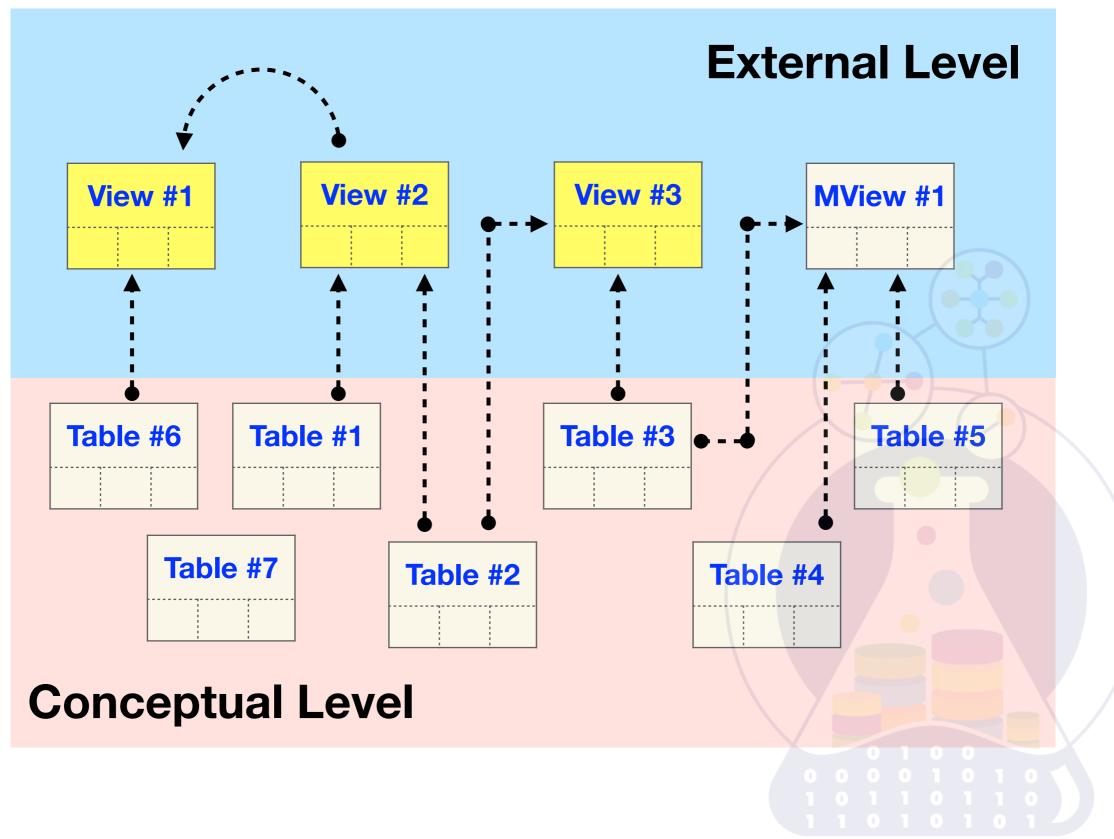
## **ANSI/SPARK** Architecture

user level
 describes data in
 database [m]views

~ logical level describes data in database tables

**~ physical level** describes data in
 database files

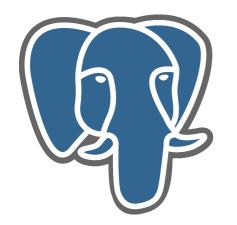






CREATE OR REPLACE FORCE VIEW V\$Task1 AS SELECT ID, EMPLOYEE\_ID, TASK\_NAME FROM Task WHERE EMPLOYEE\_ID = 100 WITH CHECK OPTION;

> CREATE OR REPLACE FORCE VIEW V\$Task2 AS SELECT ID, EMPLOYEE\_ID, TASK\_NAME FROM Task WHERE EMPLOYEE\_ID = 100 WITH READ ONLY;



### CREATE OR REPLACE VIEW V\$Task AS SELECT ID, EMPLOYEE\_ID, TASK\_NAME FROM Task WHERE EMPLOYEE\_ID = 100 WITH LOCAL [ CASCADED ] CHECK OPTION;

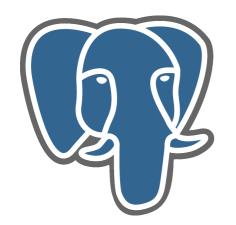


### CREATE OR REPLACE VIEW V\$Task AS SELECT ID, EMPLOYEE\_ID, TASK\_NAME FROM Task WHERE EMPLOYEE\_ID = 100 WITH LOCAL [ CASCADED ] CHECK OPTION;



CREATE MATERIALIZED VIEW MV\$Task BUILD DEFERRED [ IMMEDIATE ] REFRESH FORCE [ FAST | COMPLETE ] ON COMMIT [ ON DEMAND ] AS SELECT EMPLOYEE\_ID, TASK\_NAME FROM Task;

EXEC DBMS\_MVIEW.refresh('MV\$Task');



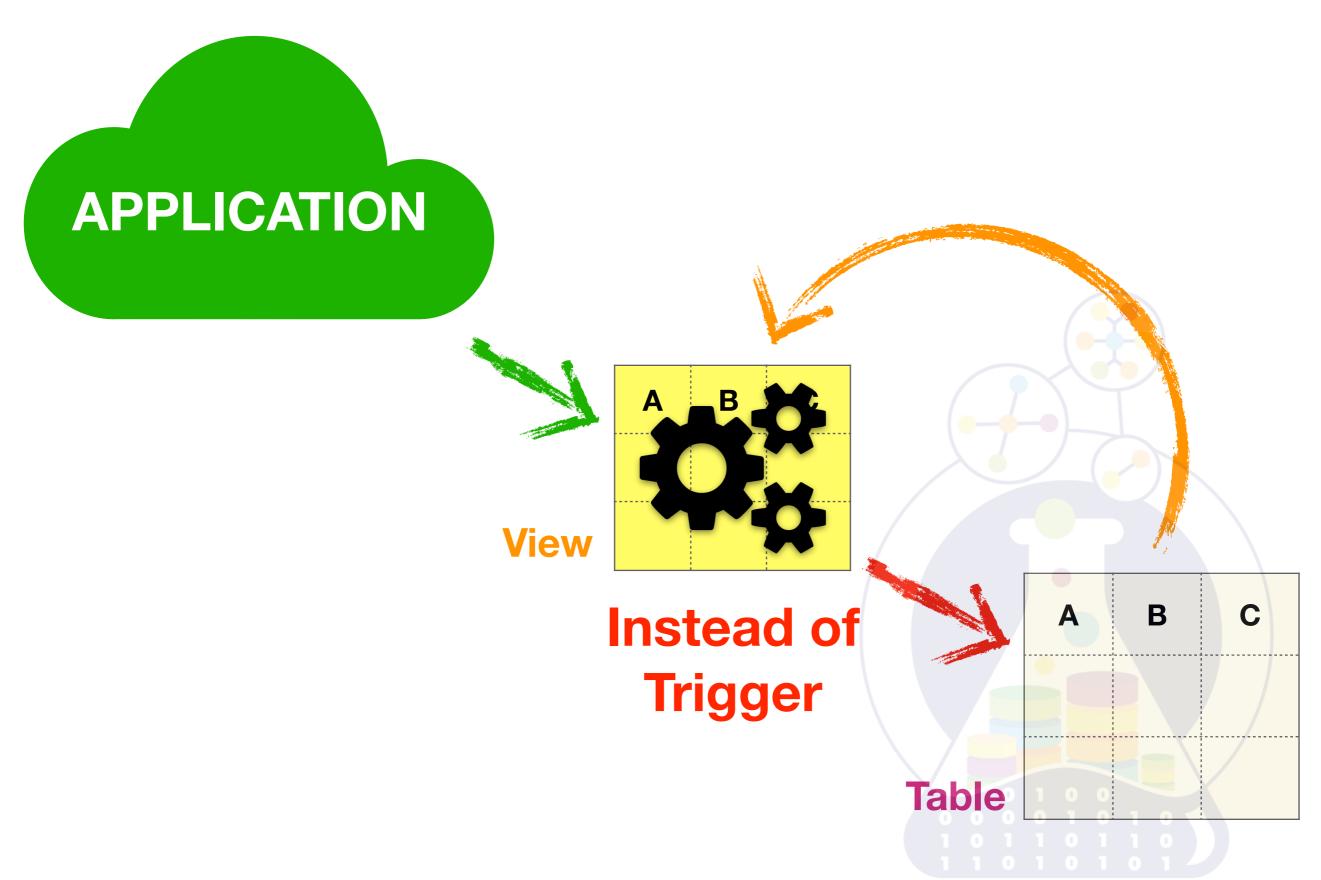
### CREATE MATERIALIZED VIEW MV\$Task AS SELECT EMPLOYEE\_ID, TASK\_NAME FROM Task WITH [ NO ] DATA;

REFRESH MATERIALIZED VIEW MV\$Task;





### not implemented yet



## COMMIT;



