



datalab****

data is everywhere, value is hidden

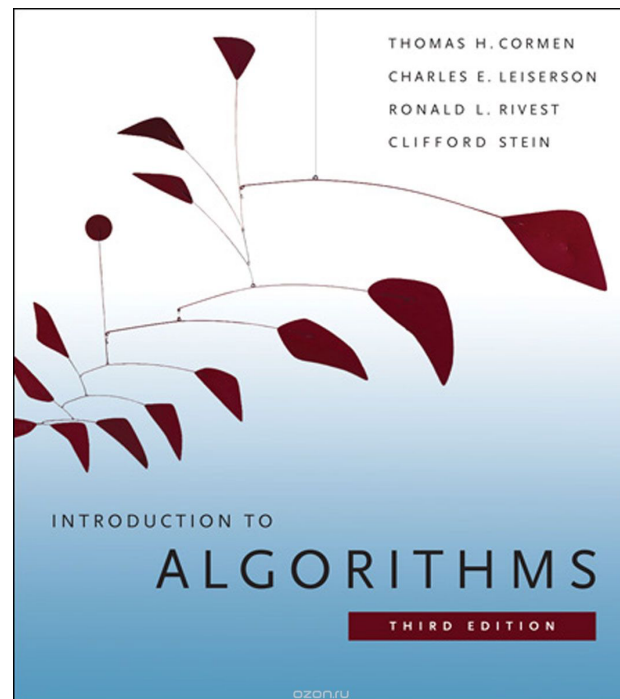
Relational Databases

Lecturer: Азат Якупов (Azat Yakupov)

<https://datalaboratory.one>

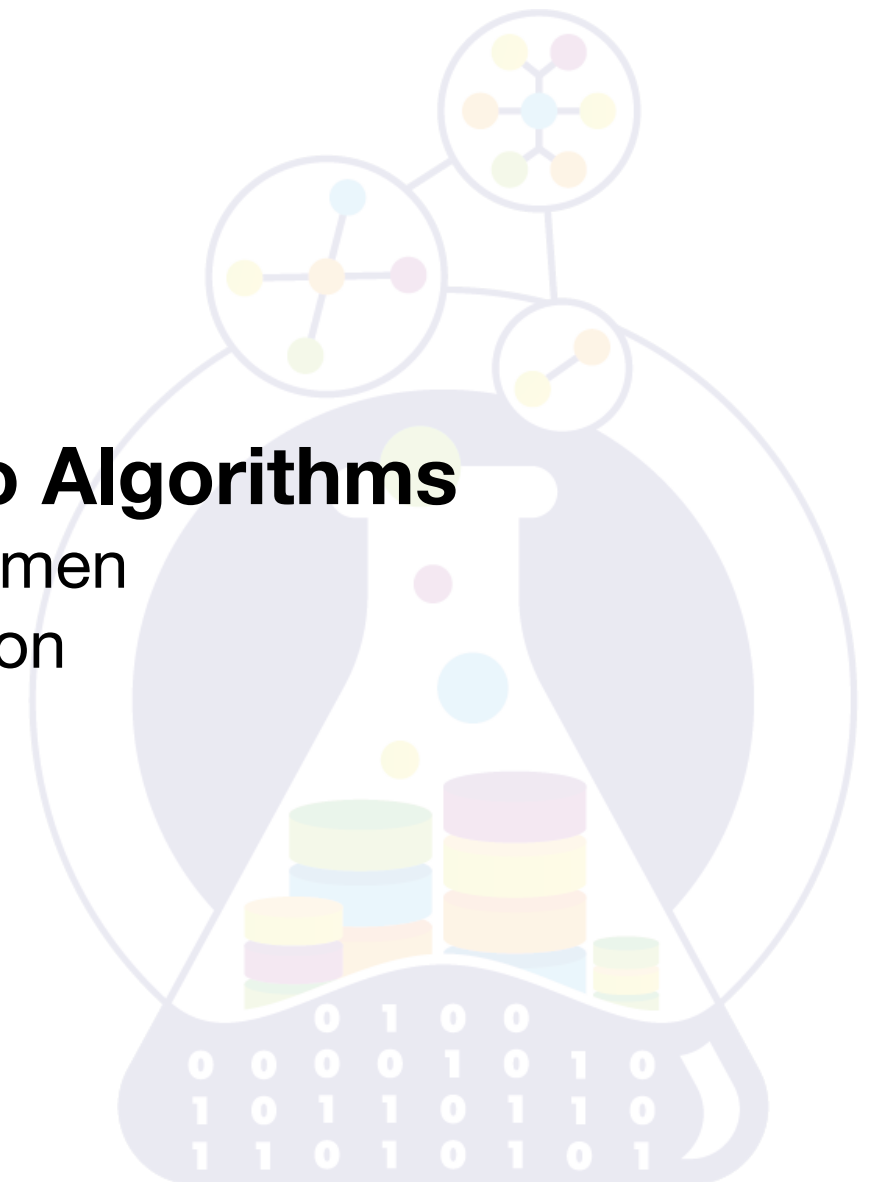
The Art of Computer Programming

by Donald Ervin Knuth



Introduction to Algorithms

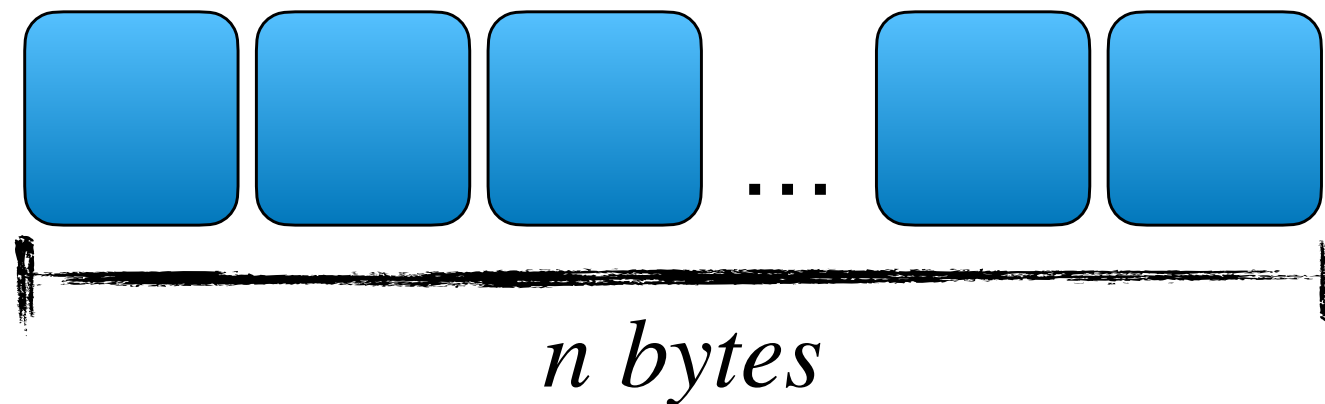
by Thomas H. Cormen
Charles E. Leiserson
Ronald L. Rivest
Clifford Stein



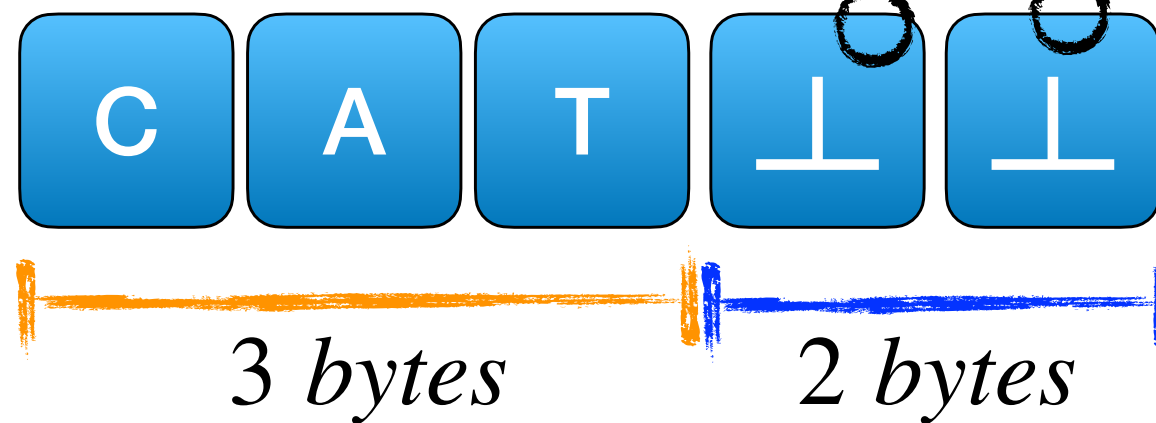
- Numerical types
- Date types
- String types
- Other built-in types
- User defined types



$\text{CHAR}(n) \sim \text{CHARACTER}(n)$

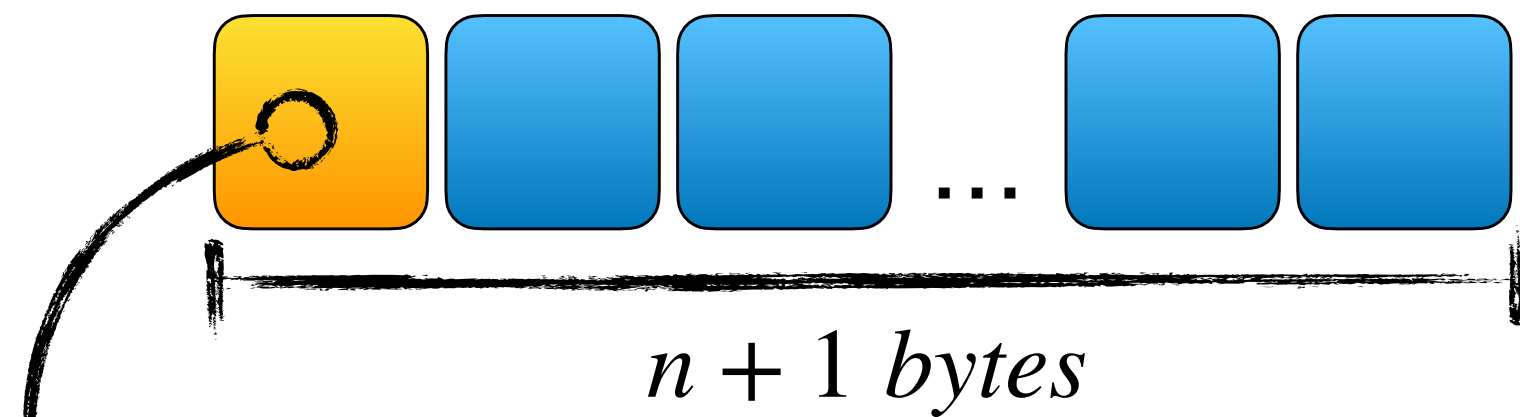


$\text{CHAR}(5) := \text{'CAT'}$



pad symbols

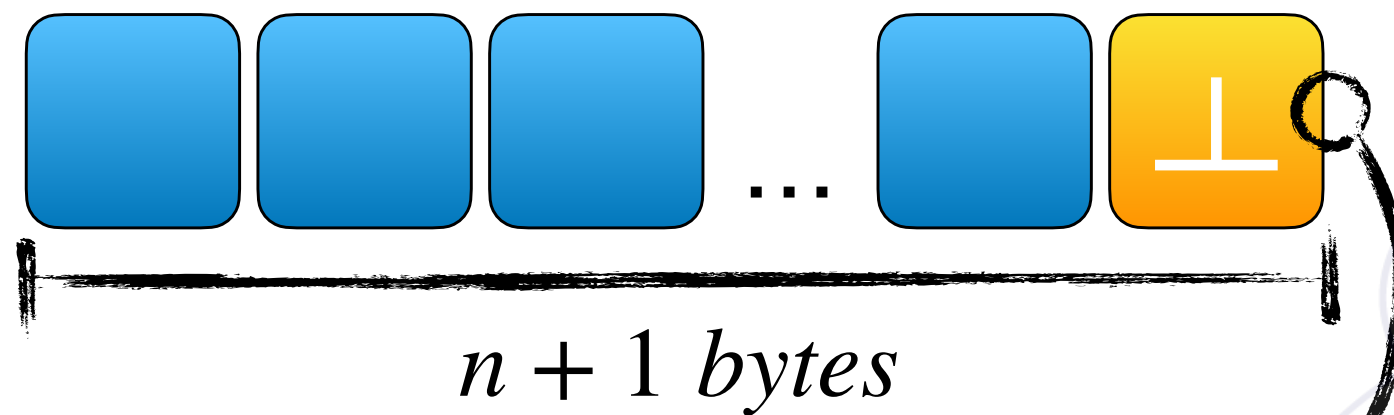
VARCHAR(n)



***1st byte stores value of
total amount of real bytes***

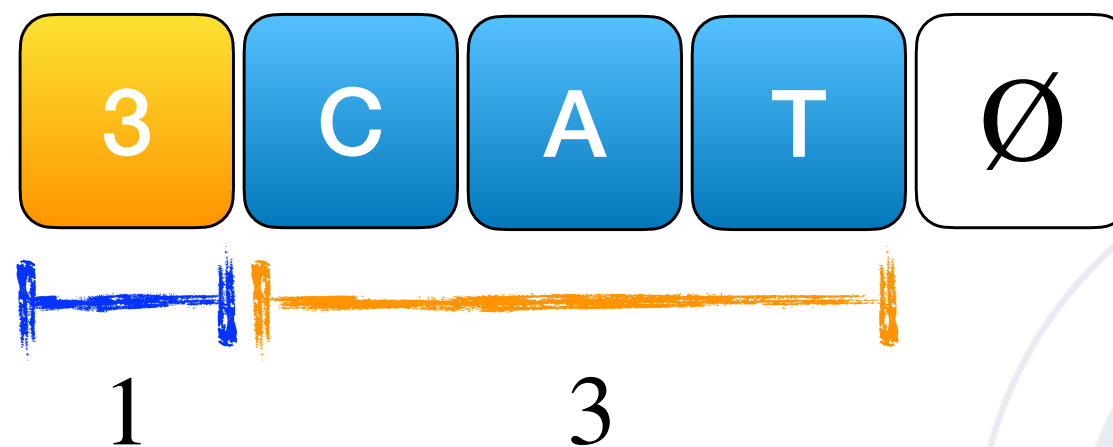


VARCHAR(n)

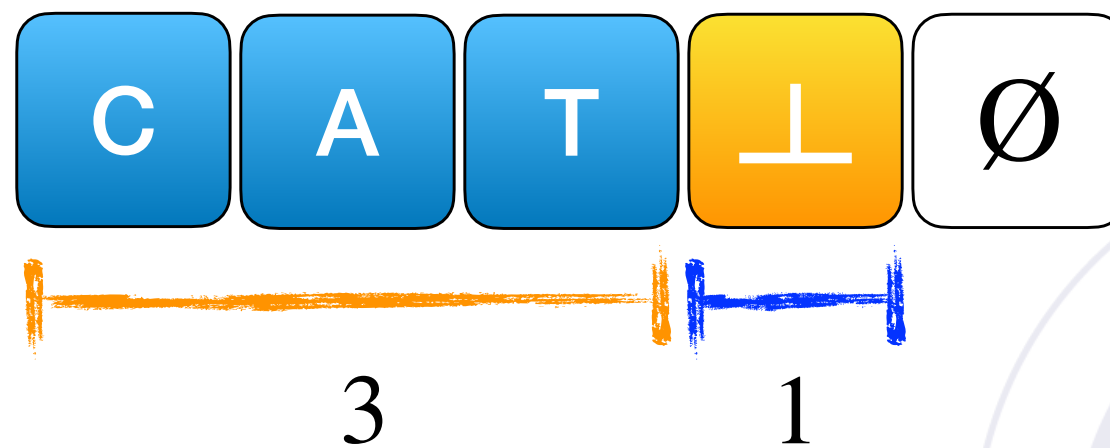


***last byte stores
pad symbol***

VARCHAR(5) := 'CAT'

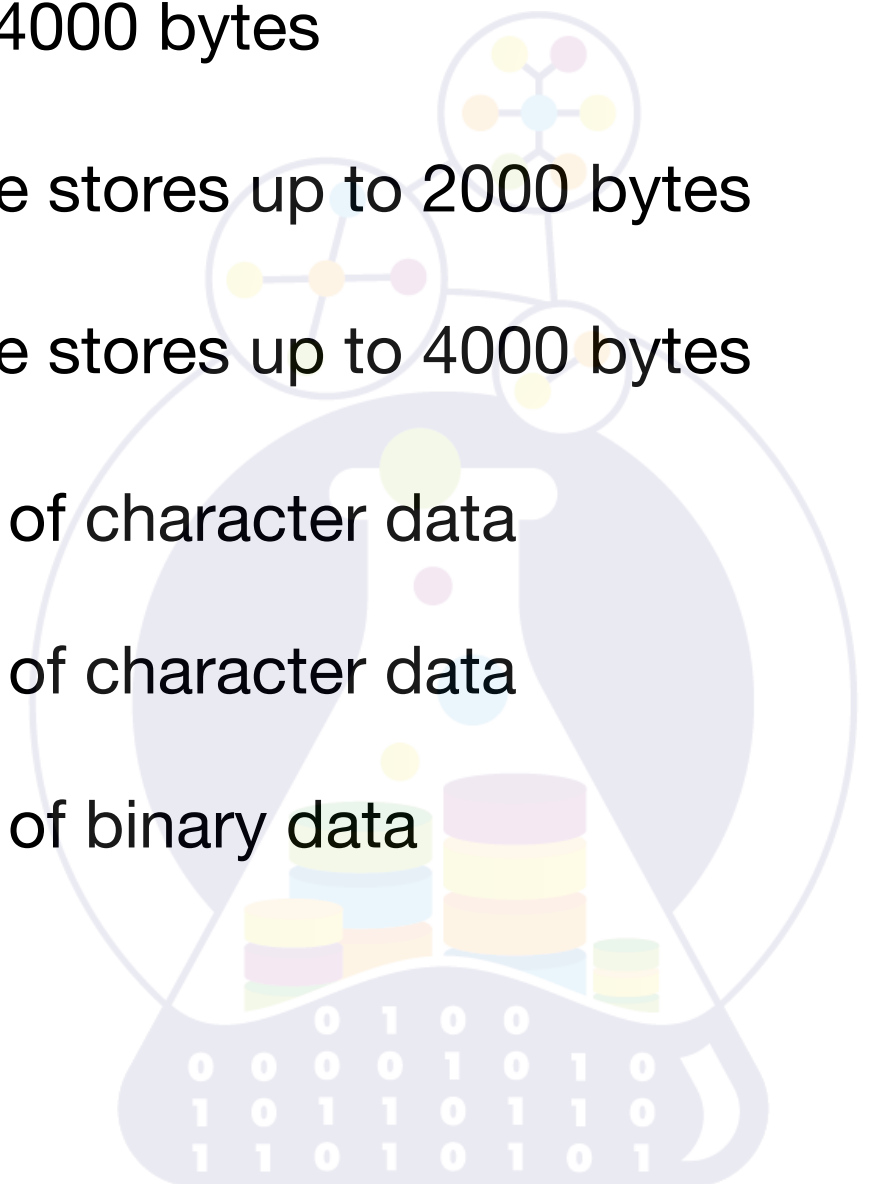


VARCHAR(5) := 'CAT'

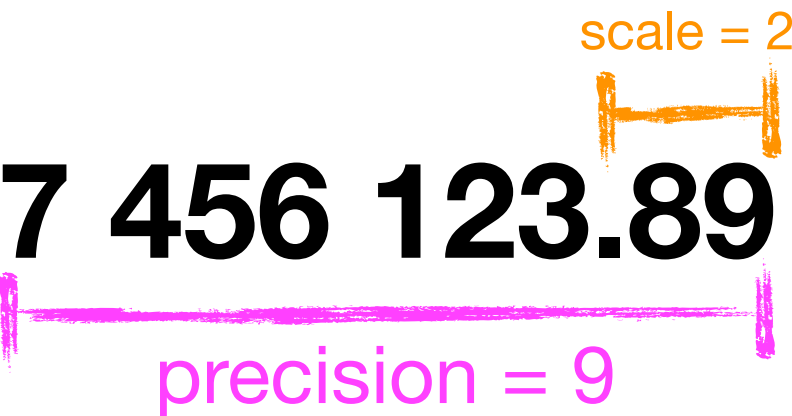


ORACLE

- **CHAR (N)**
N between 1 and 2000 bytes
- **VARCHAR2 (N)**
N between 1 and 4000 bytes
- **NCHAR (N)**
Unicode Data Type stores up to 2000 bytes
- **NVARCHAR (N)**
Unicode Data Type stores up to 4000 bytes
- **CLOB**
stores up to 4 GB of character data
- **NCLOB**
stores up to 4 GB of character data
- **BLOB**
stores up to 4 GB of binary data



NUMBER (precision [, scale])



precision is decimal digits in a range from 1 to 38
scale is decimal digits in a range from -84 to 127

INPUT DATA	TYPE	STORED AS
7 456 123.89	NUMBER	7 456 123.89
7 456 123.89	NUMBER (*, 1)	7 456 123.9
7 456 123.89	NUMBER (9)	7 456 124
7 456 123.89	NUMBER (9,2)	7 456 123.89
7 456 123.89	NUMBER (9,1)	7 456 123.9
7 456 123.89	NUMBER (6)	exceeds precision
7 456 123.89	NUMBER (7,-2)	7456100

- **FLOAT** (precision) is subtype of the **NUMBER**
precision is binary bits in a range from 1 to 126
- **REAL** ~ **FLOAT** (63)
- **DOUBLE PRECISION** ~ **FLOAT** (126)
- **INTEGER, INT** ~ **NUMBER** (38)
- **SMALLINT** ~ **NUMBER** (38)



- **BINARY_FLOAT**

IEEE 32 bit floating-point values

Precision of 6-7 digits

Require 4 bytes

- **BINARY_DOUBLE**

IEEE 64 bit floating-point values

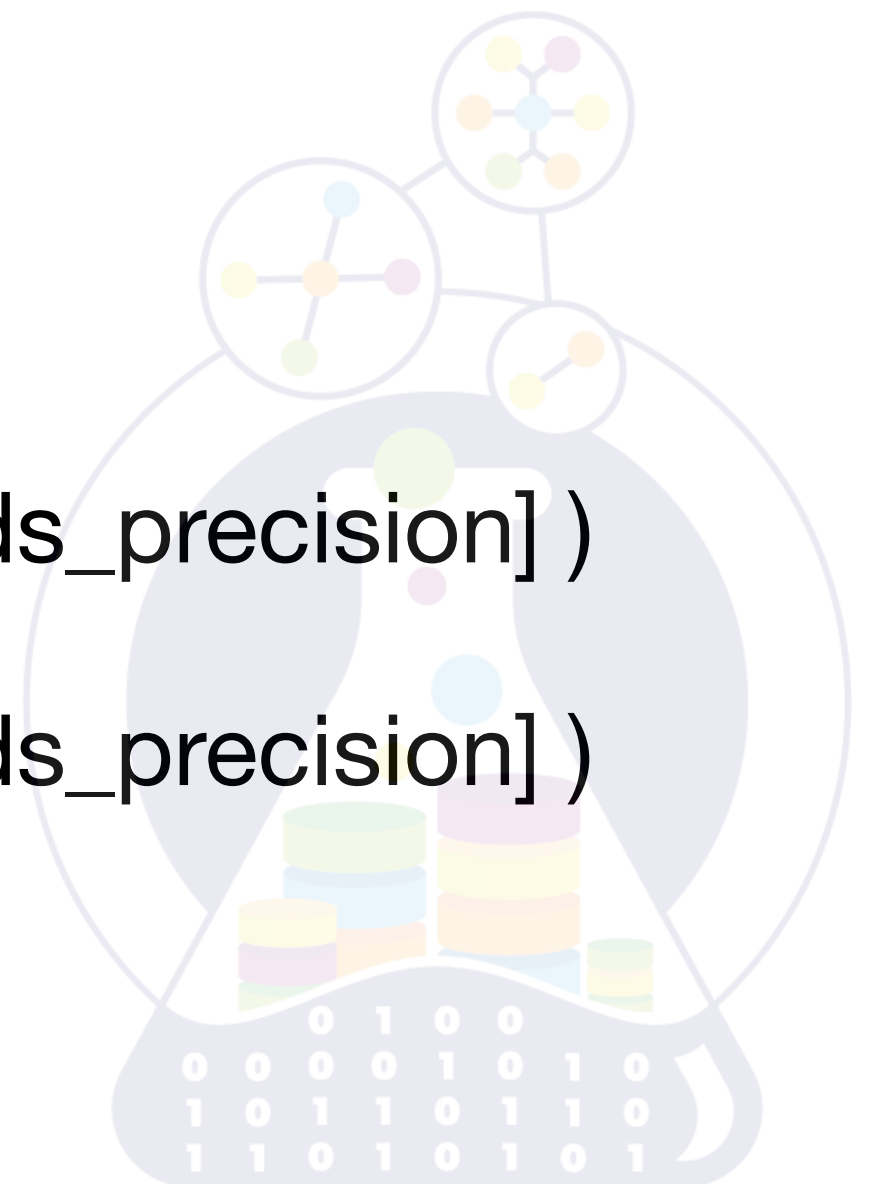
Precision of 15 digits

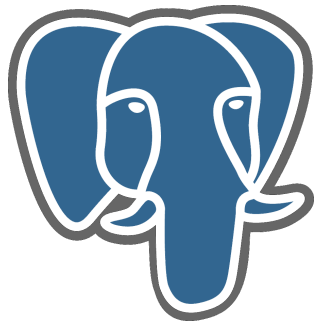
Require 8 bytes

```
SELECT 10.2d  
FROM dual;
```

```
SELECT 32.7f  
FROM dual;
```


- DATE
- INTERVAL YEAR TO MONTH
- INTERVAL DAY TO SECOND
- **TIMESTAMP** ([fractional_seconds_precision])
- **TIMESTAMP** ([fractional_seconds_precision])
WITH TIME ZONE





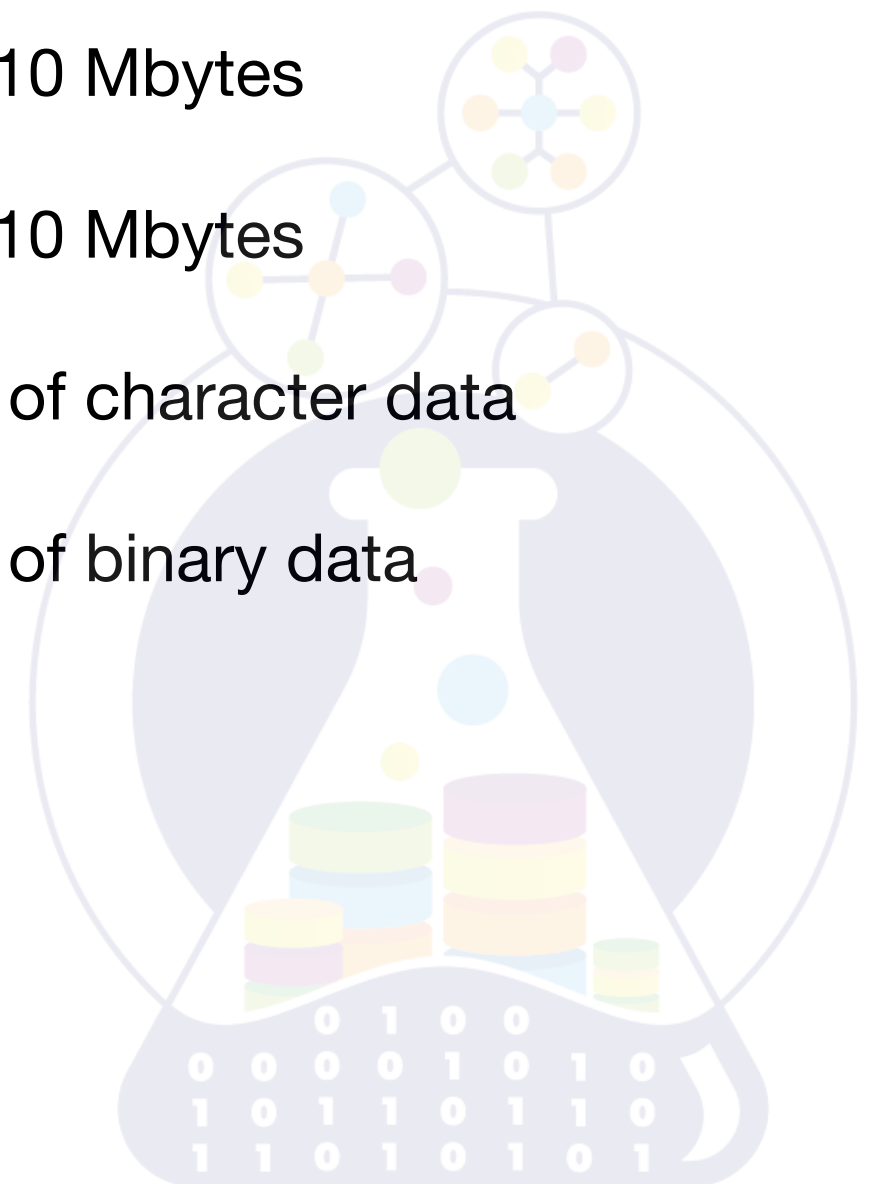
- CHAR (N)
- VARCHAR (N)
- TEXT
- BYTEA

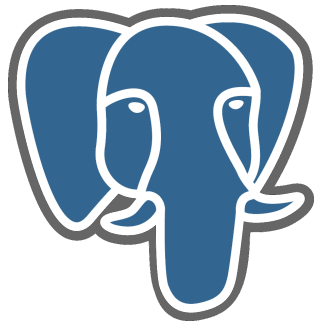
N between 1 and 10 Mbytes

N between 1 and 10 Mbytes

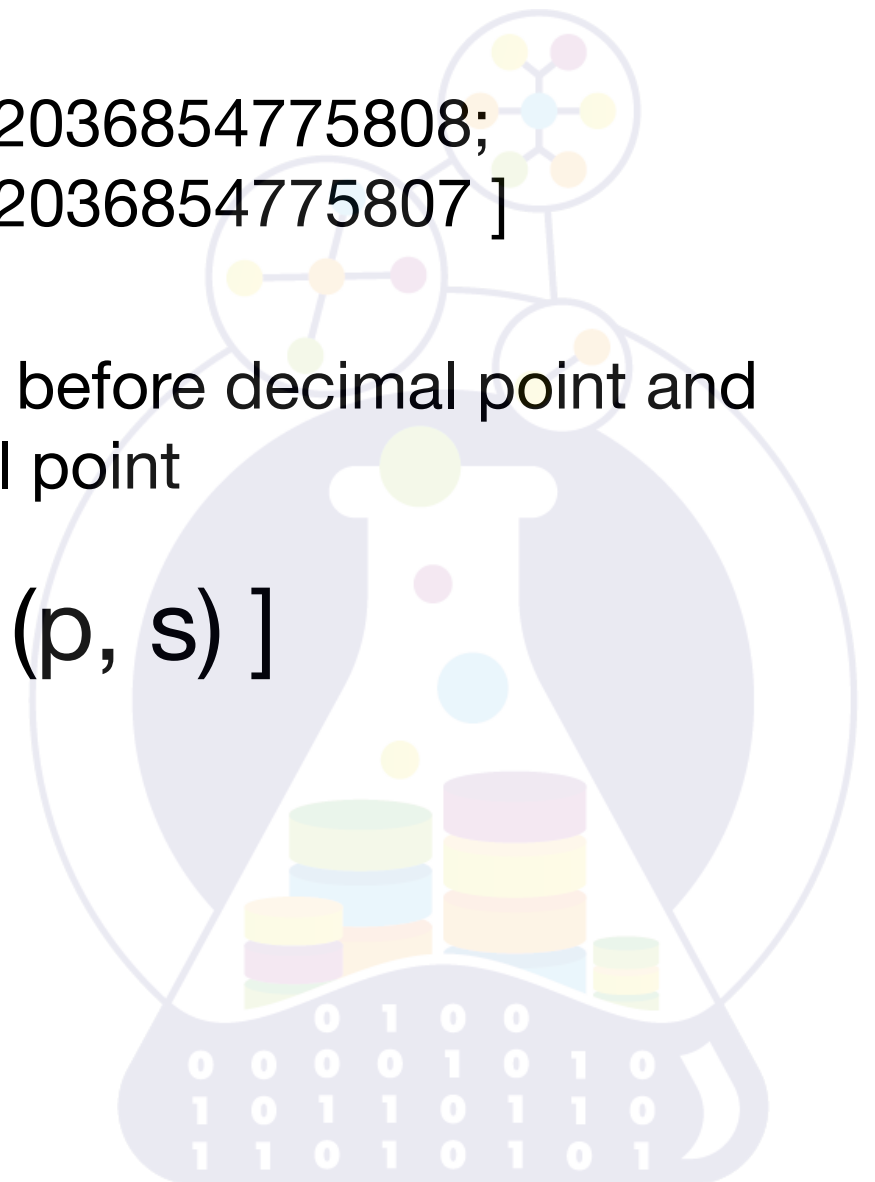
stores up to 1 GB of character data

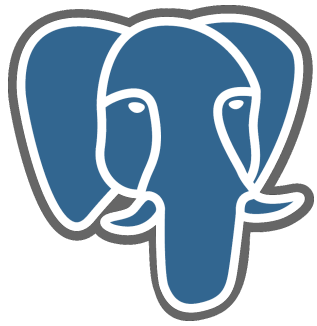
stores up to 1 GB of binary data





- **SMALLINT** 2 bytes [- 32768; + 32767]
- **INTEGER** 4 bytes [- 2147483648; + 2147483647]
- **BIGINT** 8 bytes [- 9223372036854775808;
+ 9223372036854775807]
- **DECIMAL** [(p, s)] up to 131072 digits before decimal point and
16383 after decimal point
- **NUMERIC** [(p, s)] ~ **DECIMAL** [(p, s)]
- **REAL** 4 bytes
- **DOUBLE PRECISION** 8 bytes





- **SMALLSERIAL**

2 bytes [0; + 32767]

- **SERIAL**

4 bytes [0; + 2147483647]

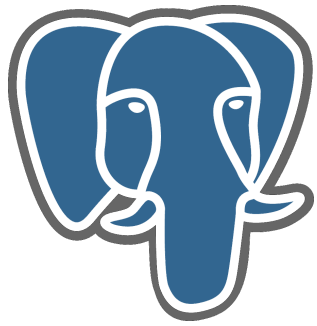
- **BIGSERIAL**

8 bytes [0; + 9223372036854775807]

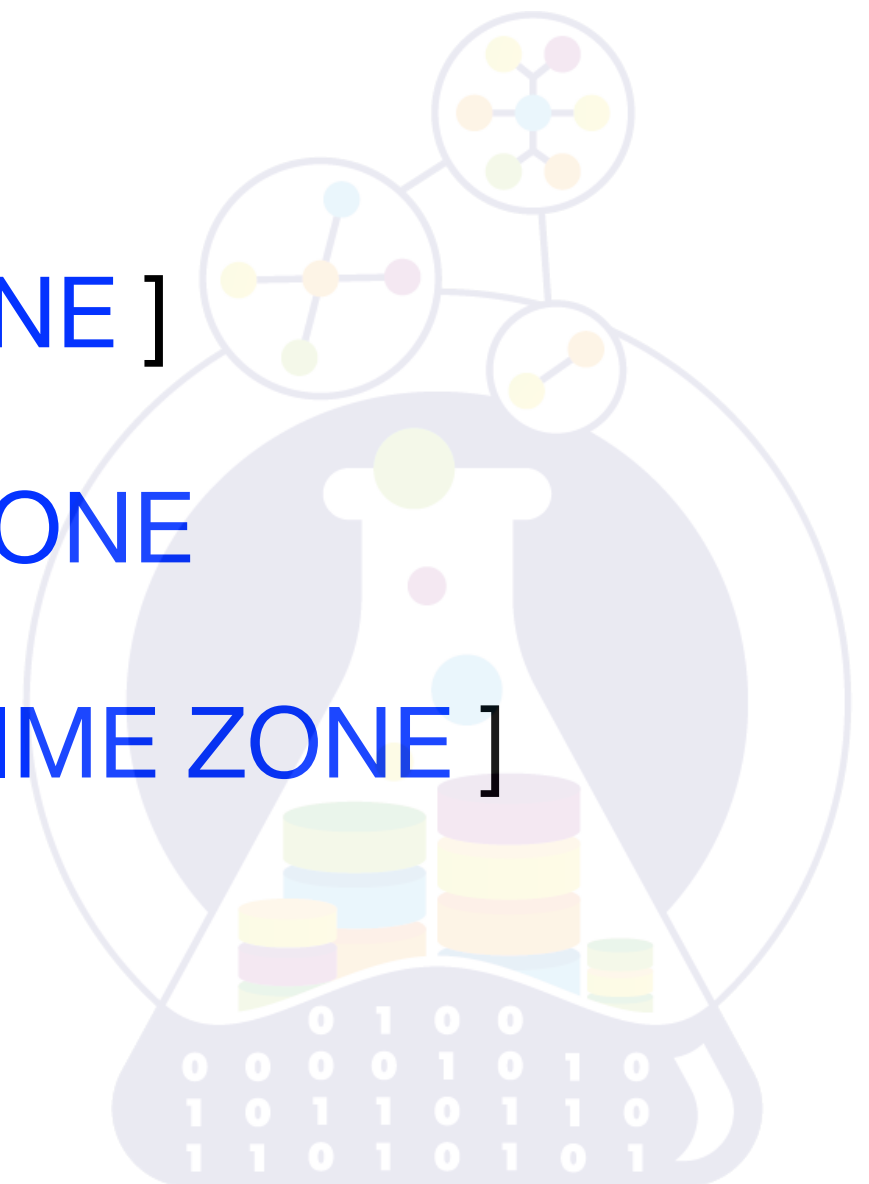
- **BOOLEAN**

1 byte



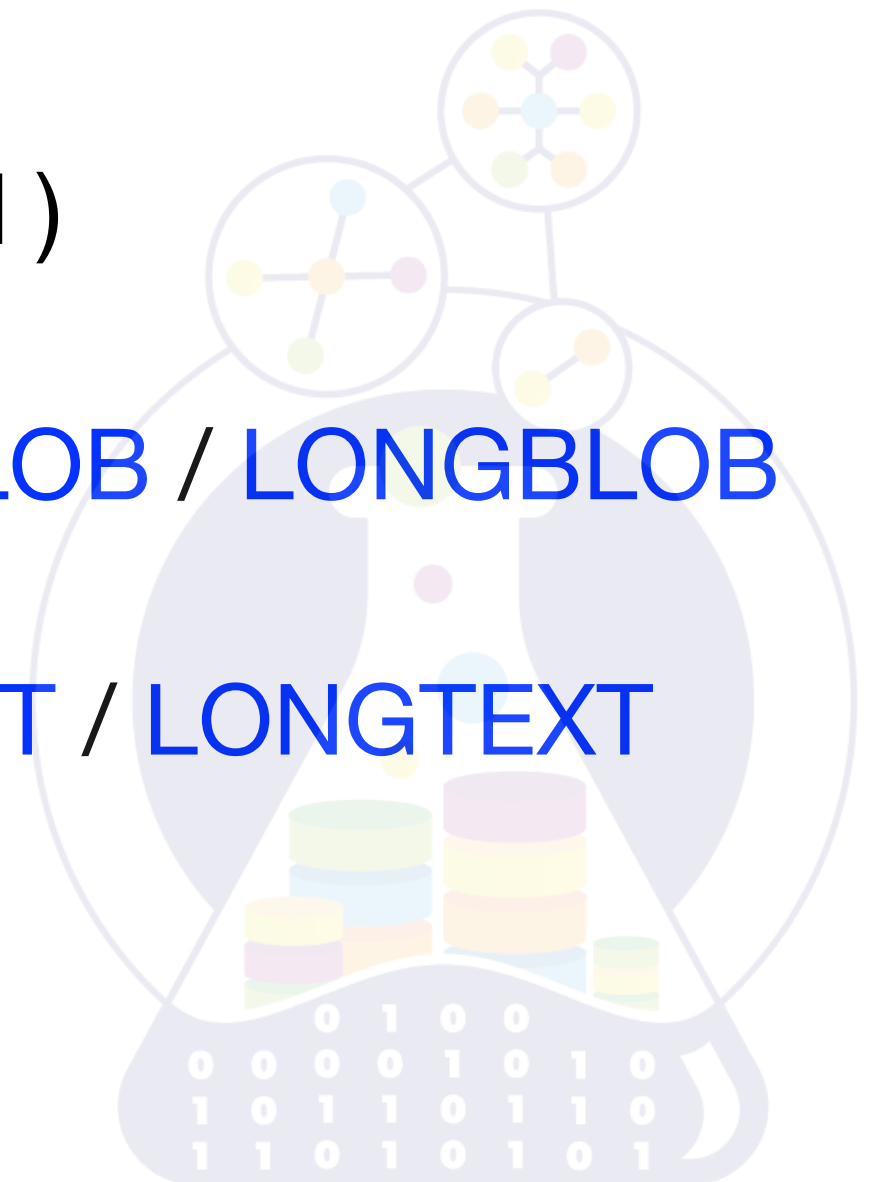


- DATE
- TIME [(p)] WITH TIME ZONE
- TIME [(p)] [WITHOUT TIME ZONE]
- TIMESTAMP [(p)] WITH TIME ZONE
- TIMESTAMP [(p)] [WITHOUT TIME ZONE]
- INTERVAL [*fields*] [(p)]





- CHAR (N) / BINARY (N)
- VARCHAR (N) / VARBINARY (N)
- TINYBLOB / BLOB / MEDIUMBLOB / LONGBLOB
- TINYTEXT / TEXT / MEDIUMTEXT / LONGTEXT





- TINYINT / SMALLINT / MEDIUMINT
- INT
- BIGINT
- DECIMAL
- FLOAT / DOUBLE
- BIT





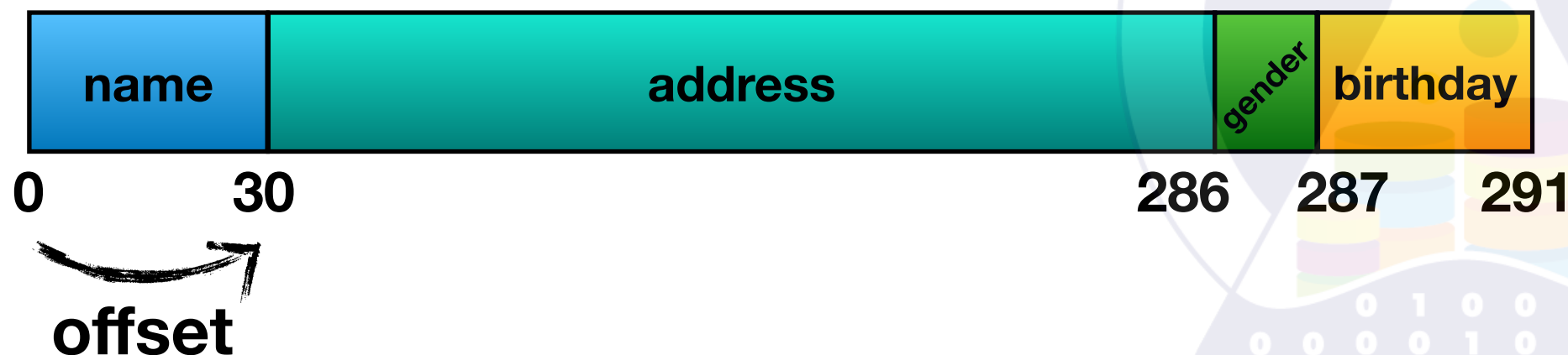
- DATE
- DATETIME
- TIMESTAMP
- TIME
- YEAR




```
CREATE TABLE Student (  
  name CHAR(30),  
  address VARCHAR(255),  
  gender CHAR(1)  
  birthdate DATE  
);
```

30 *bytes*
256 *bytes*
1 *byte*
4 *bytes*

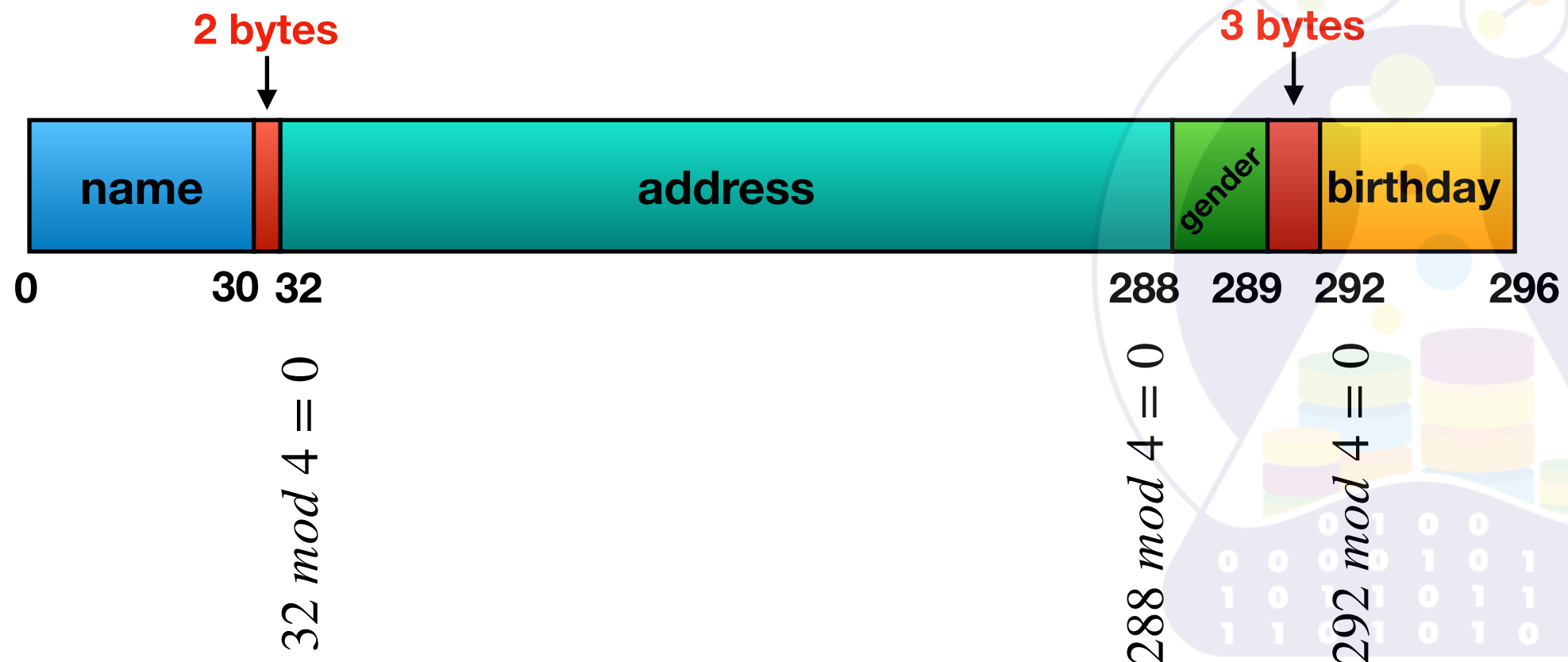
$$\text{row length} = 30 + 256 + 1 + 4 = 291 \text{ bytes}$$



row length = 30 + 256 + 1 + 4 = 291 bytes

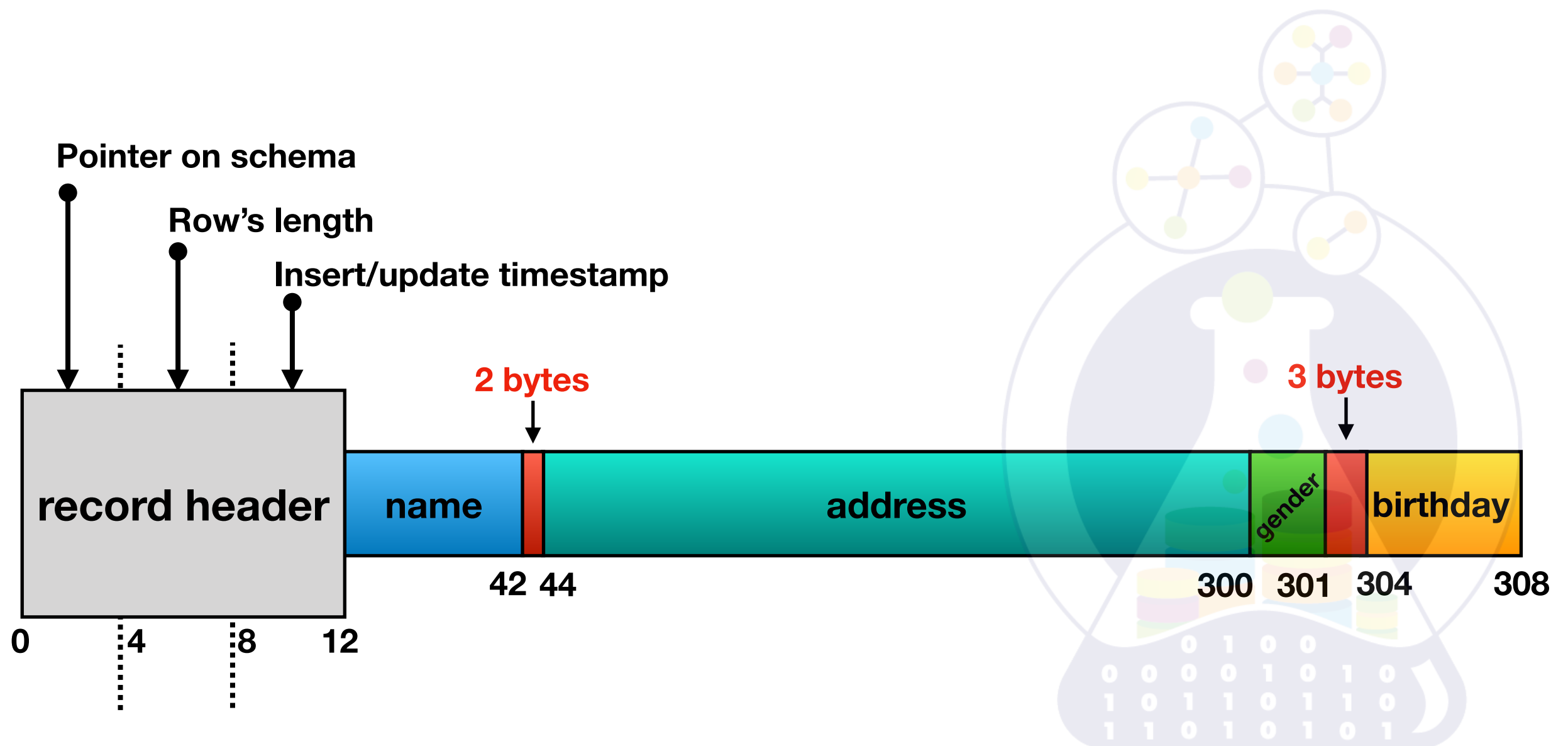


row length = 296 bytes for OS block = 4 KB



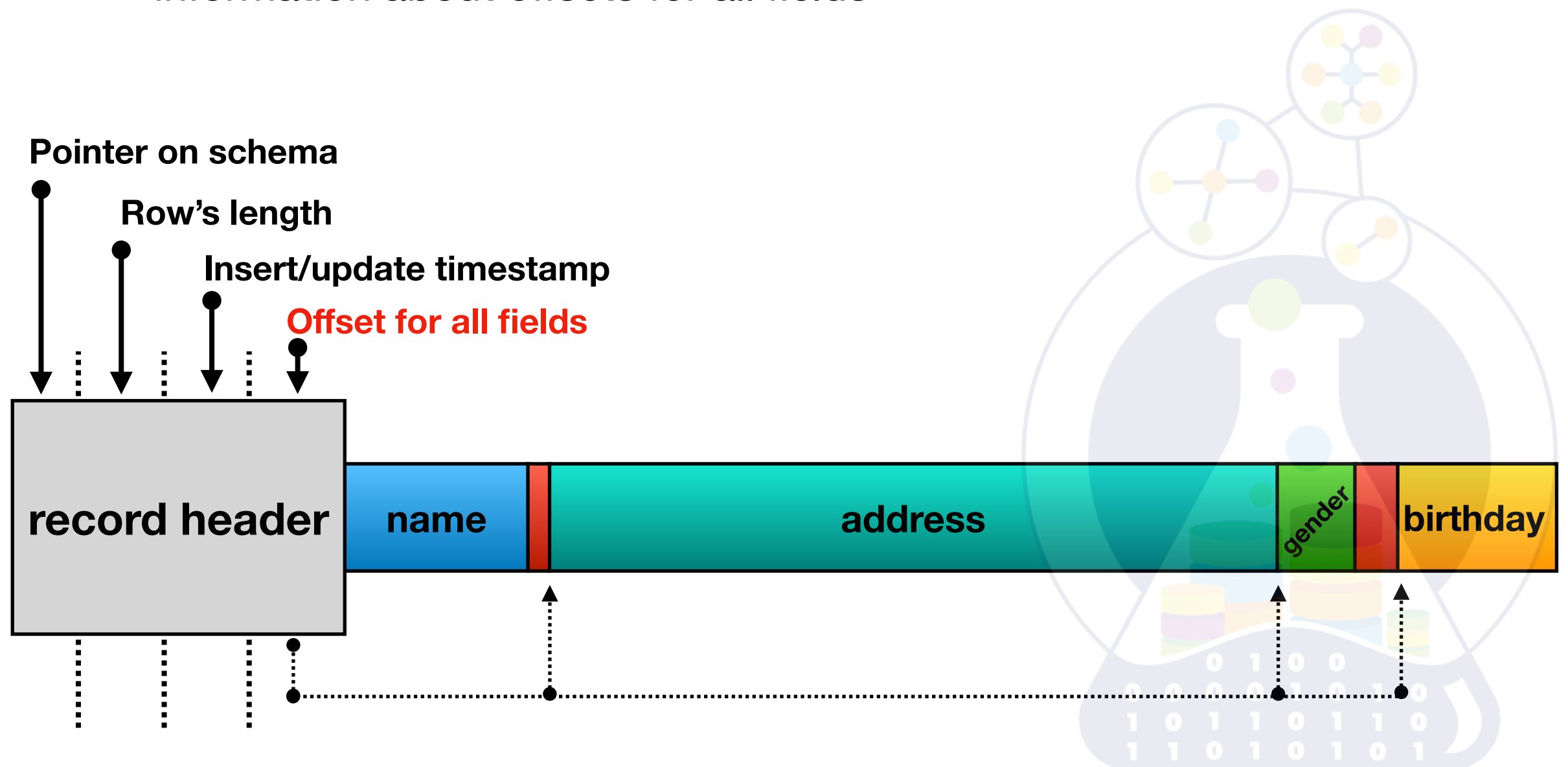
Row's metadata ~ **record header**

- information about full row's length
- information about last access to a row
- information about locking, transaction number



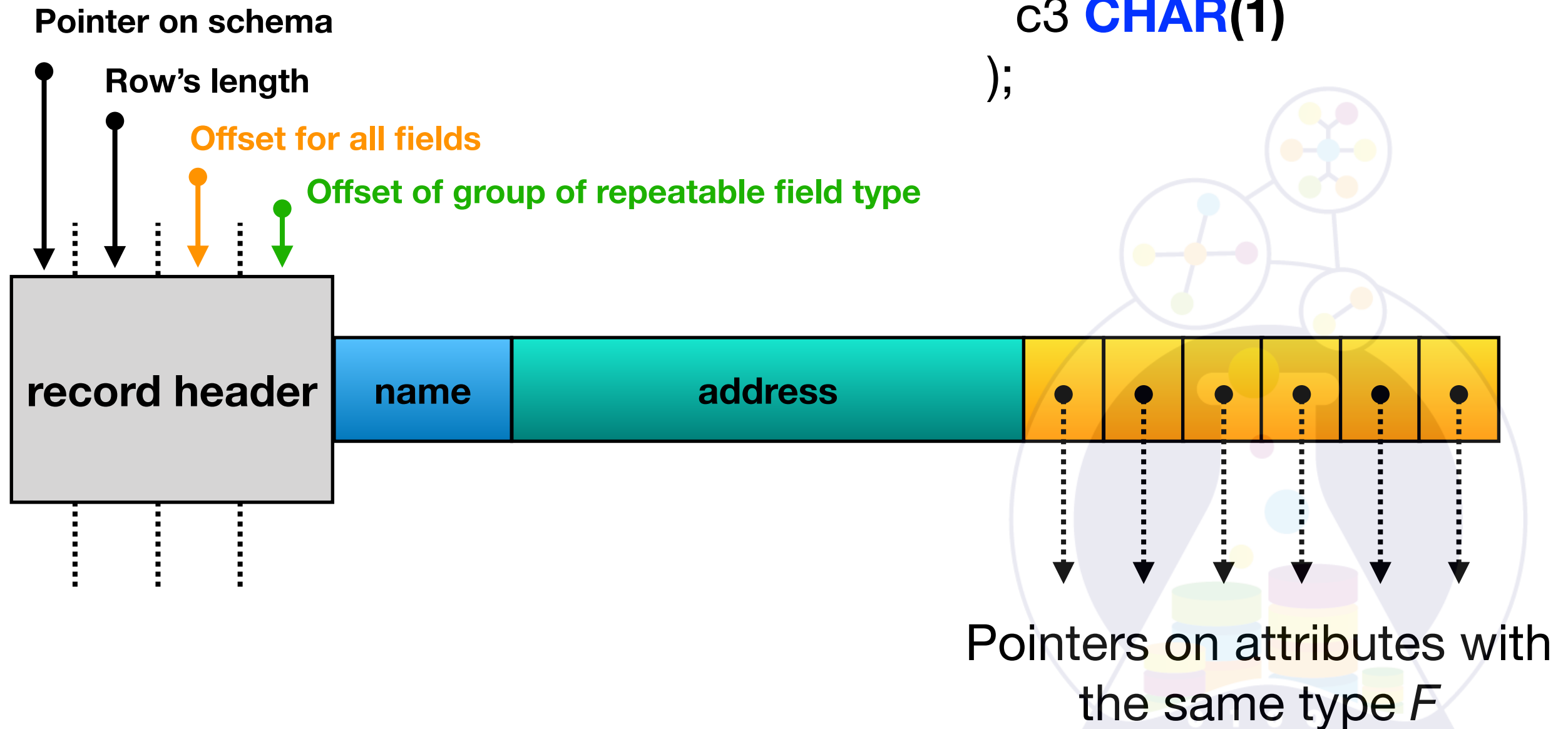
Row's metadata ~ **record header**

- information about full row's length
- information about last access to a row
- information about locking, transaction number
- information about offsets for all fields



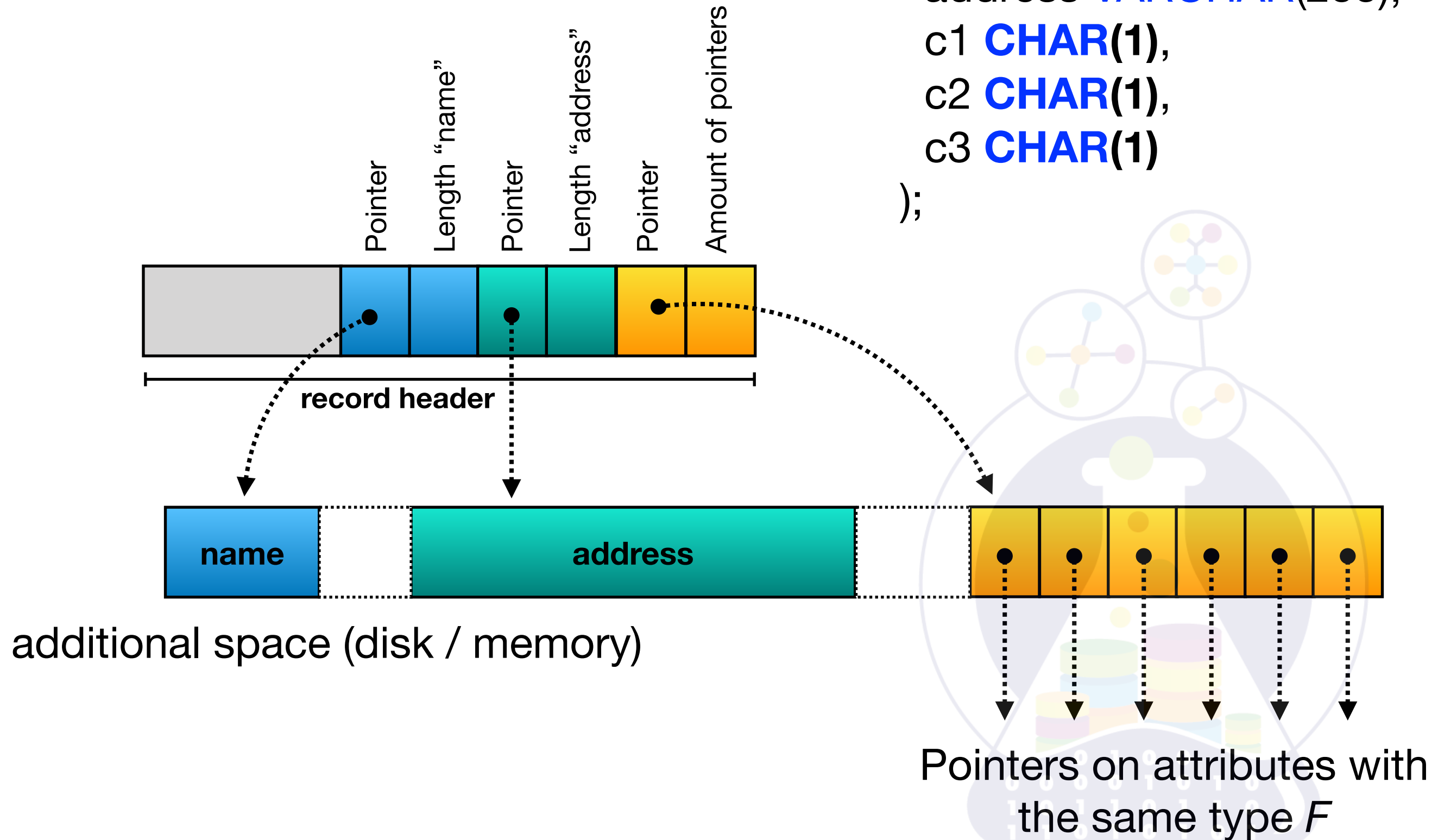
Case #1

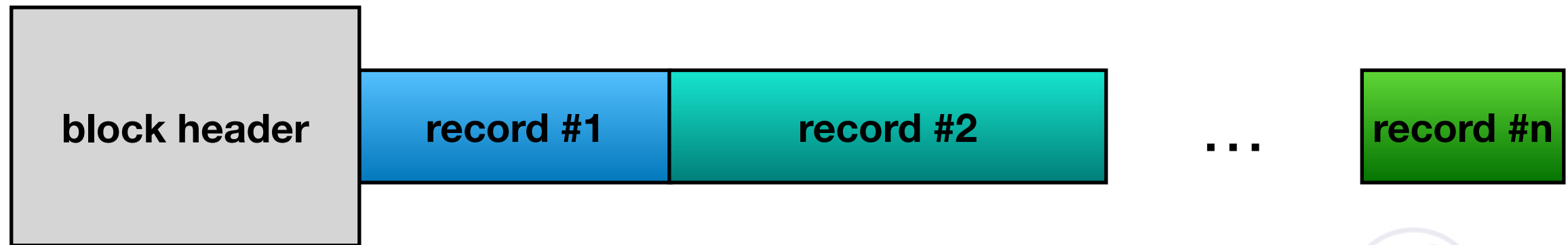
```
CREATE TABLE Student (  
  name CHAR(30),  
  address VARCHAR(255),  
  c1 CHAR(1),  
  c2 CHAR(1),  
  c3 CHAR(1)  
);
```



Case #2

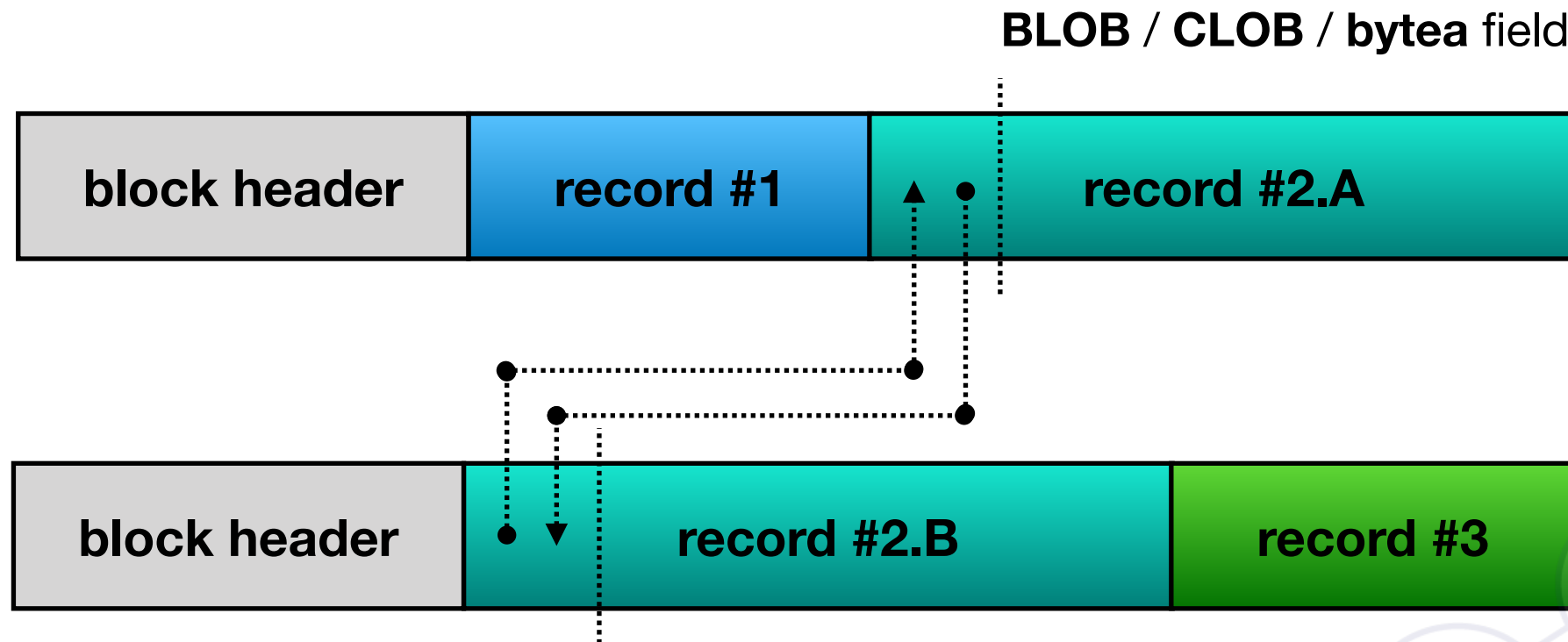
```
CREATE TABLE Student (  
  name CHAR(30),  
  address VARCHAR(255),  
  c1 CHAR(1),  
  c2 CHAR(1),  
  c3 CHAR(1)  
);
```





Block's metadata ~ **block header**

- information about relation inside a block
- information about offset for each record
- information about block ID
- information about last access timestamp to a block

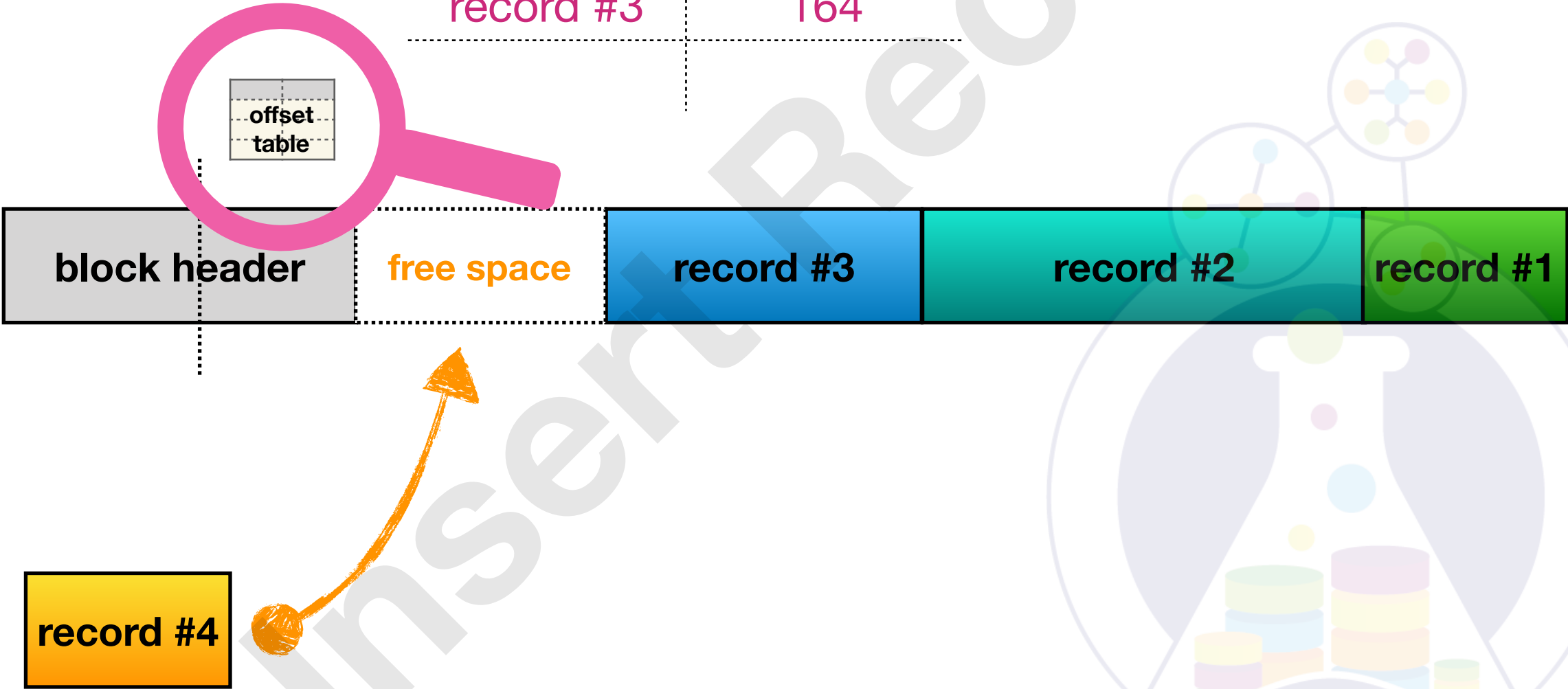


Row's metadata ~ **record header**

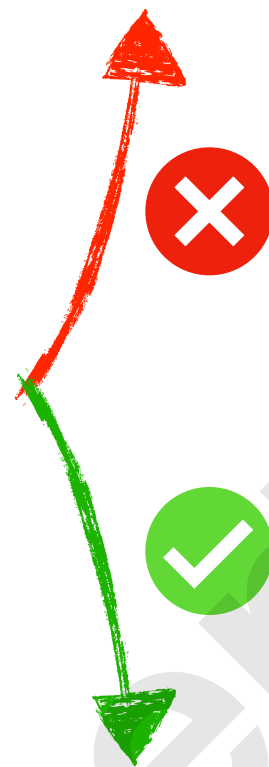
- information about is this row is a row's fragment
- information about ordering number in a branch of fragments
- information about pointers on the next/previous fragments

offset table

record	offset
record #1	25
record #2	82
record #3	164



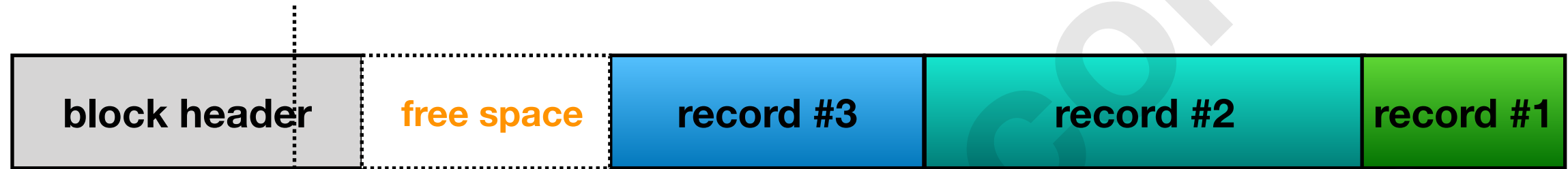
#1



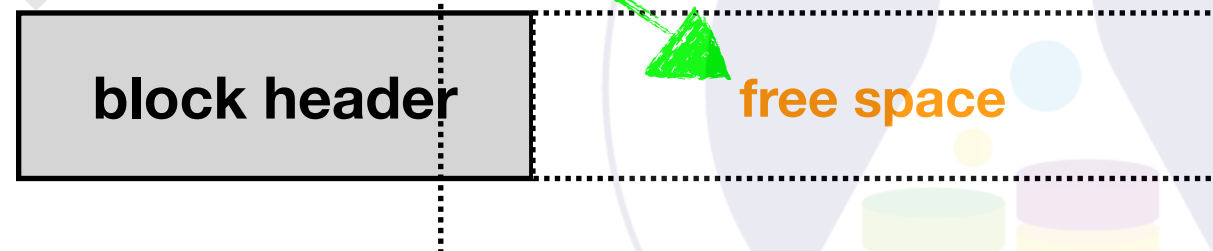
#2



#1



overflow block for #1

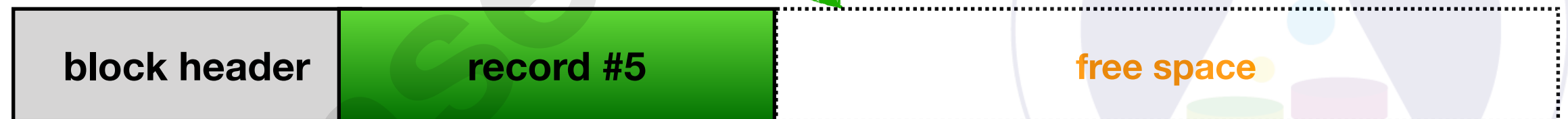


#1



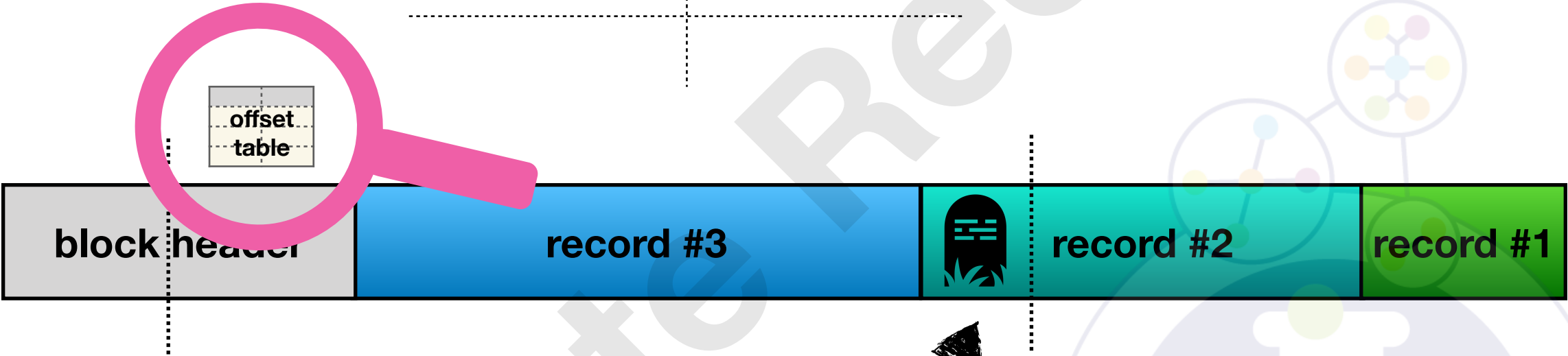
record #4

#N



offset table

record	offset
record #1	25
 record #2	82
record #3	164



deleted record with status ***Tombstone***



Physical Addresses (have a huge size)

PC address for distributed system

ID disk with data block

Number of disk's cylinder

Number of disk's track

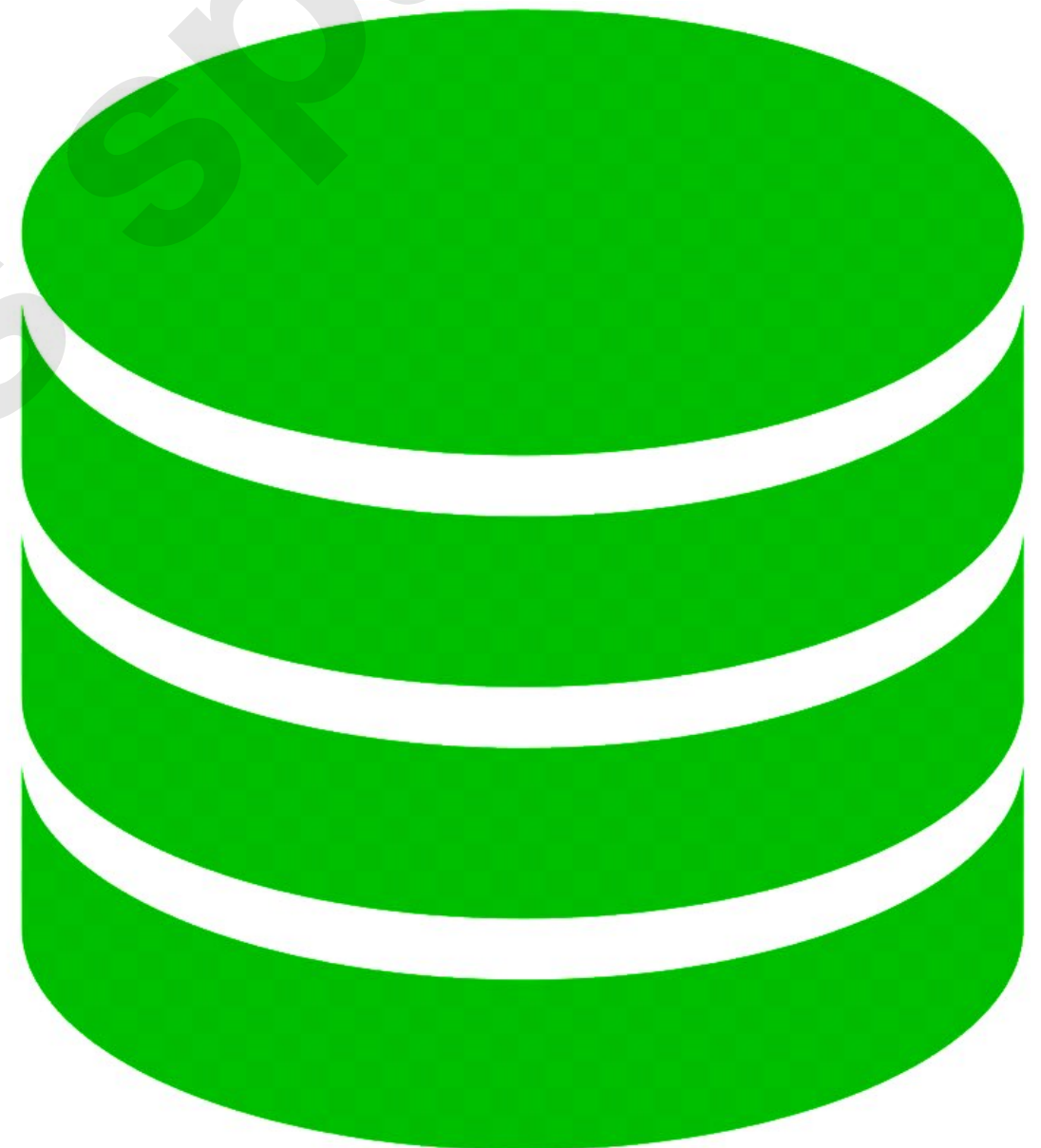
Number of track's block

Offset of the 1st byte of record

Logical Addresses (have a good size)

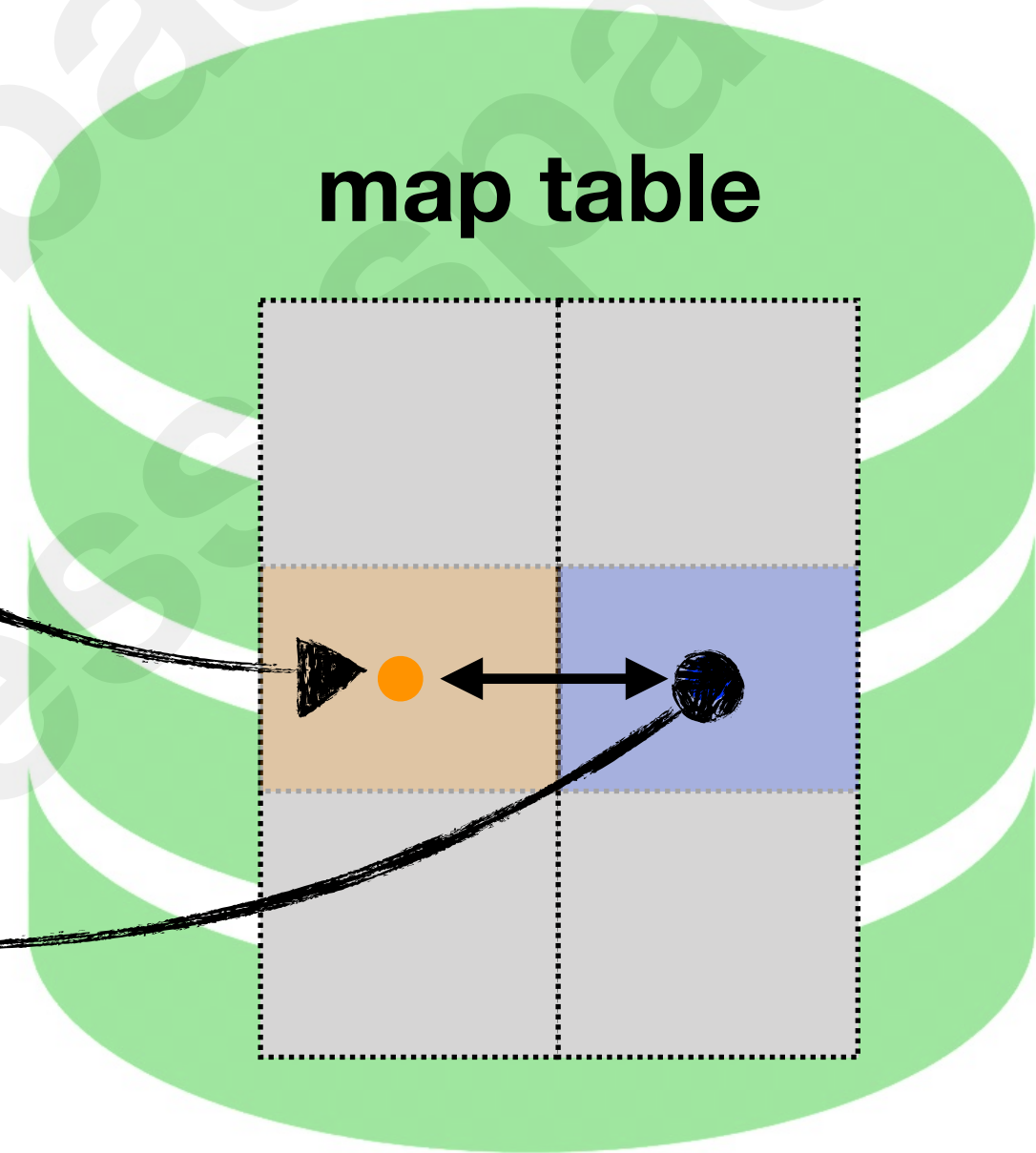
Each block ~ sequence of bytes

Each record ~ sequence of bytes



Logical Address

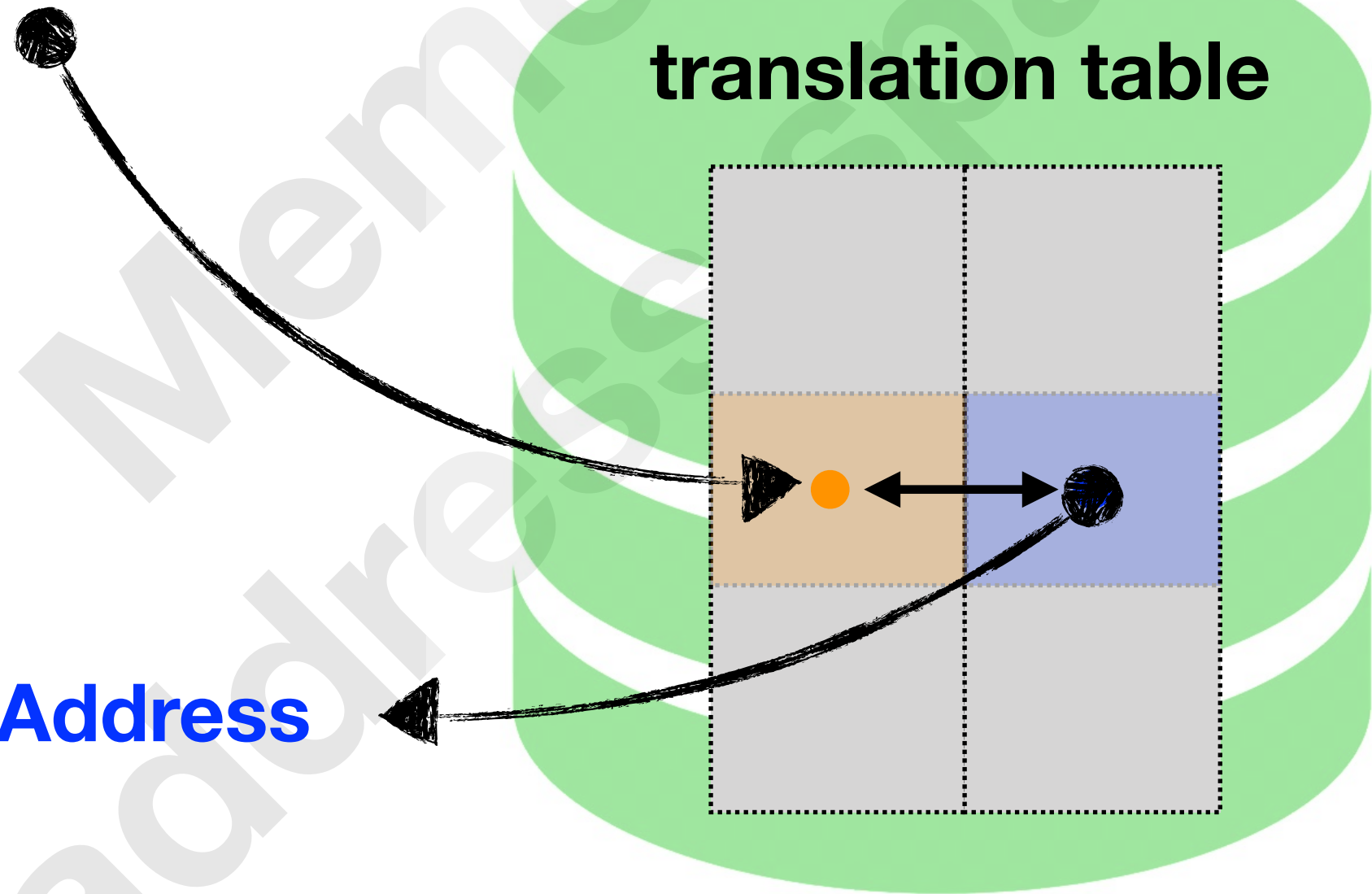
Physical Address



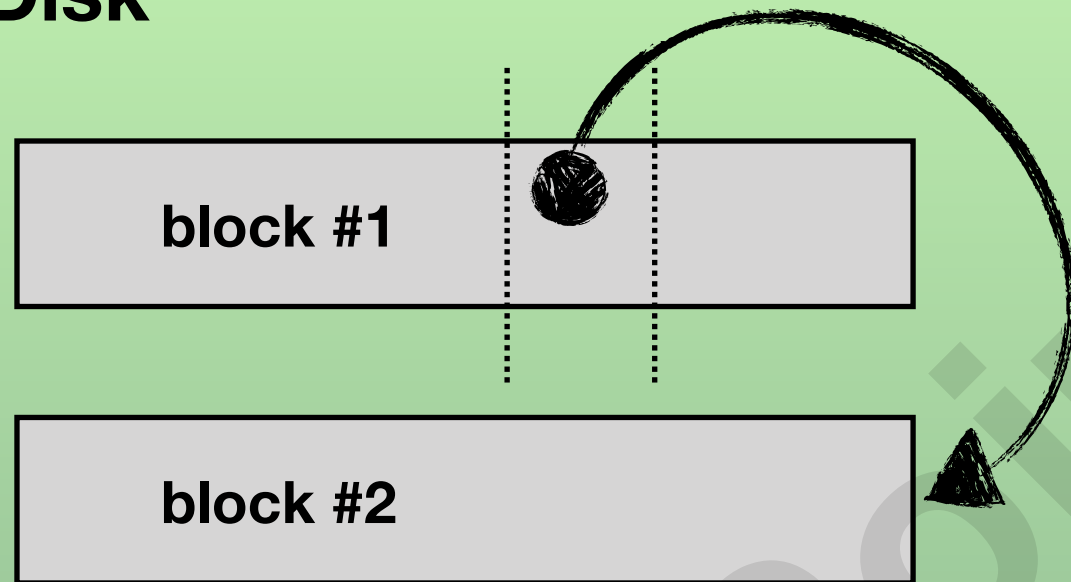
Database Address

translation table

Memory Address

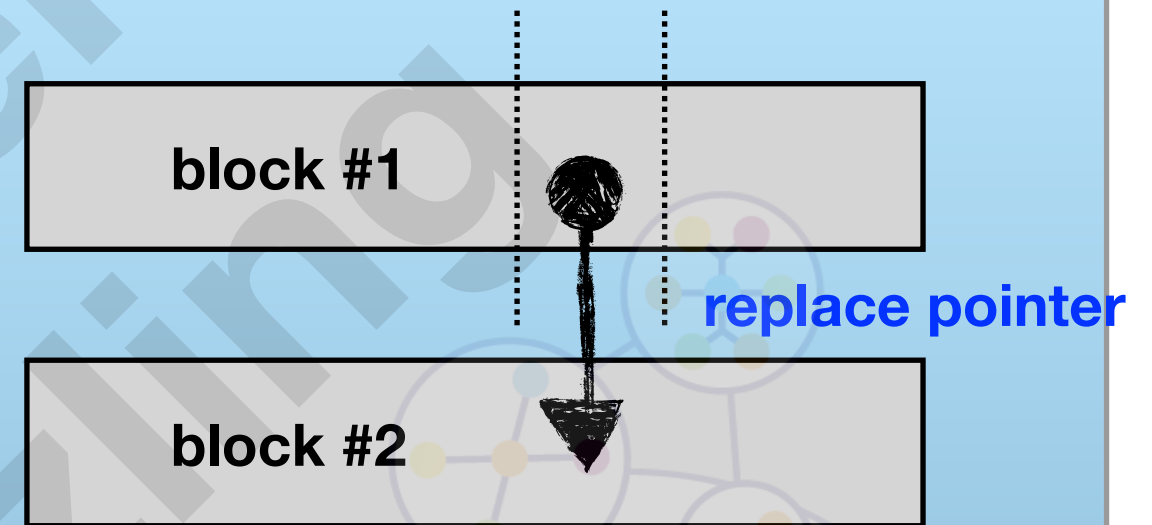


Disk



II

Memory

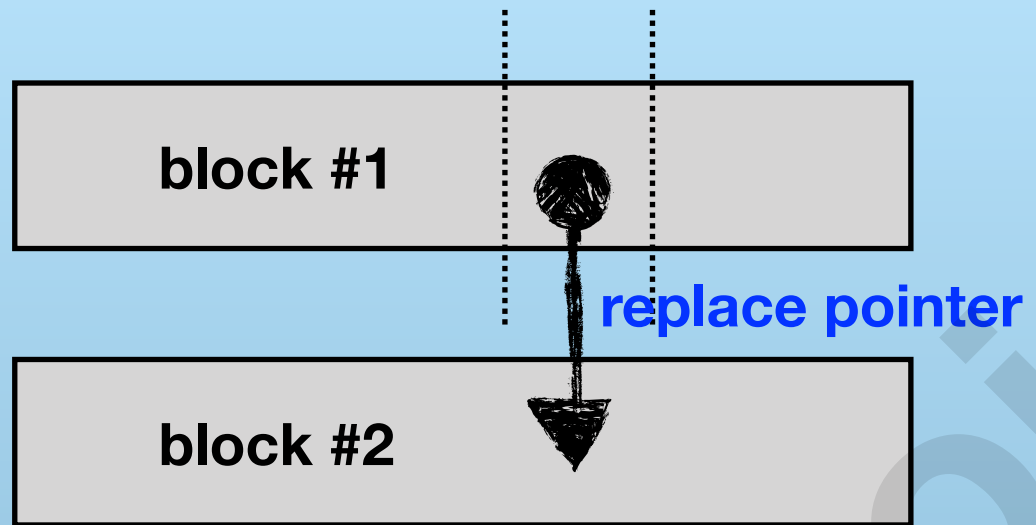


III

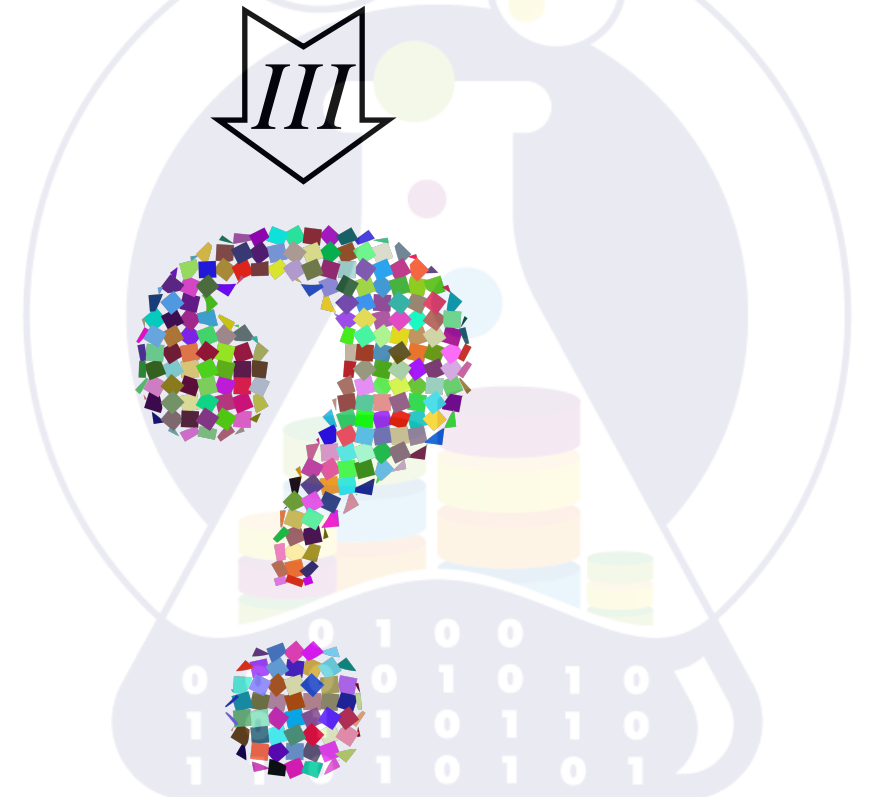
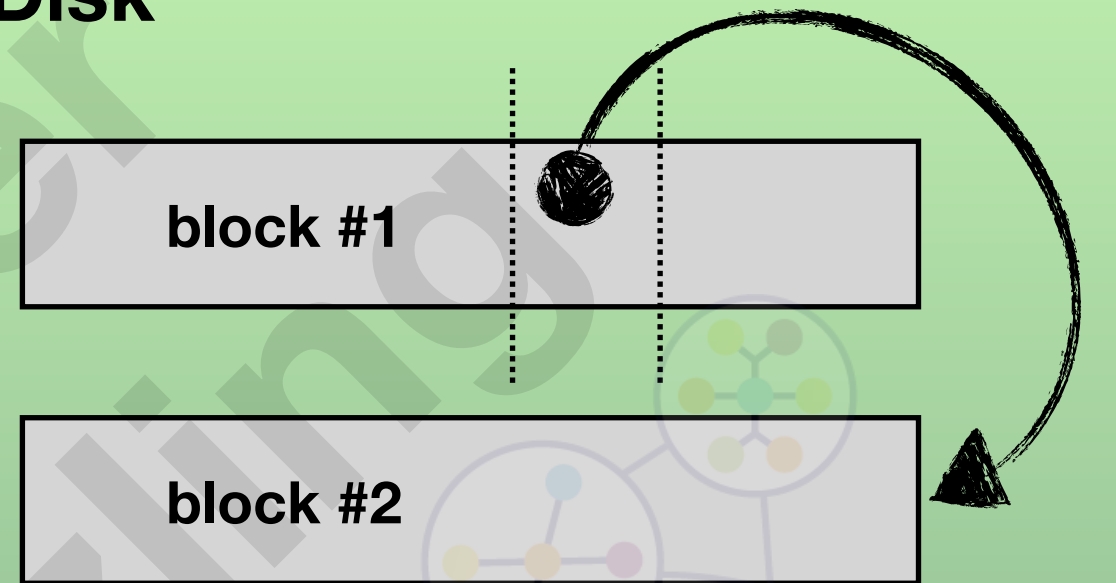
SELECT *
FROM Scientists
WHERE ID = 2;

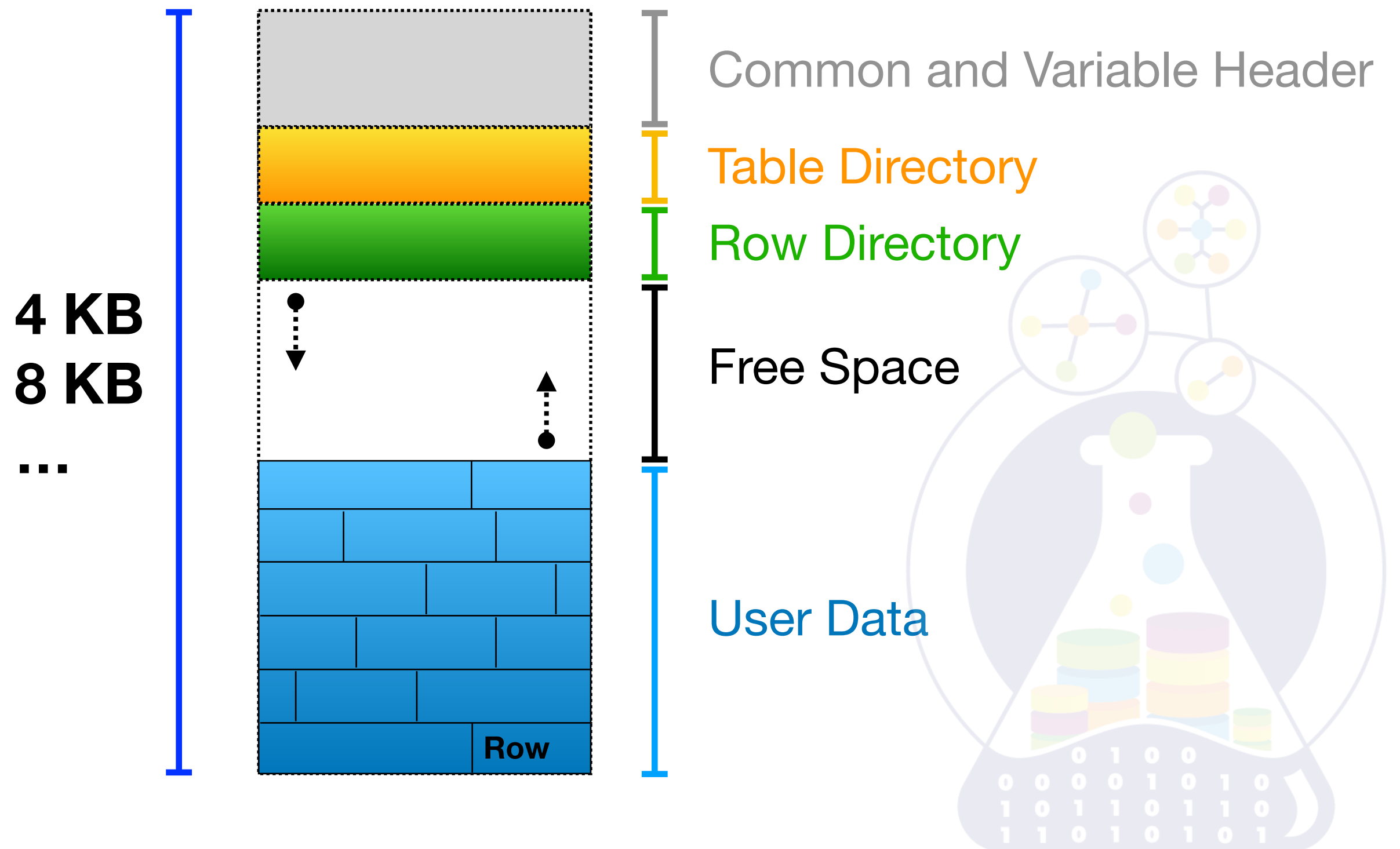
ID	Name	Photo
2	Edgar Frank Codd	

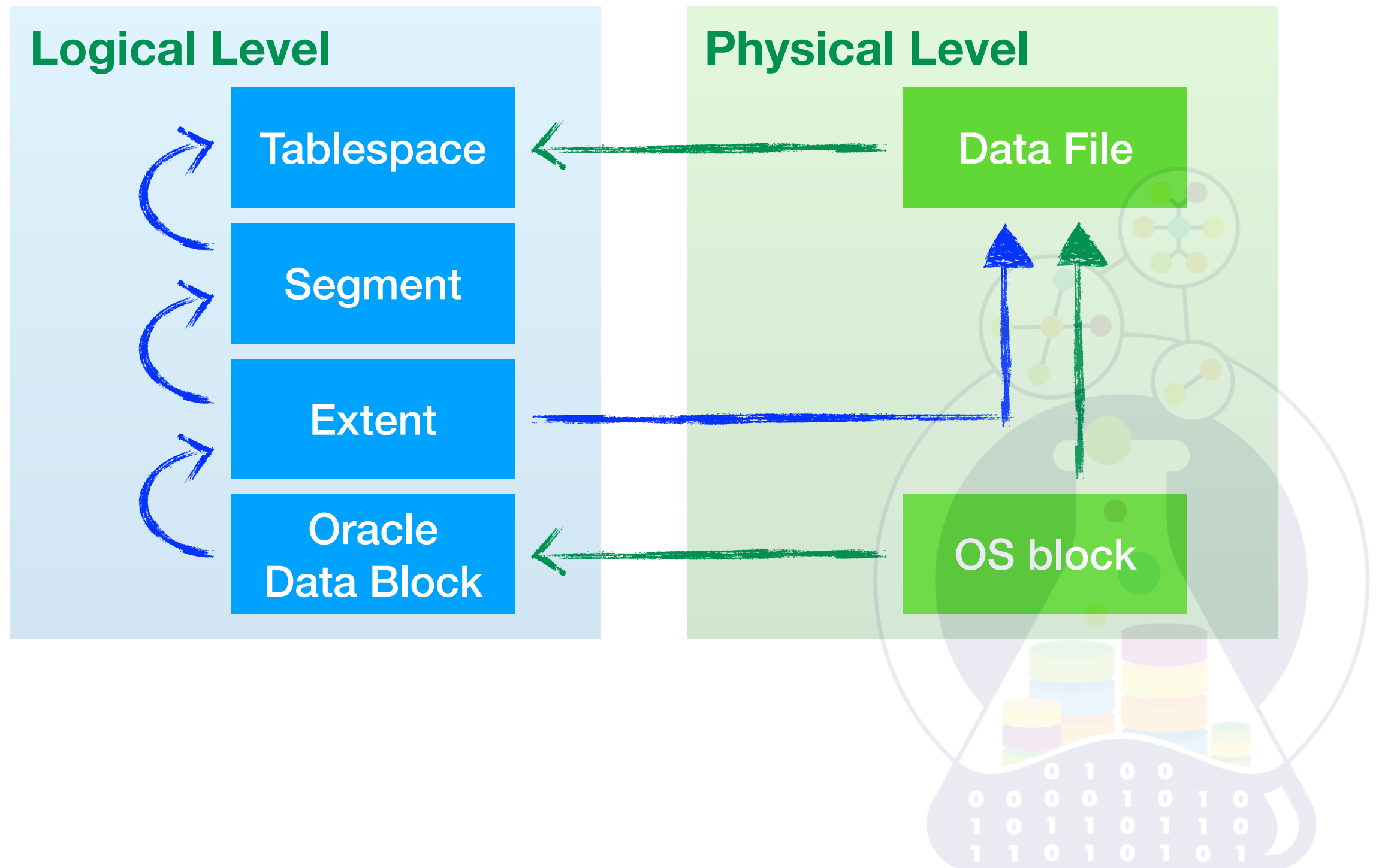
Memory

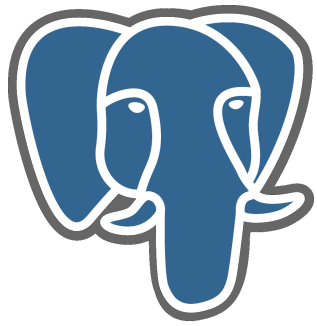


Disk

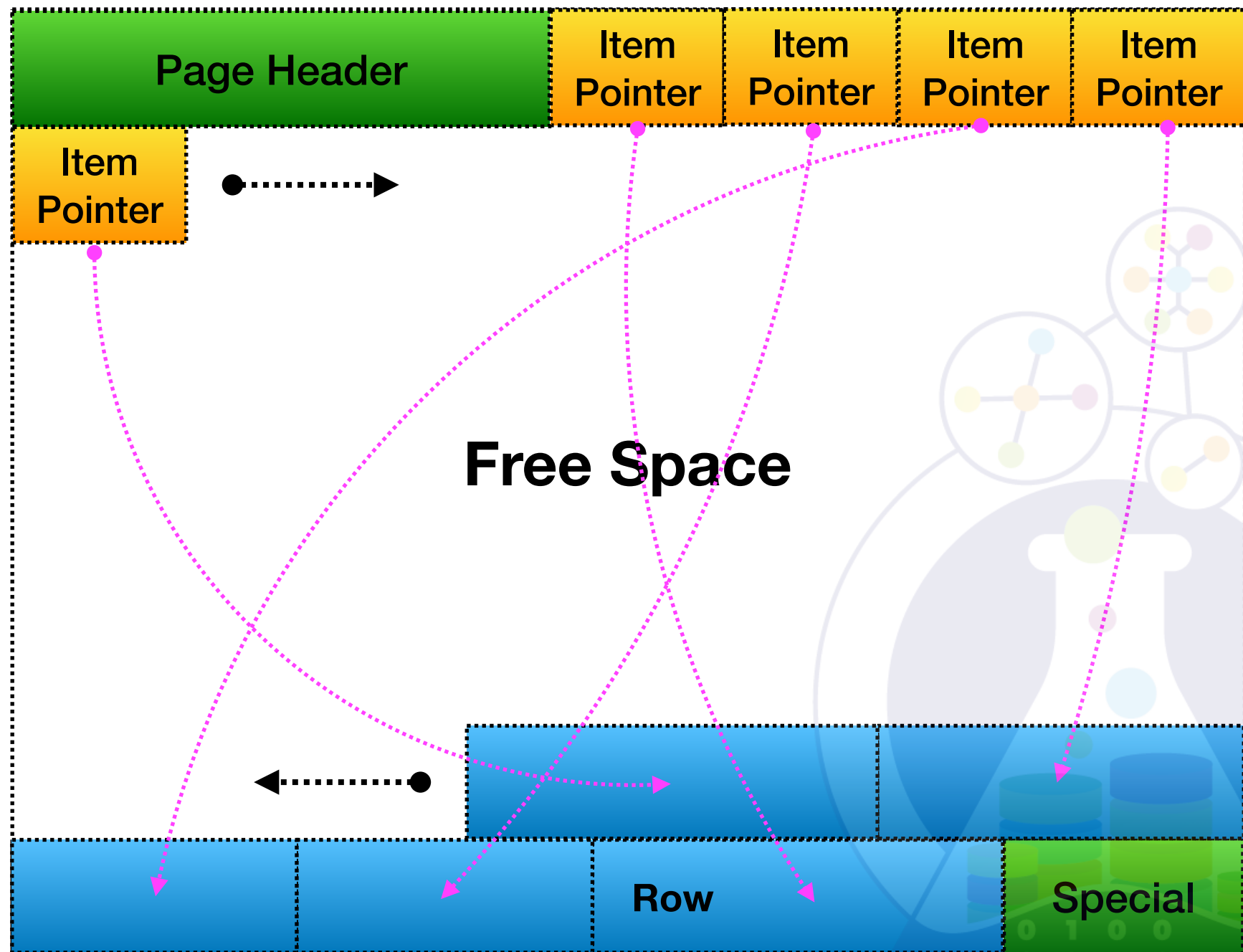


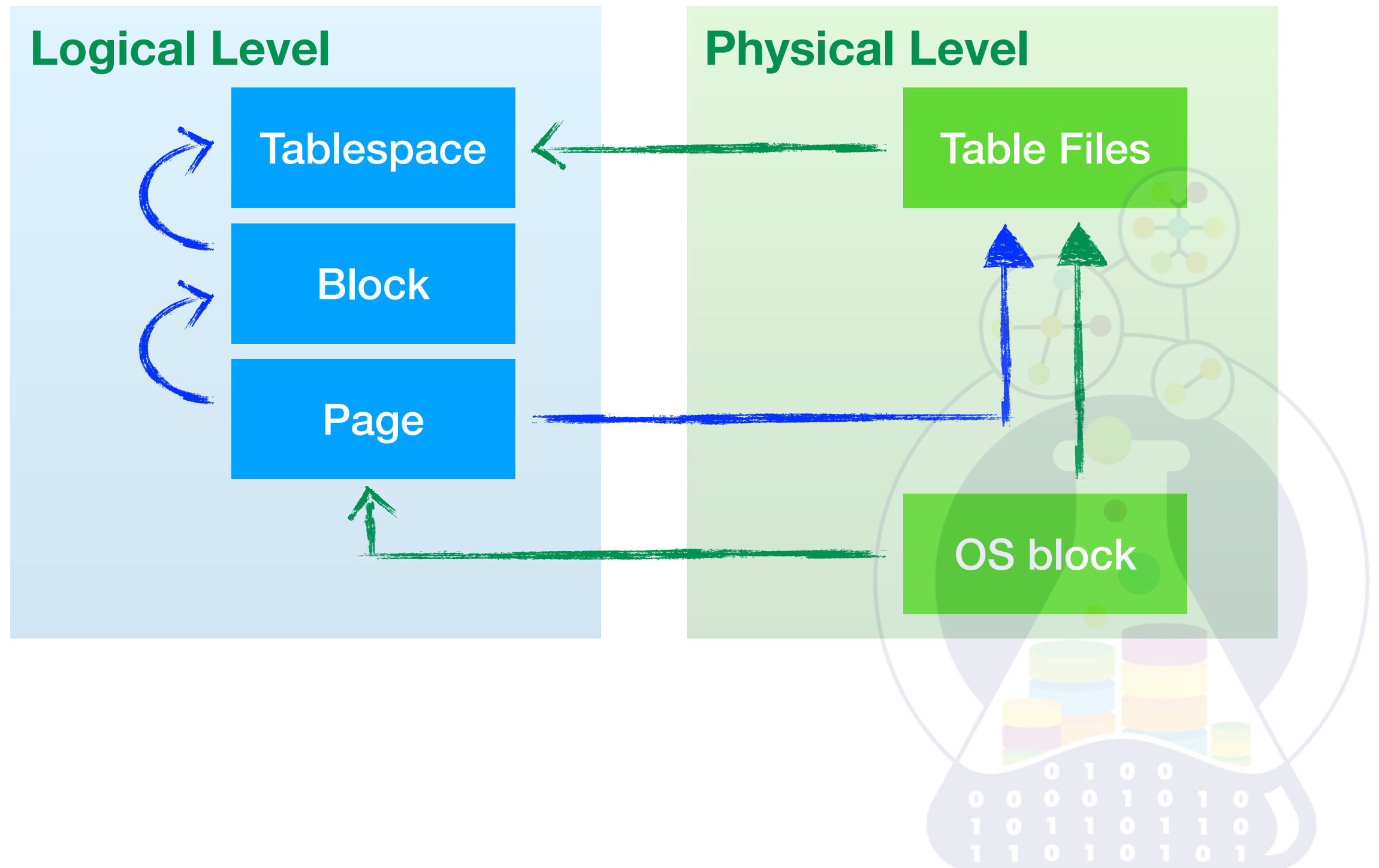
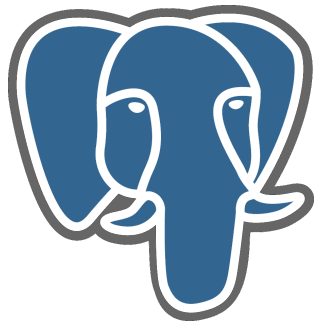


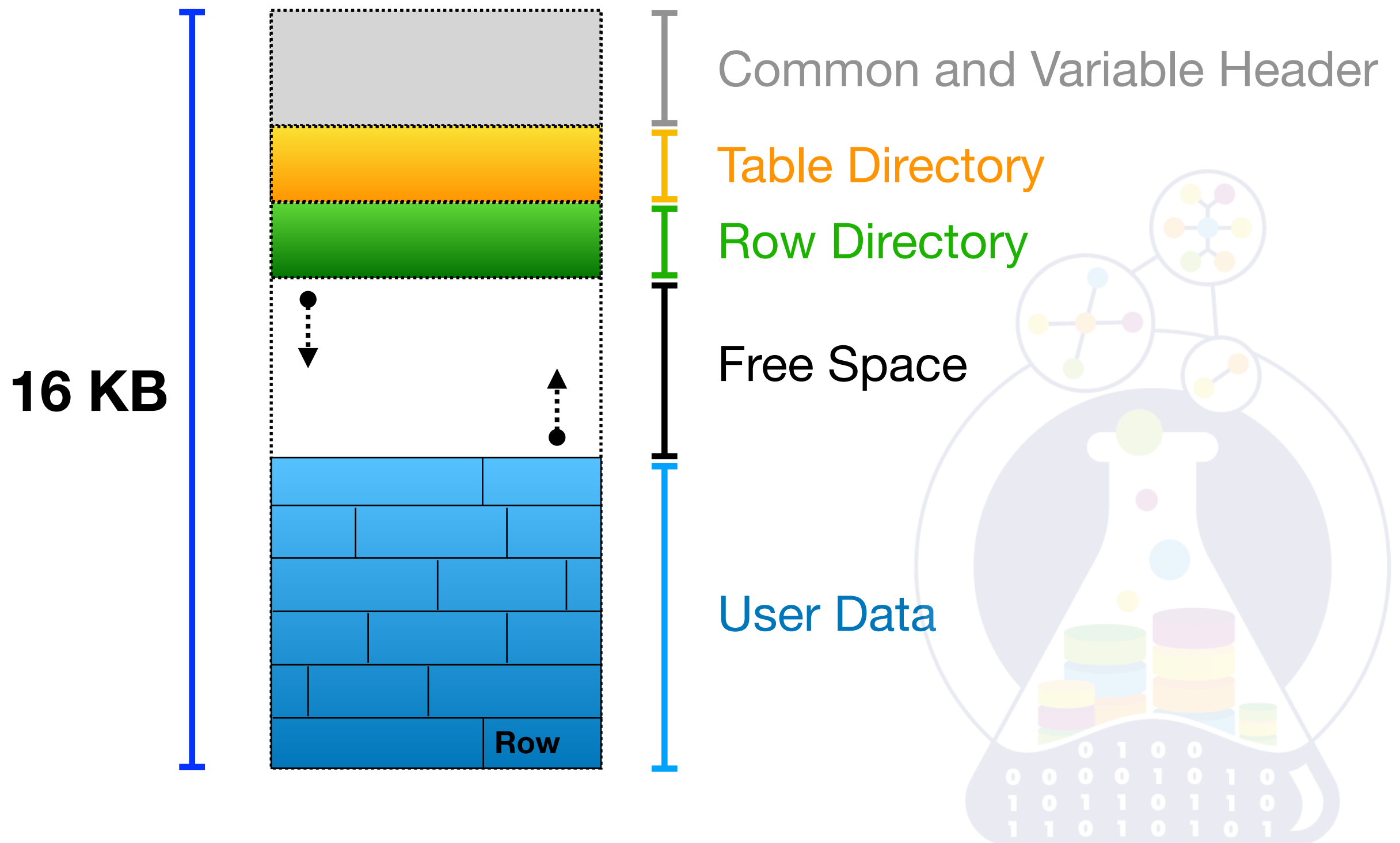


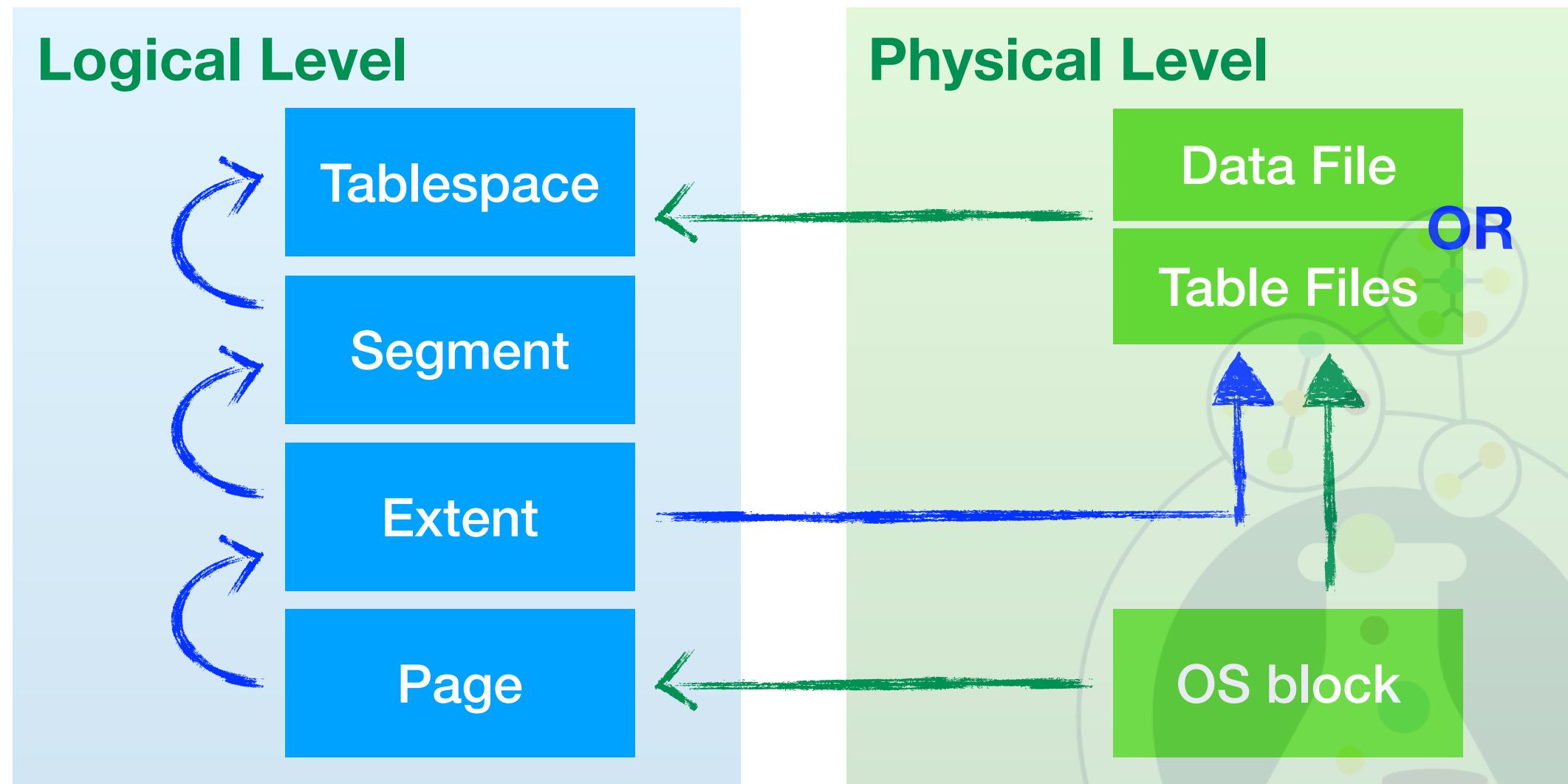


8 KB

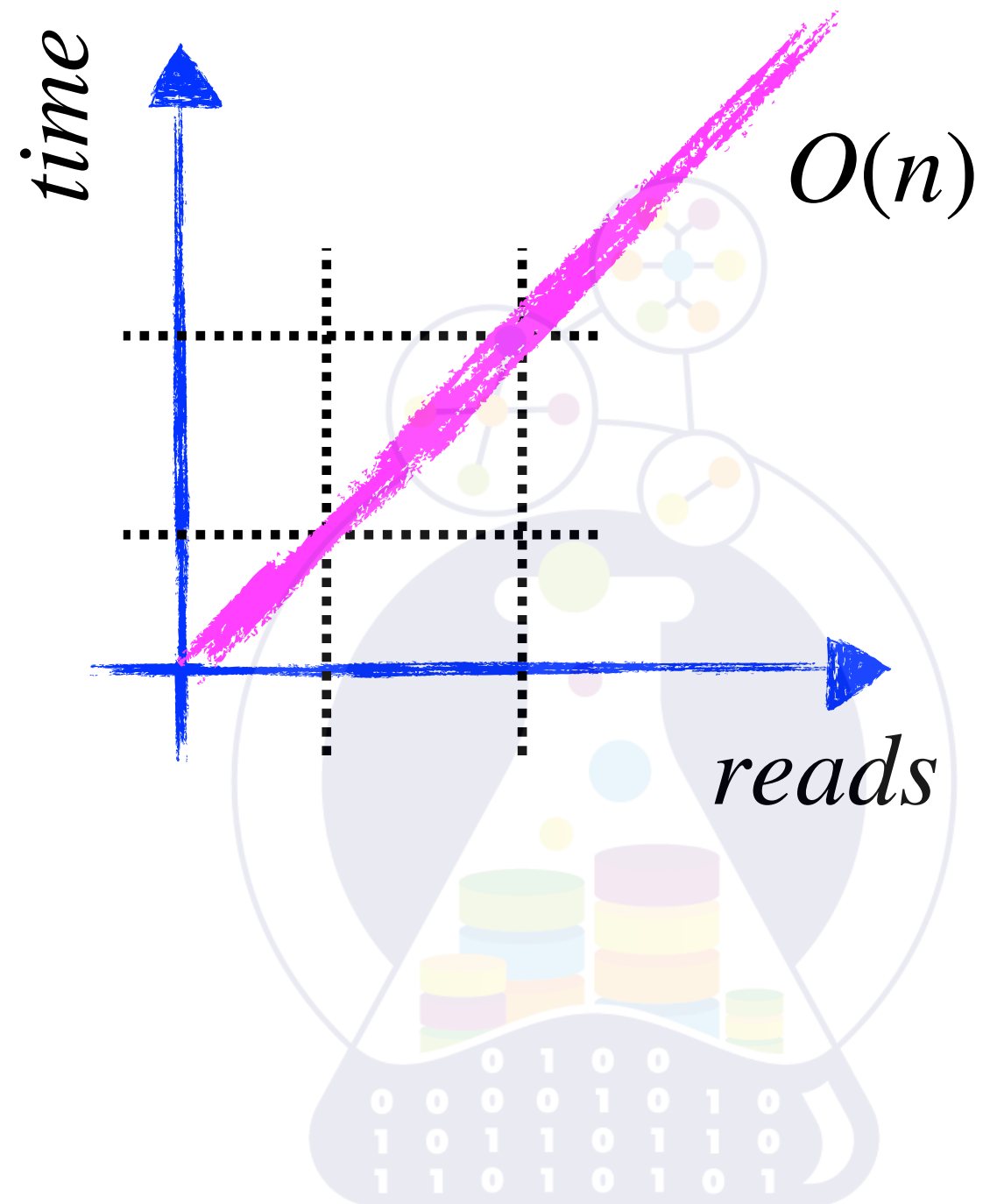




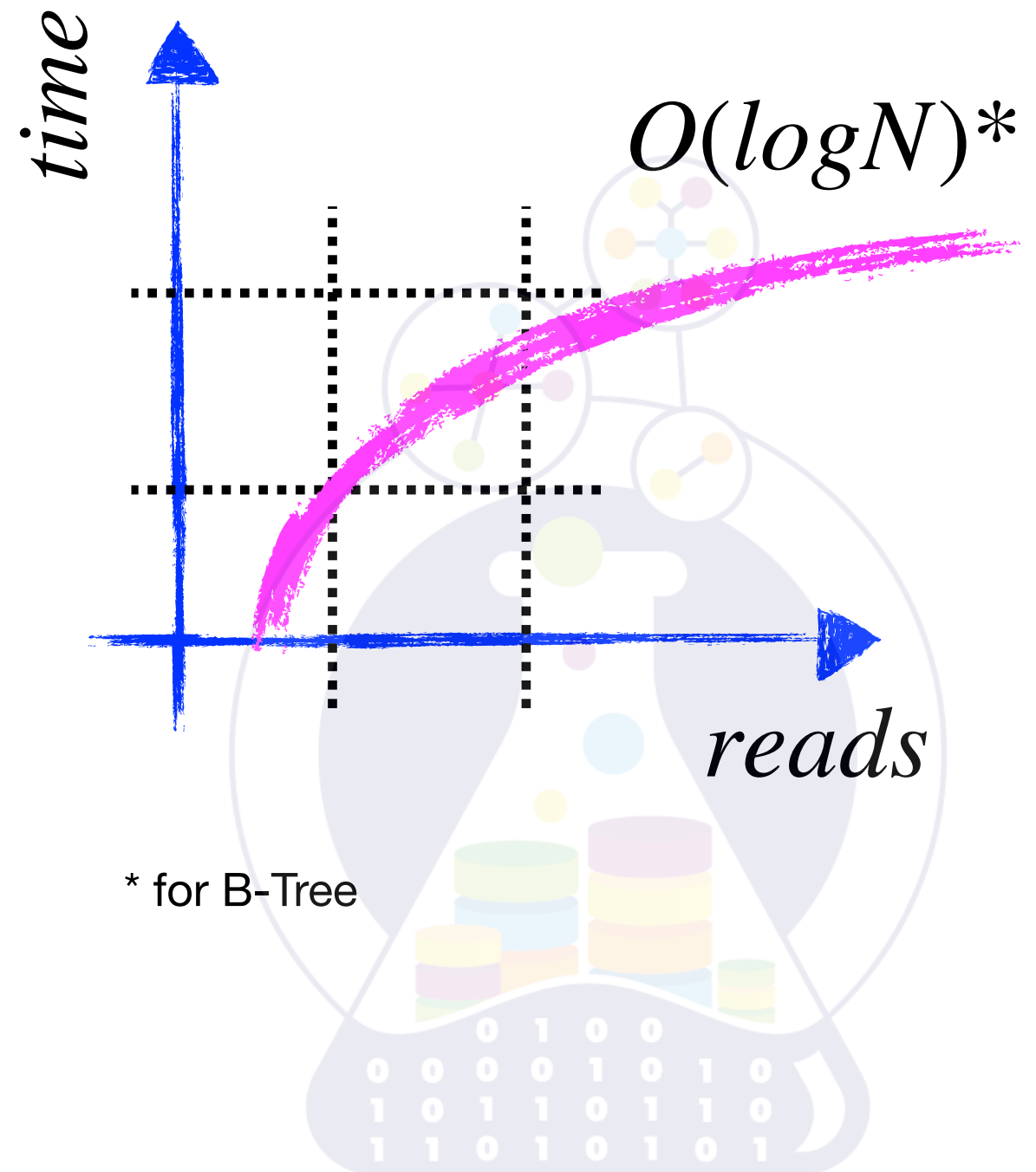




```
SELECT ID, NAME  
FROM Employee  
WHERE ID = 100;
```



```
SELECT ID, NAME  
FROM Employee  
WHERE ID = 100;
```



Index

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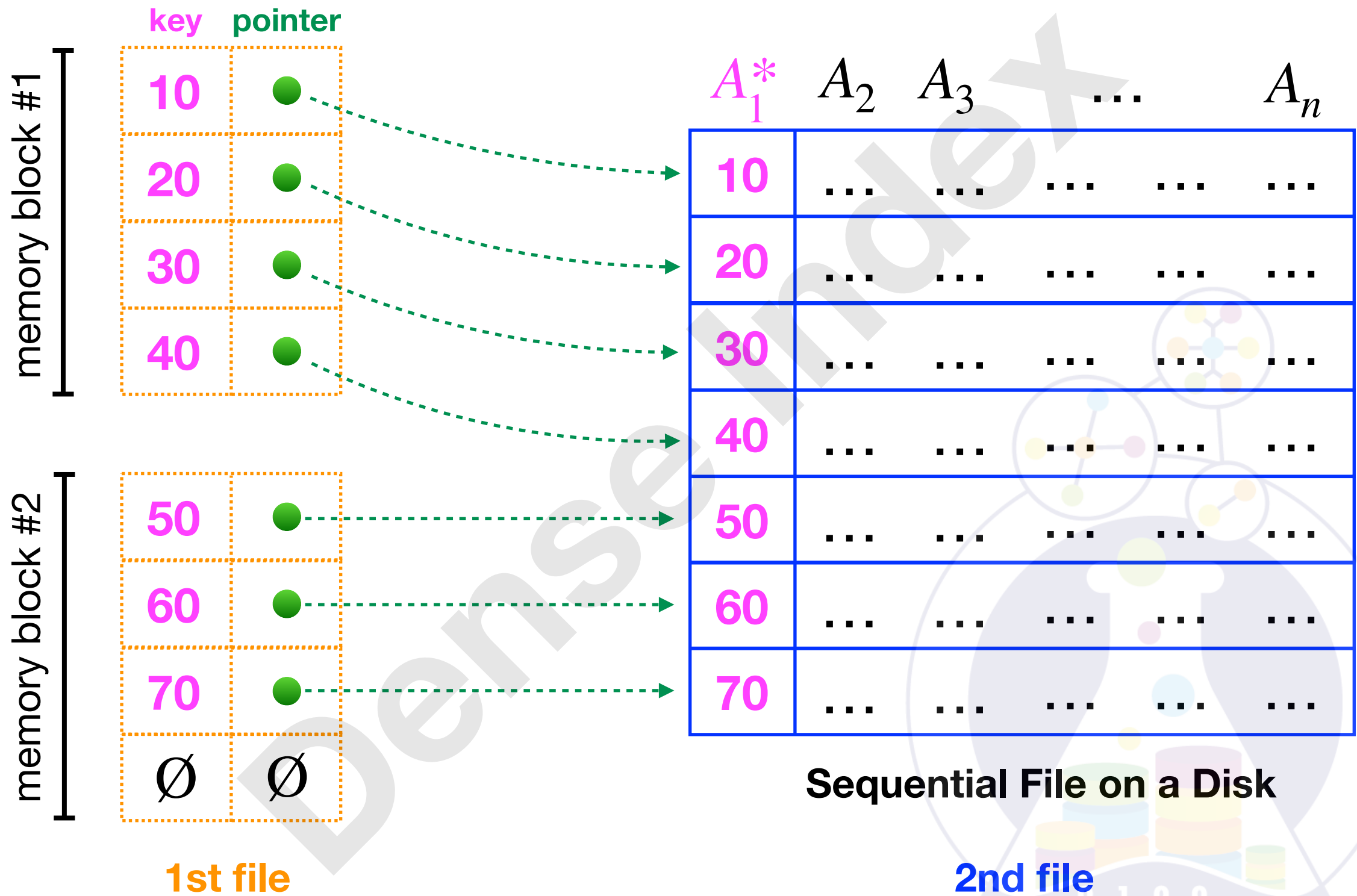
F
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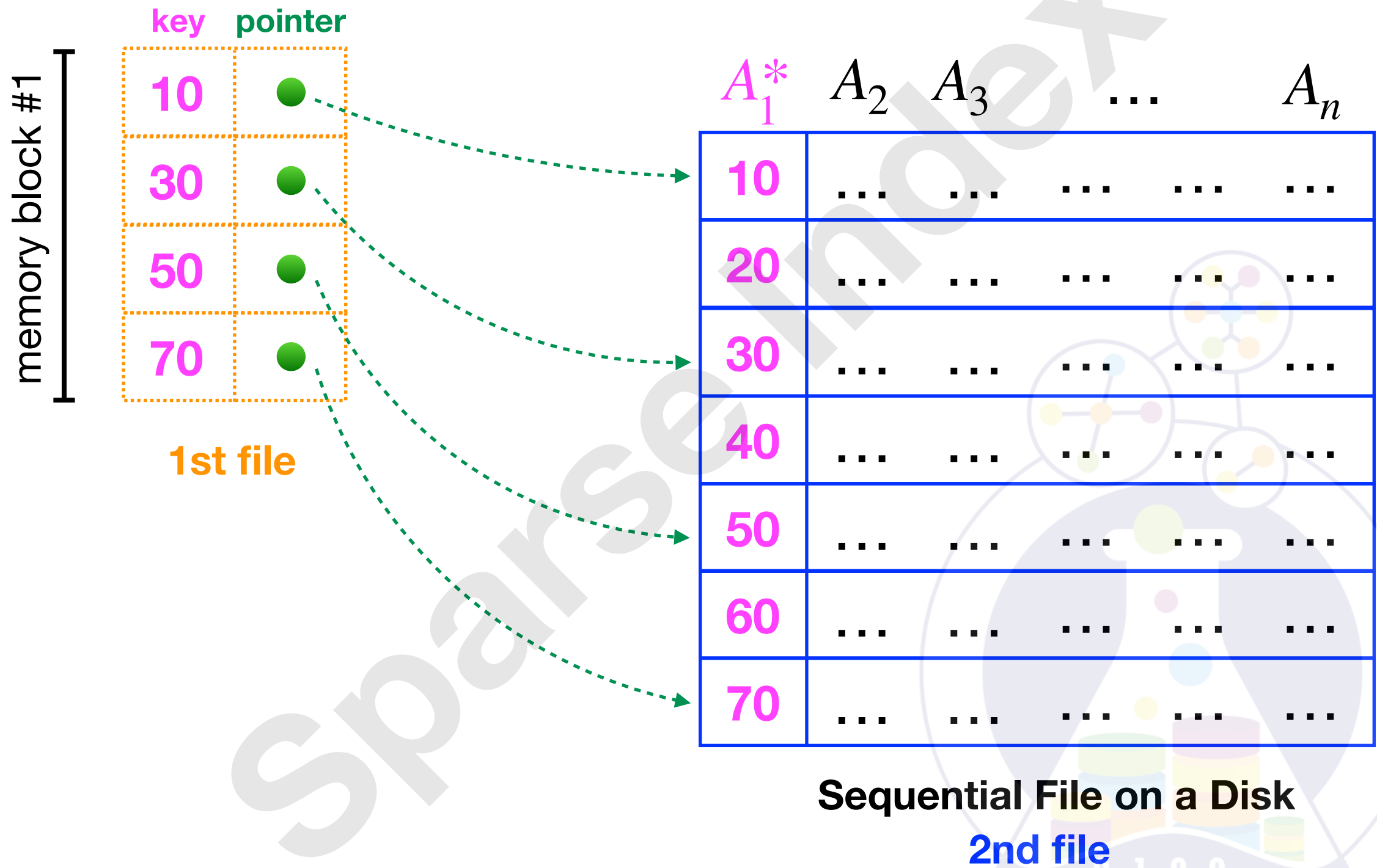
H
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Handset layout 6

I
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Searched
values

Values
address(es) ~ pages





memory block #1

key	pointer
10	●
20	●
30	●
40	●

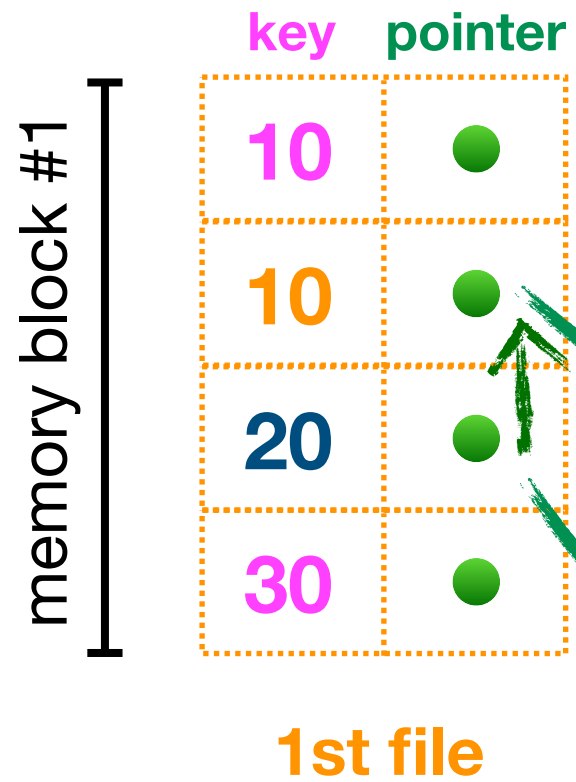
1st file

Search(30)

A_1	A_2	A_3	...	A_n
10	...	...	...	...
10	...	...	...	...
10	...	...	...	...
20	...	...	...	...
30	...	...	...	...
30	...	...	...	...
40	...	...	...	...

Sequential File on a Disk

2nd file



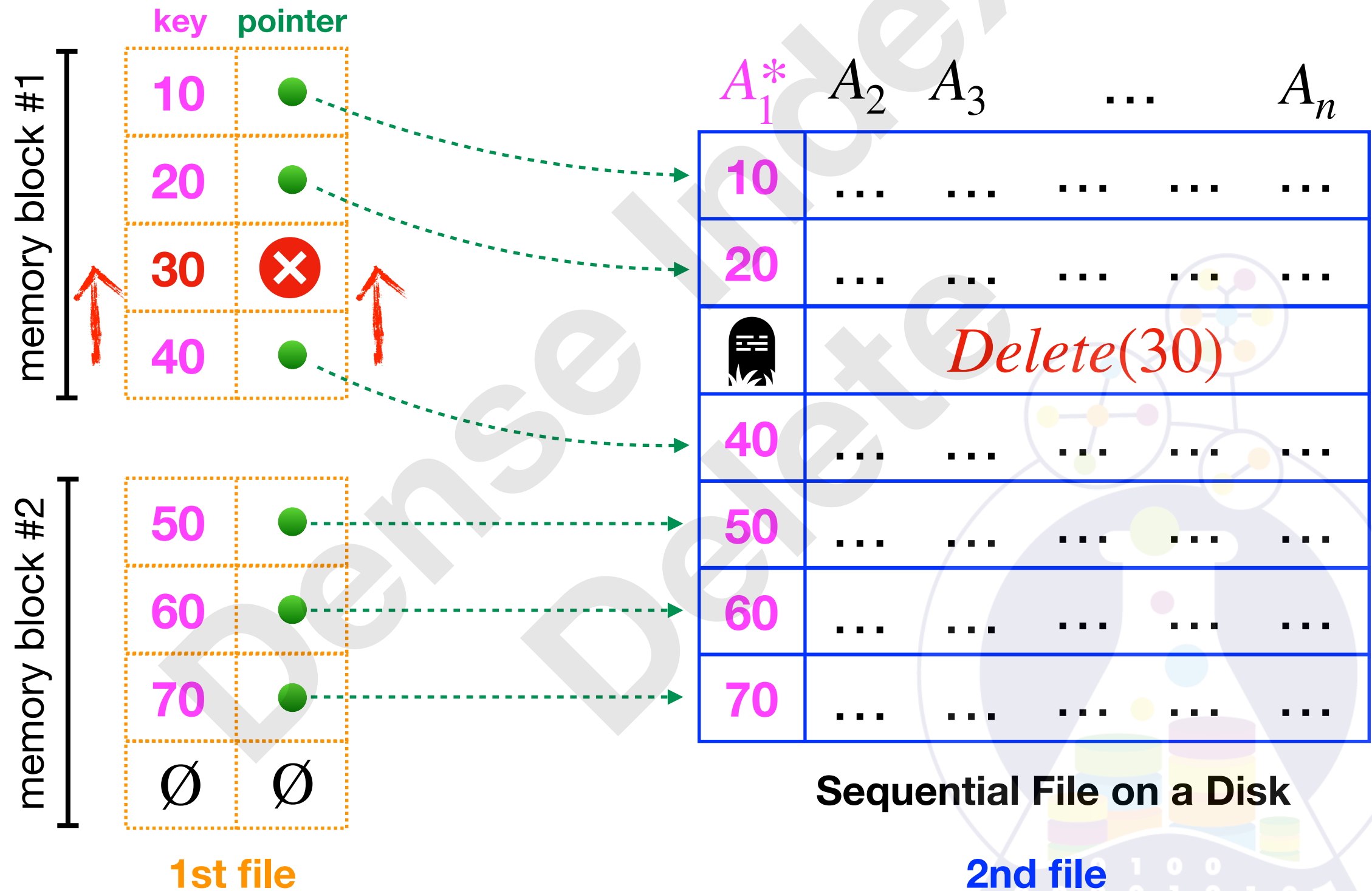
Search(20)

A_1	A_2	A_3	...	A_n
10	...	...	...	...
10	...	...	...	...
10	...	...	...	...
20	...	...	...	...
20	...	...	...	...
30	...	...	...	...
30	...	...	...	...

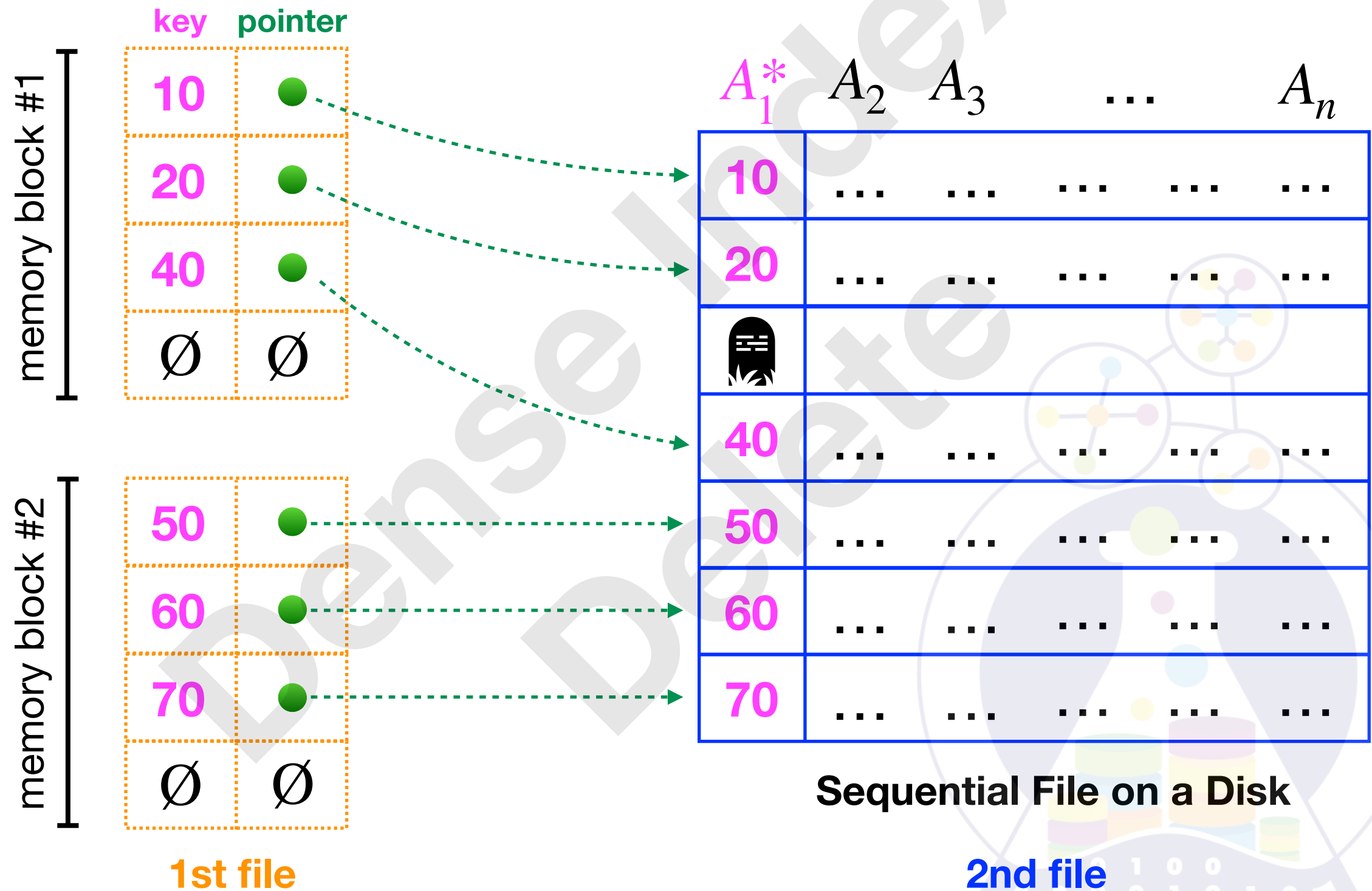
Sequential File on a Disk

2nd file

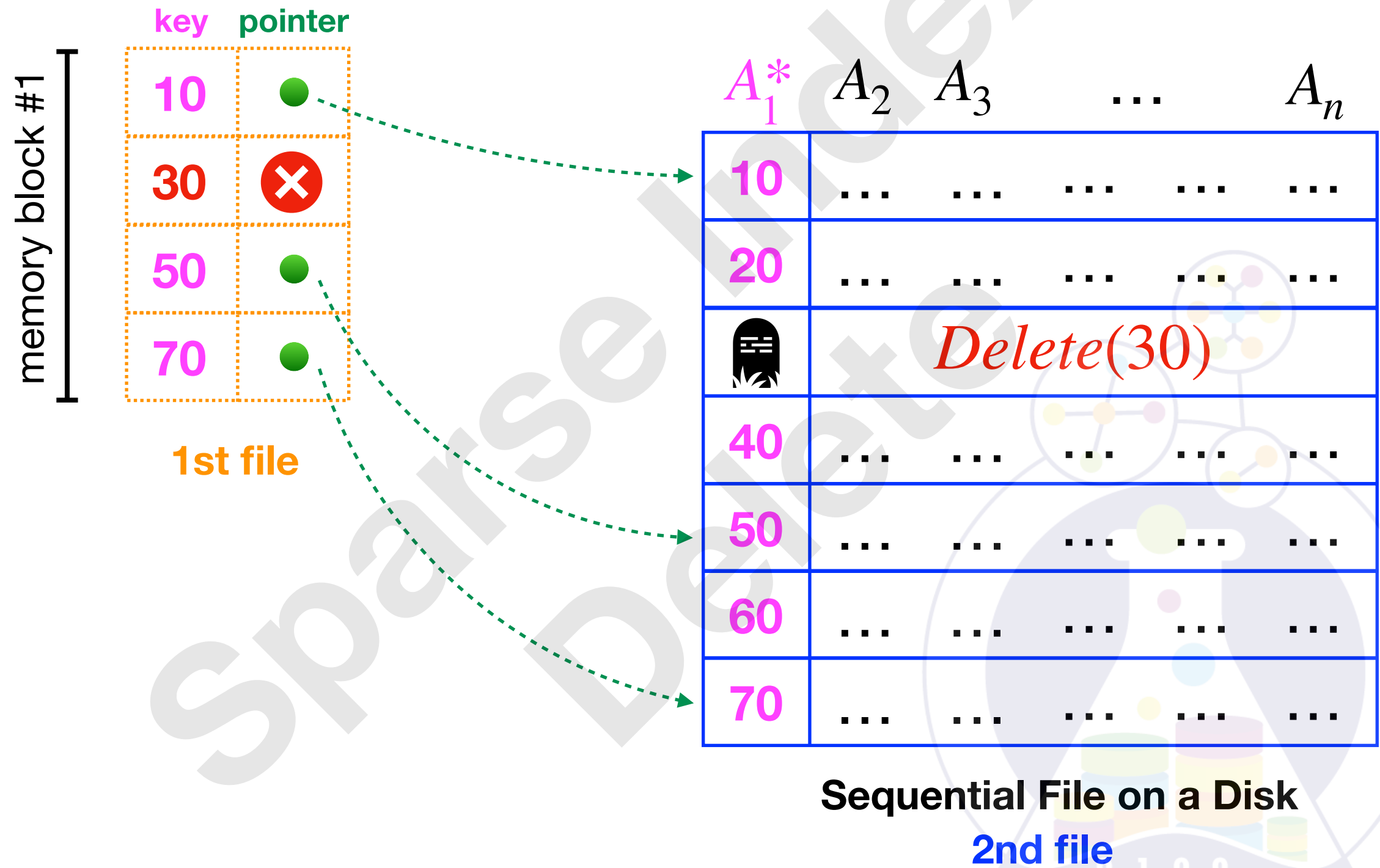
Phase #1



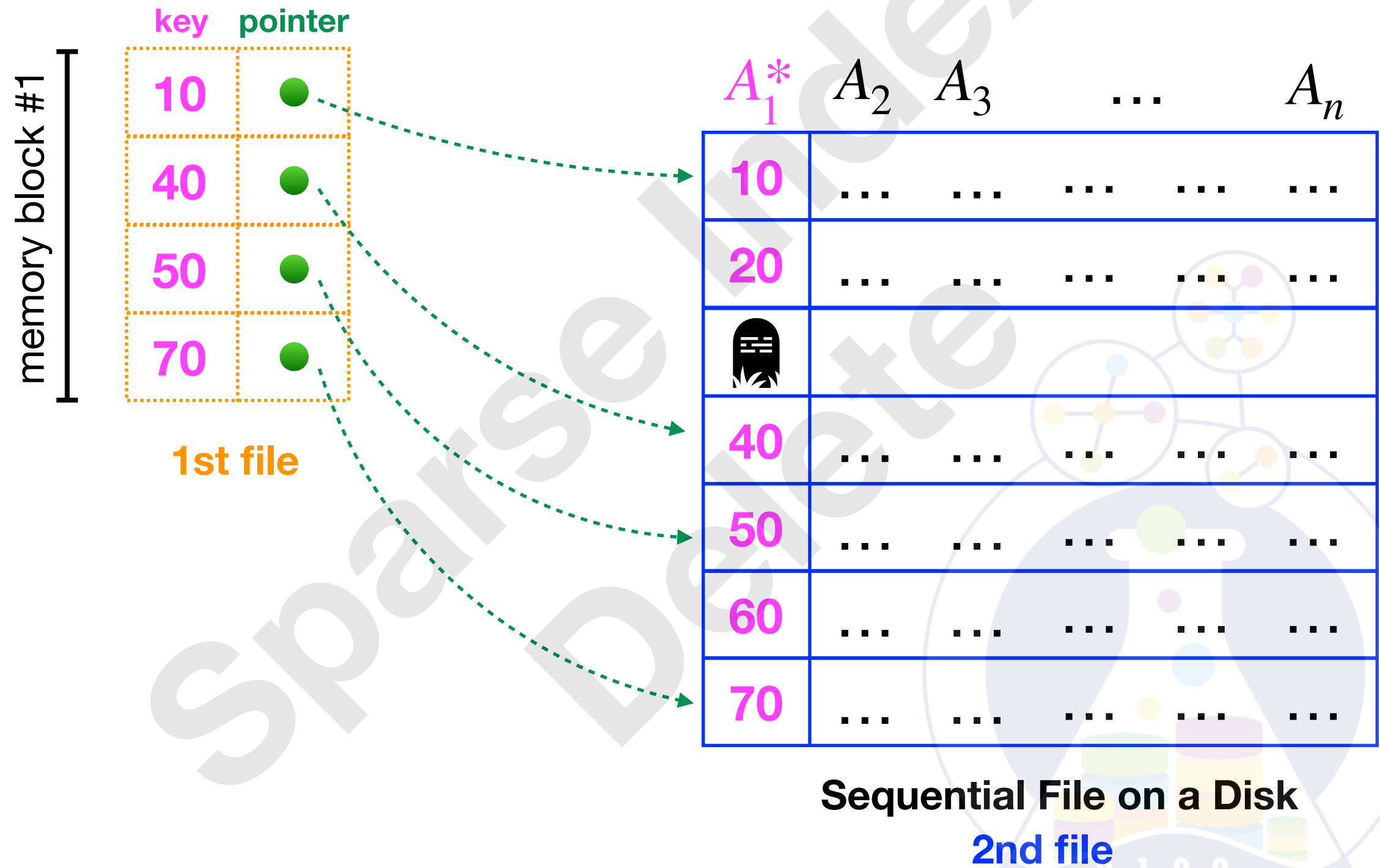
Phase #2



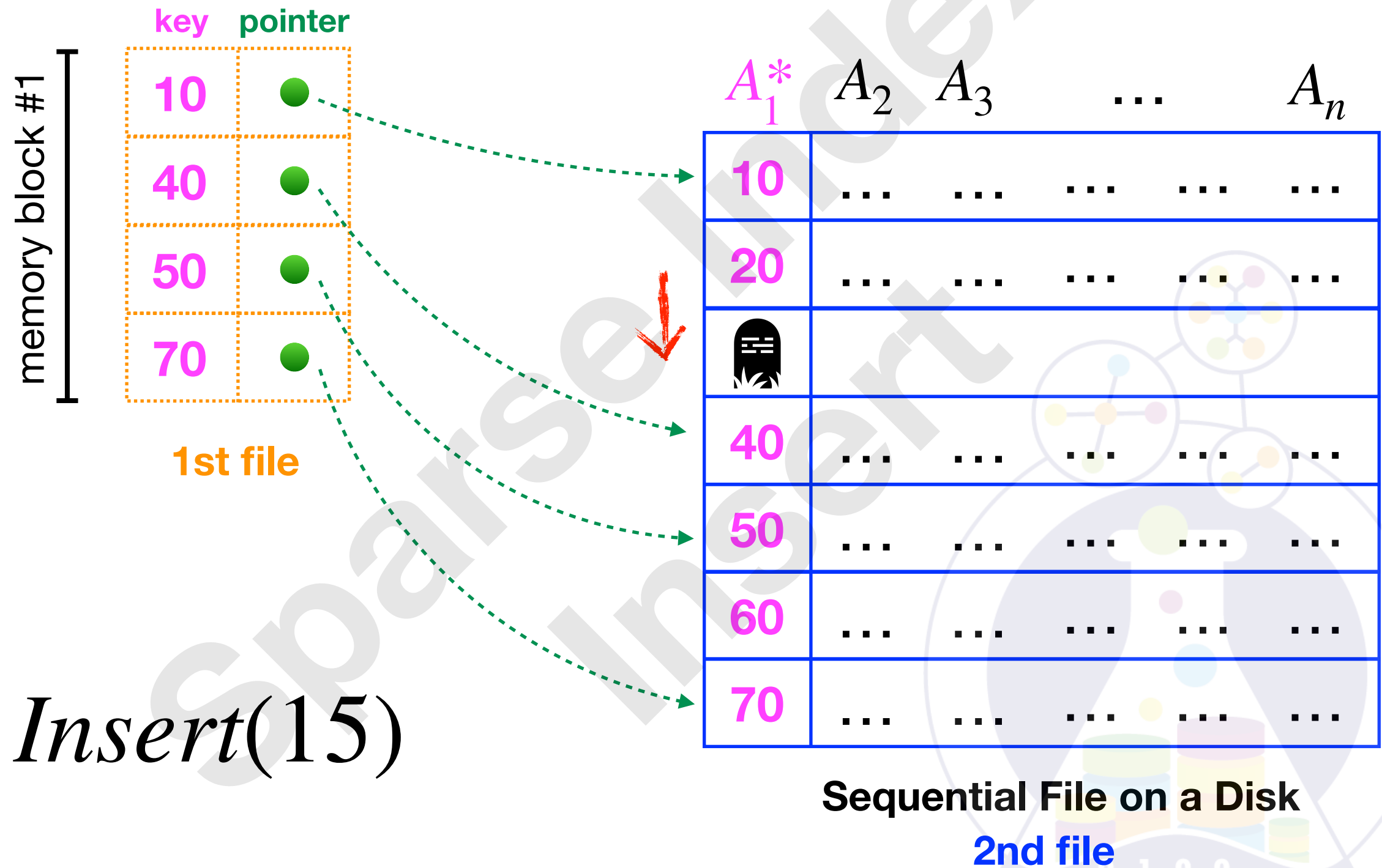
Phase #1



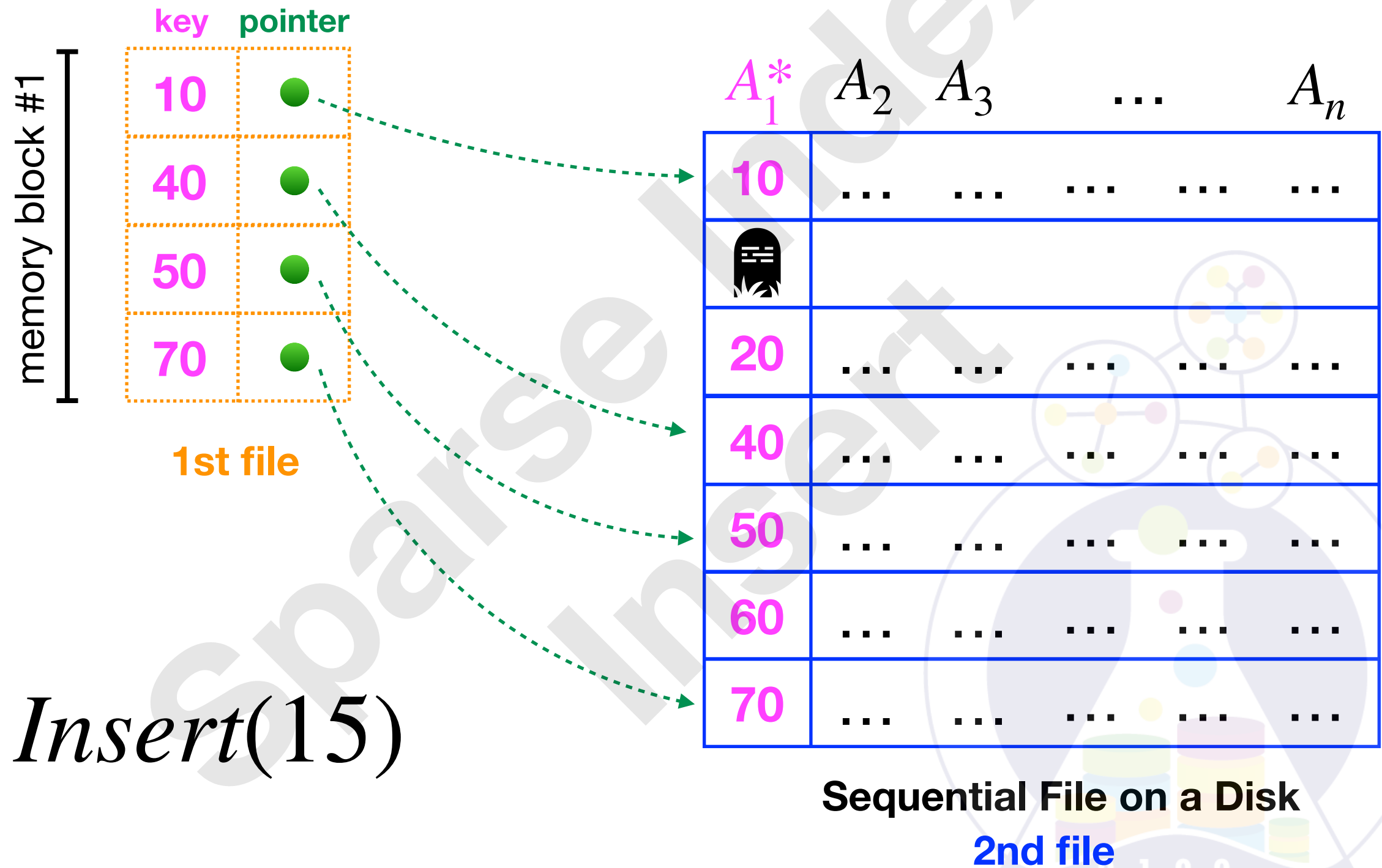
Phase #2



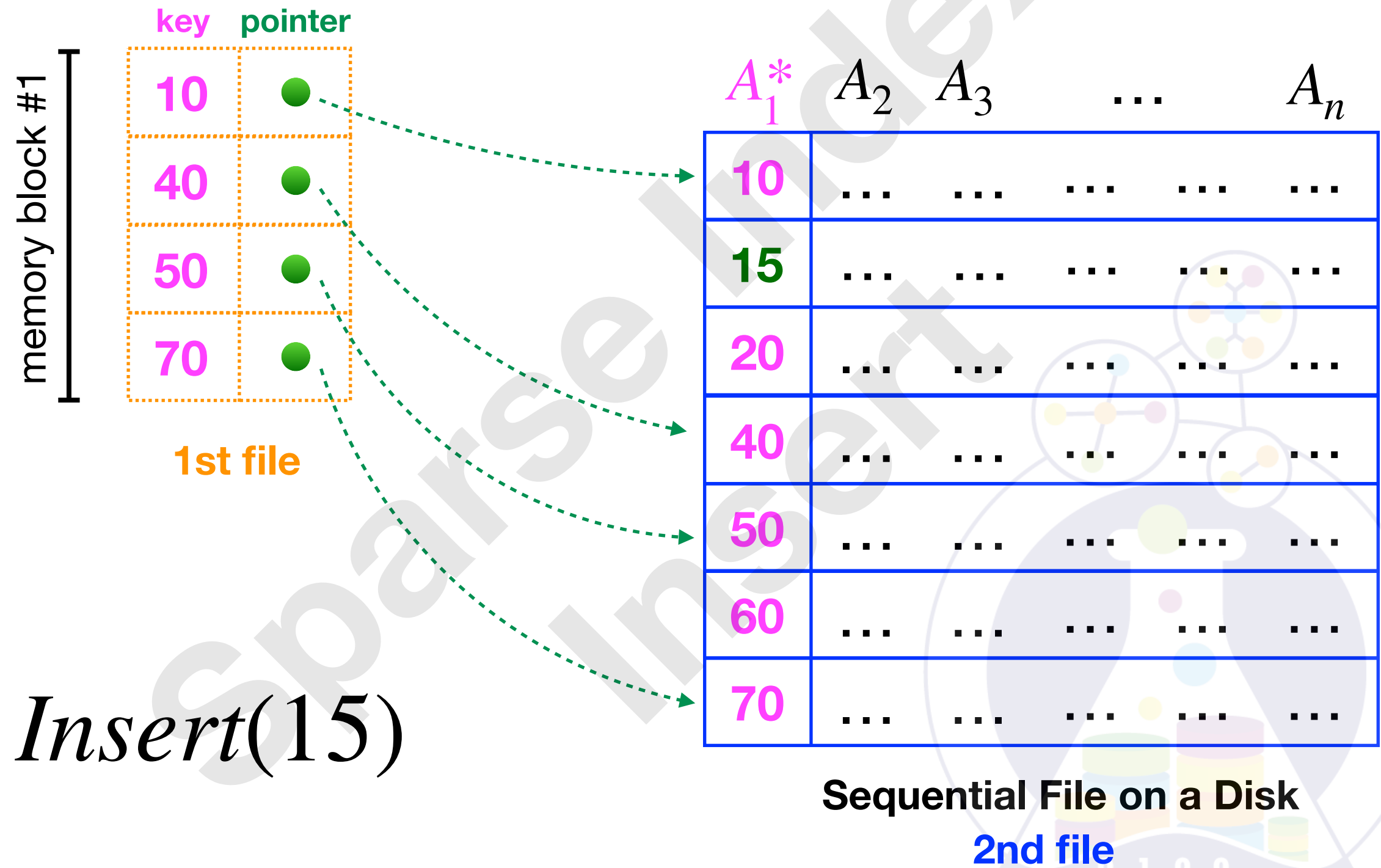
Phase #1



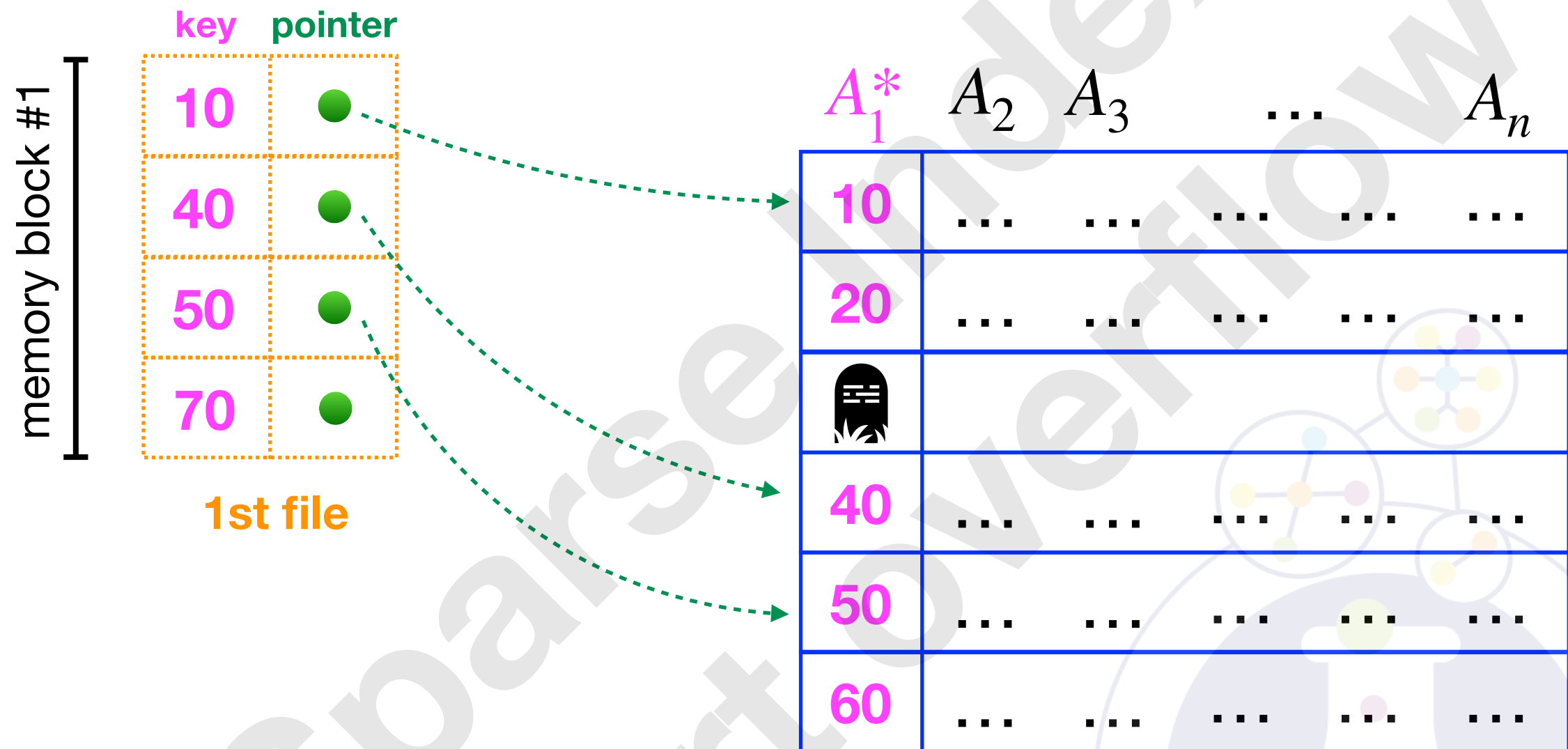
Phase #1.1



Phase #2



Phase #1



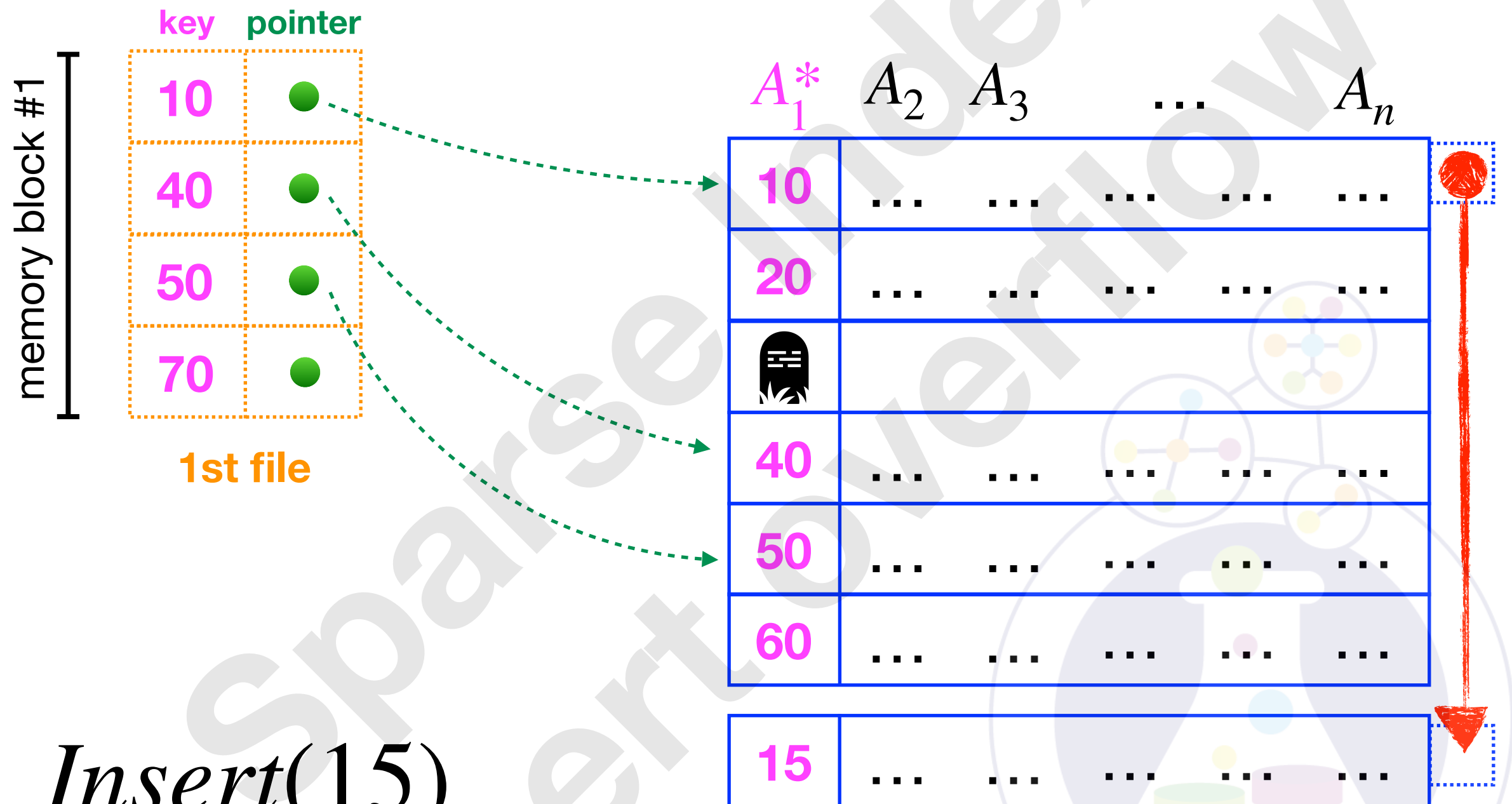
Insert(15)

Overflow Block

Sequential File on a Disk

2nd file

Phase #2



```
SELECT *  
FROM Employee  
WHERE ID = 1
```

Primary Index
(sparse / dense)



ID*	Name
1	Bulat
2	Kate
3	Damir
...	...
1000000	Ivan

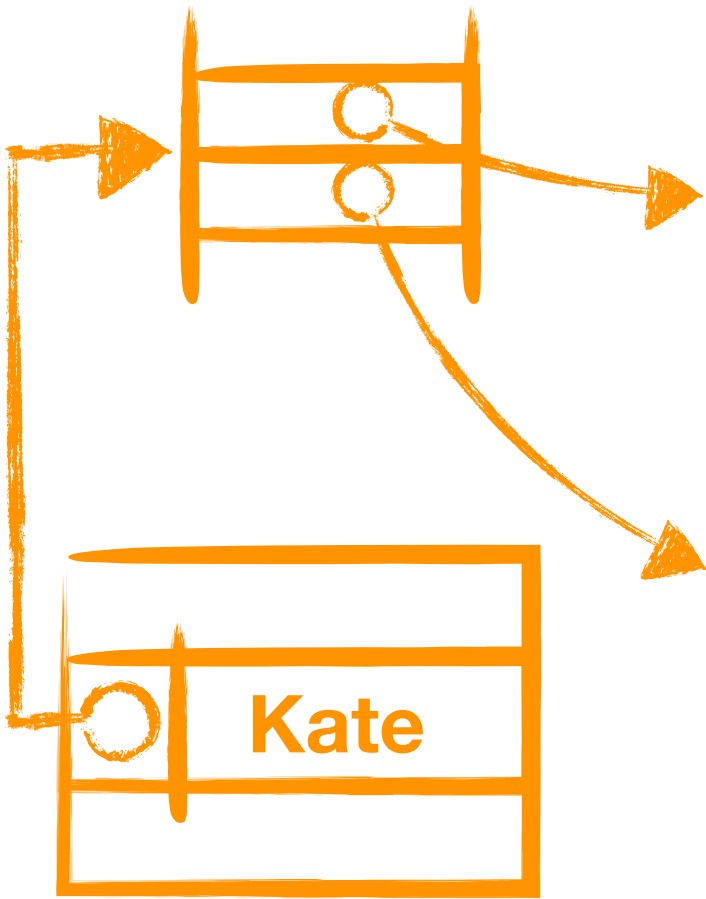
Secondary Index
(dense only)



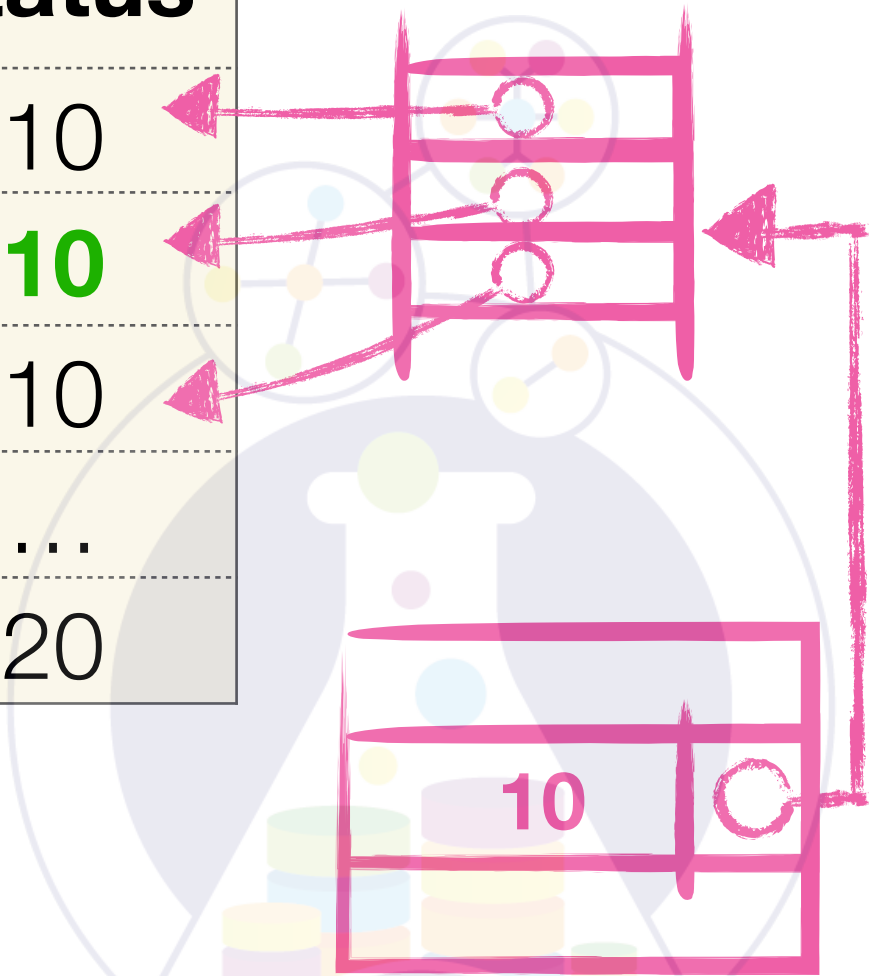
```
SELECT *  
FROM Employee  
WHERE Name = 'Kate'
```

```
SELECT *  
FROM Employee  
WHERE Name = 'Kate' AND Status = 10
```

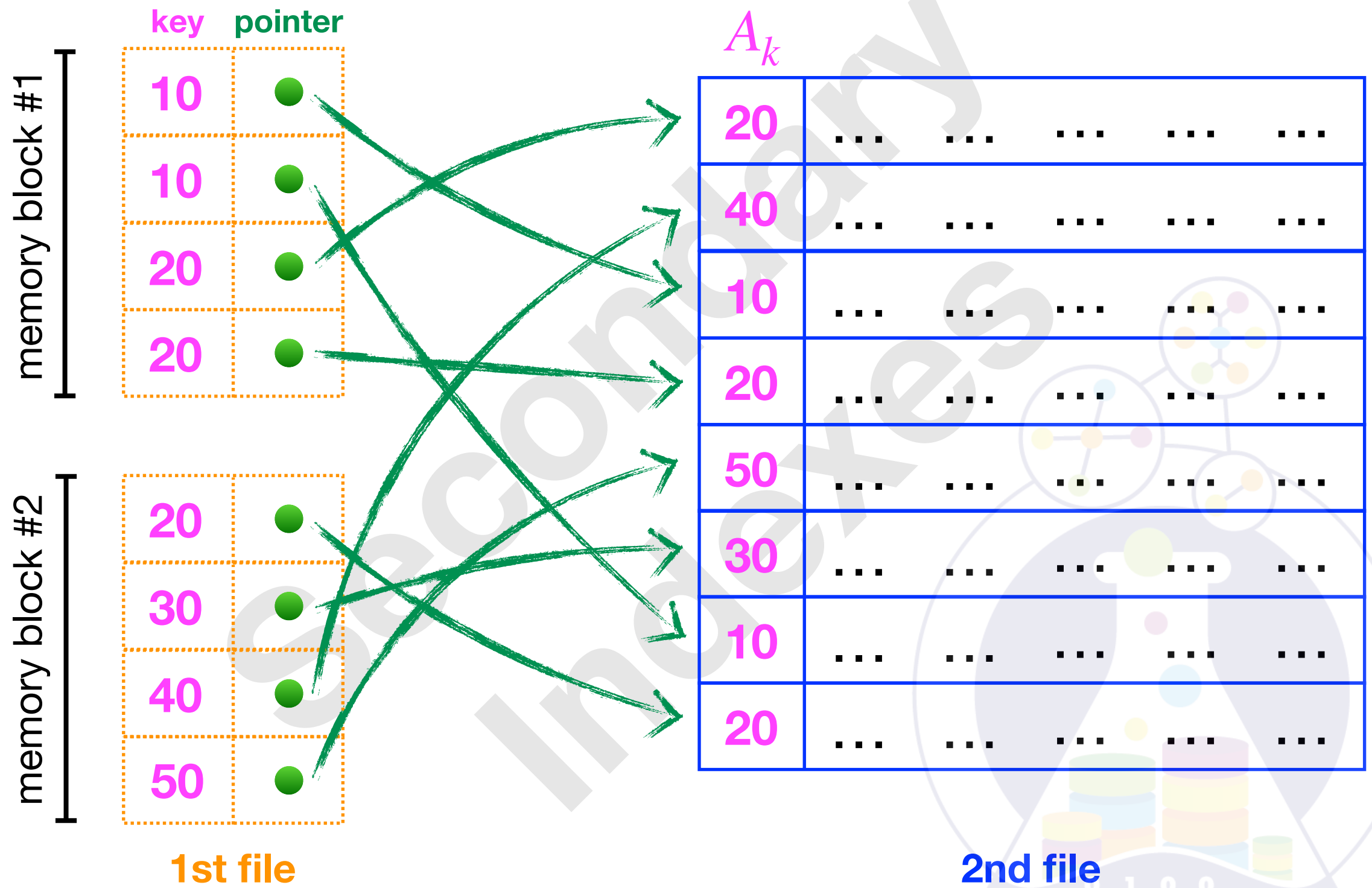
ID*	Name	Status
1	Bulat	10
2	Kate	10
3	Damir	10
...	...	...
10000000	Kate	20

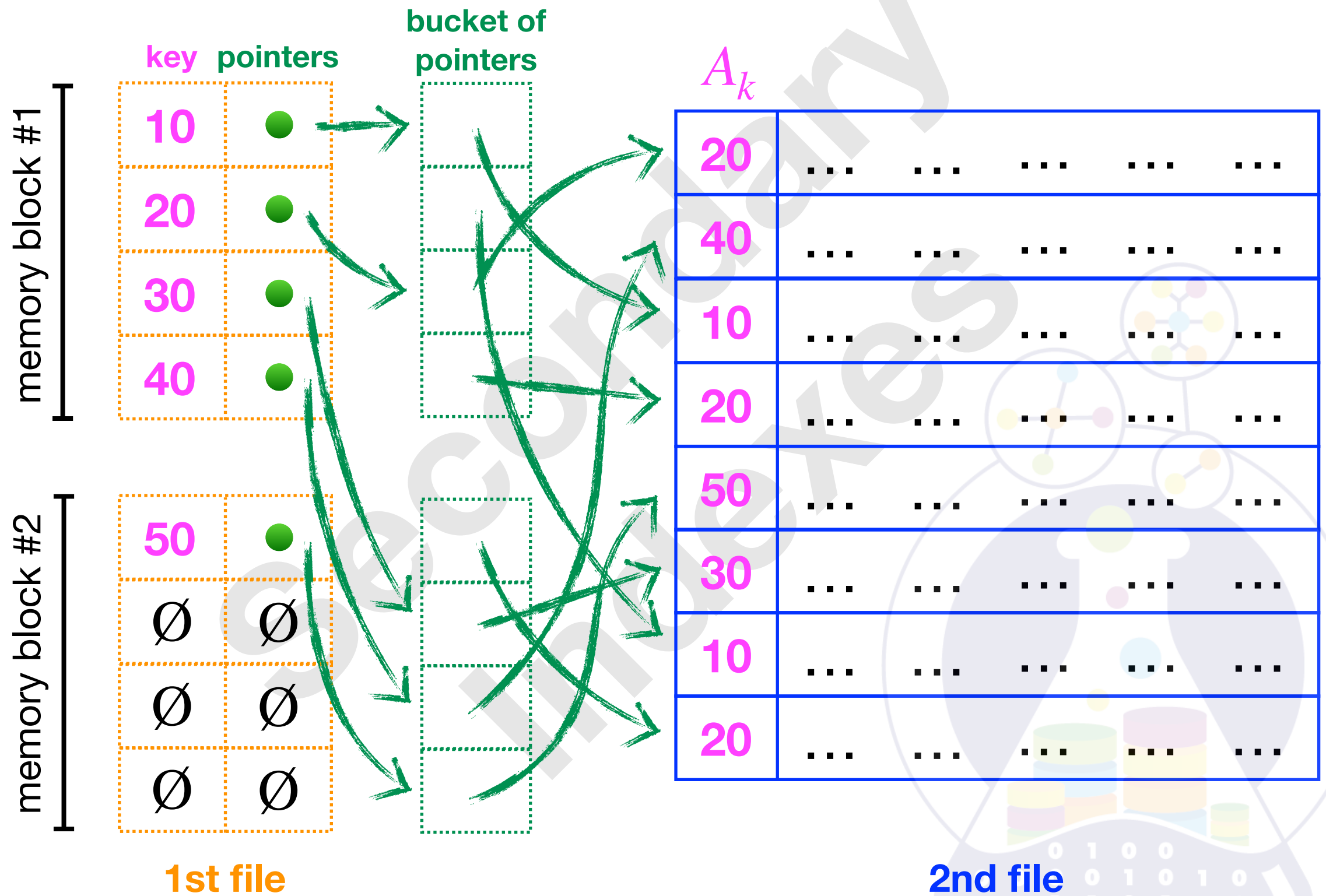


index for "Name"



index for "Status"

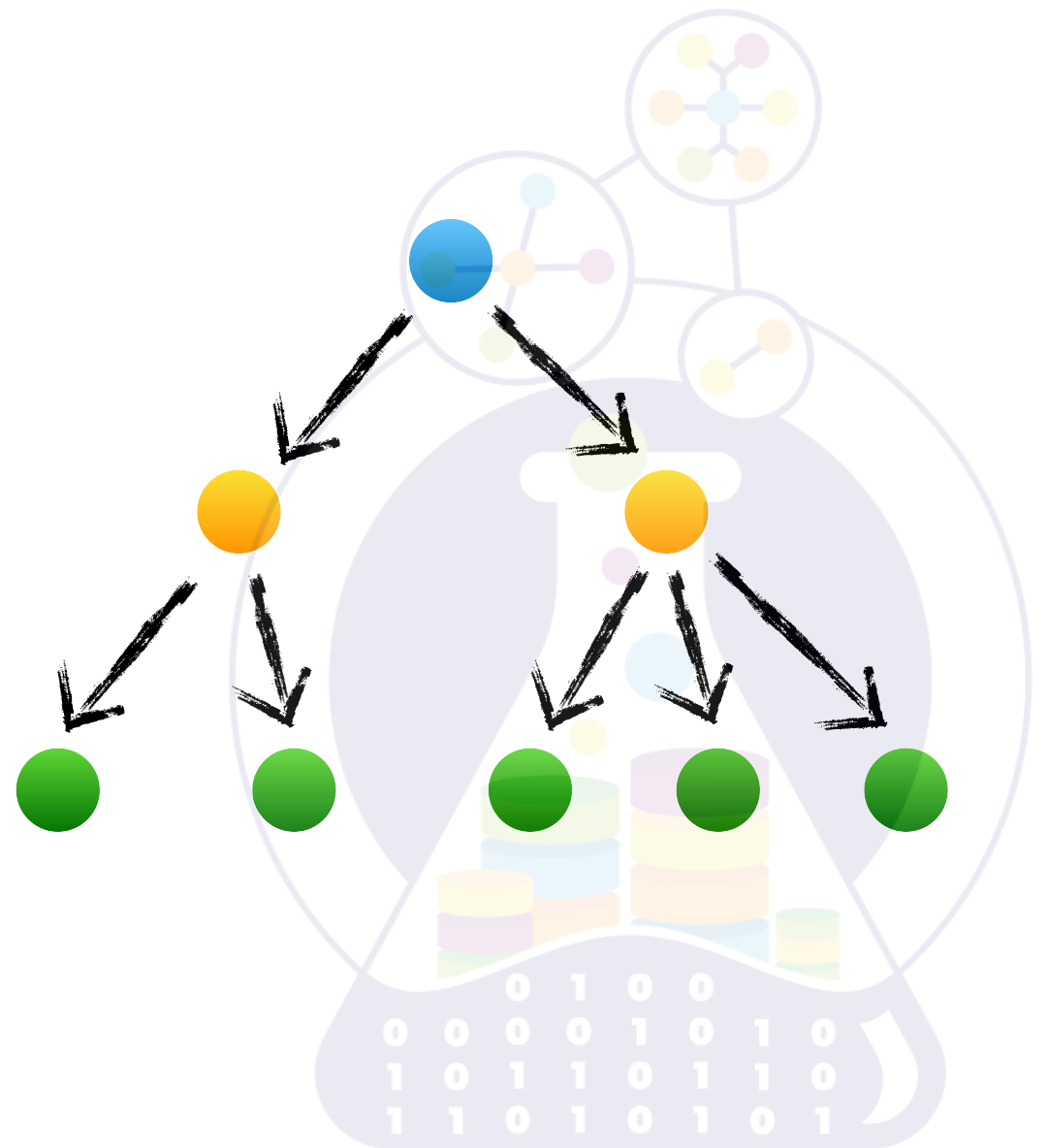




Balanced Tree - all paths from **root** to **leaves** are equal

Typical Balanced Tree has 3 levels

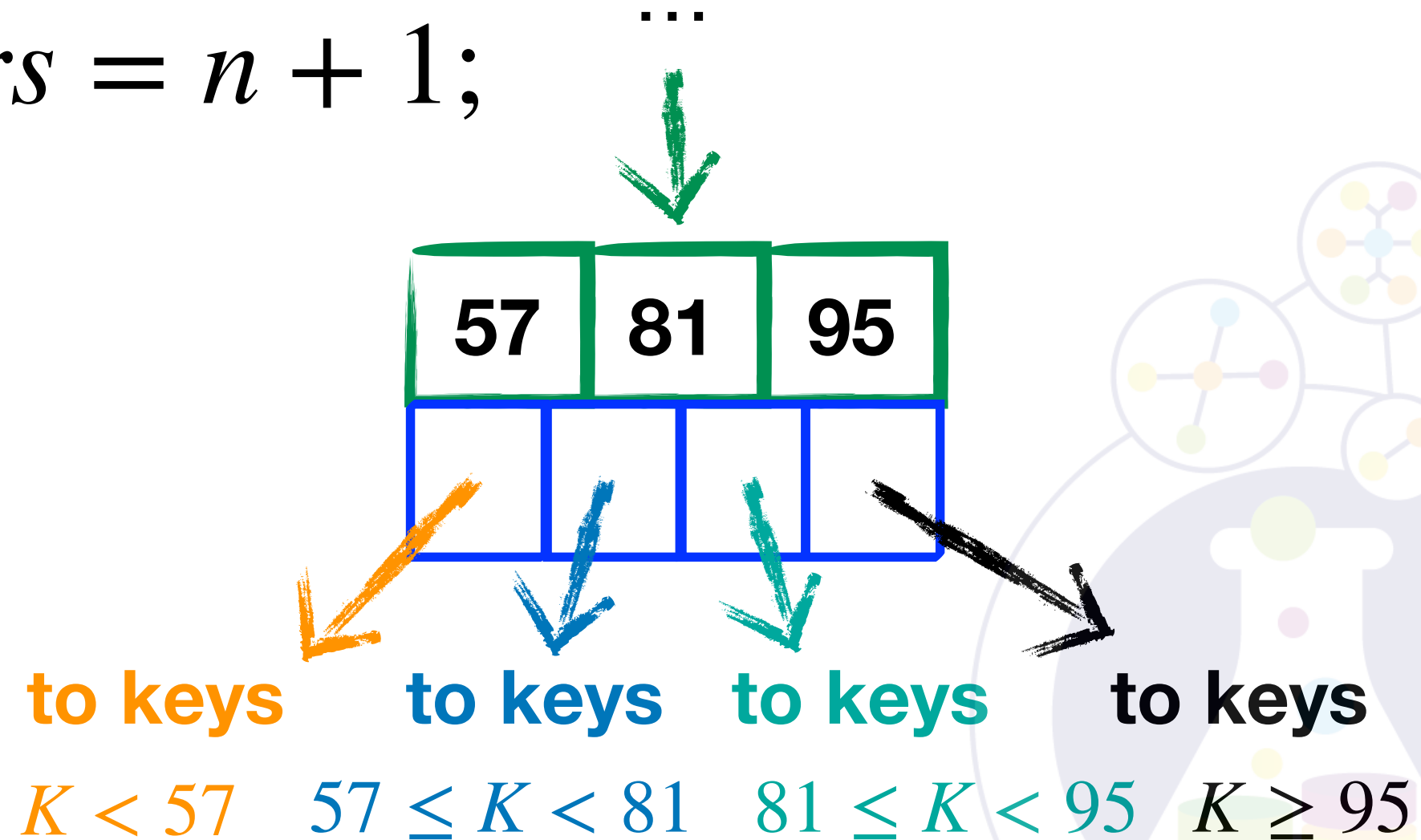
- Root
- Middle nodes
- Leaves



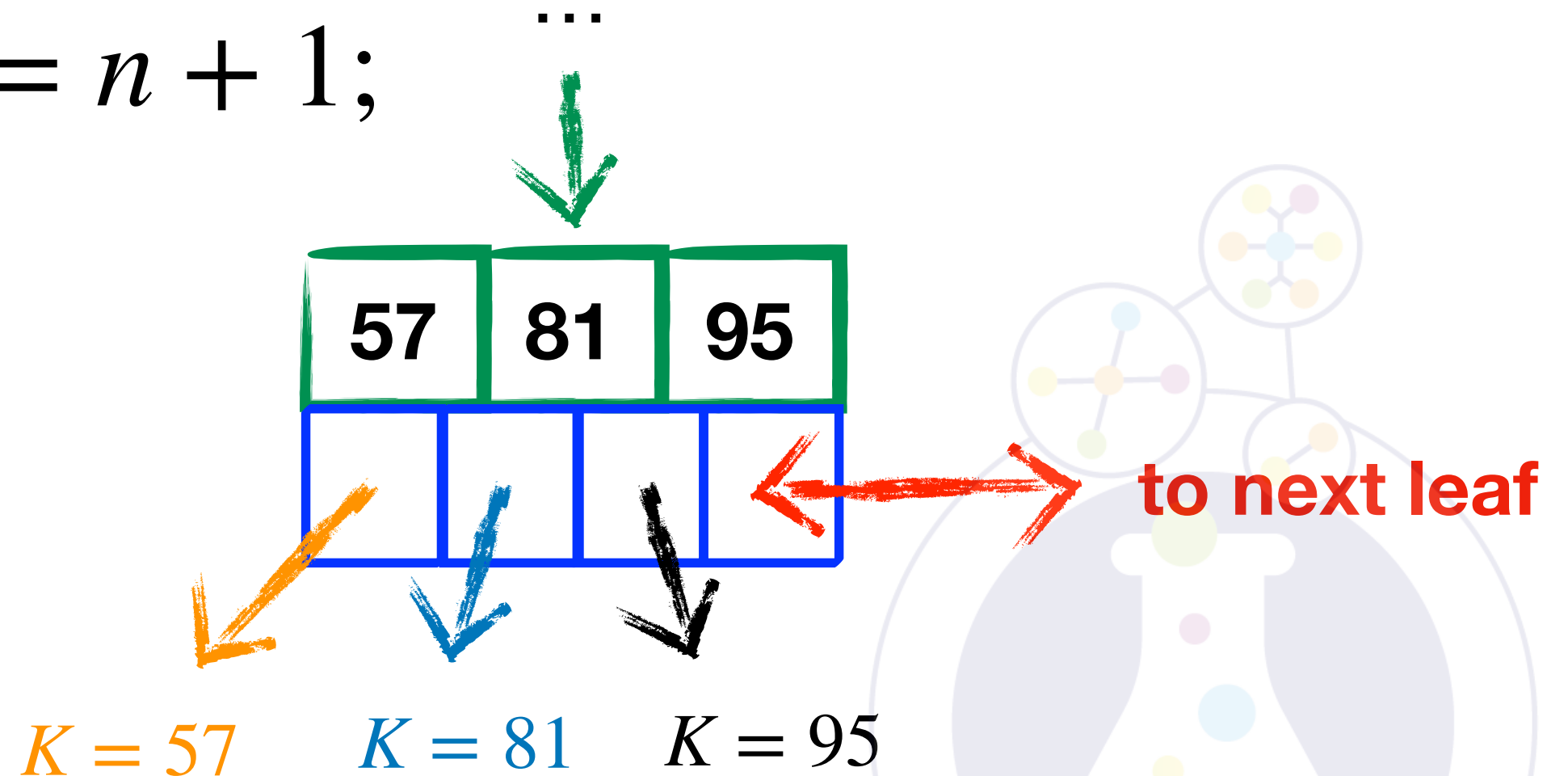
- Middle nodes

$n = 3;$

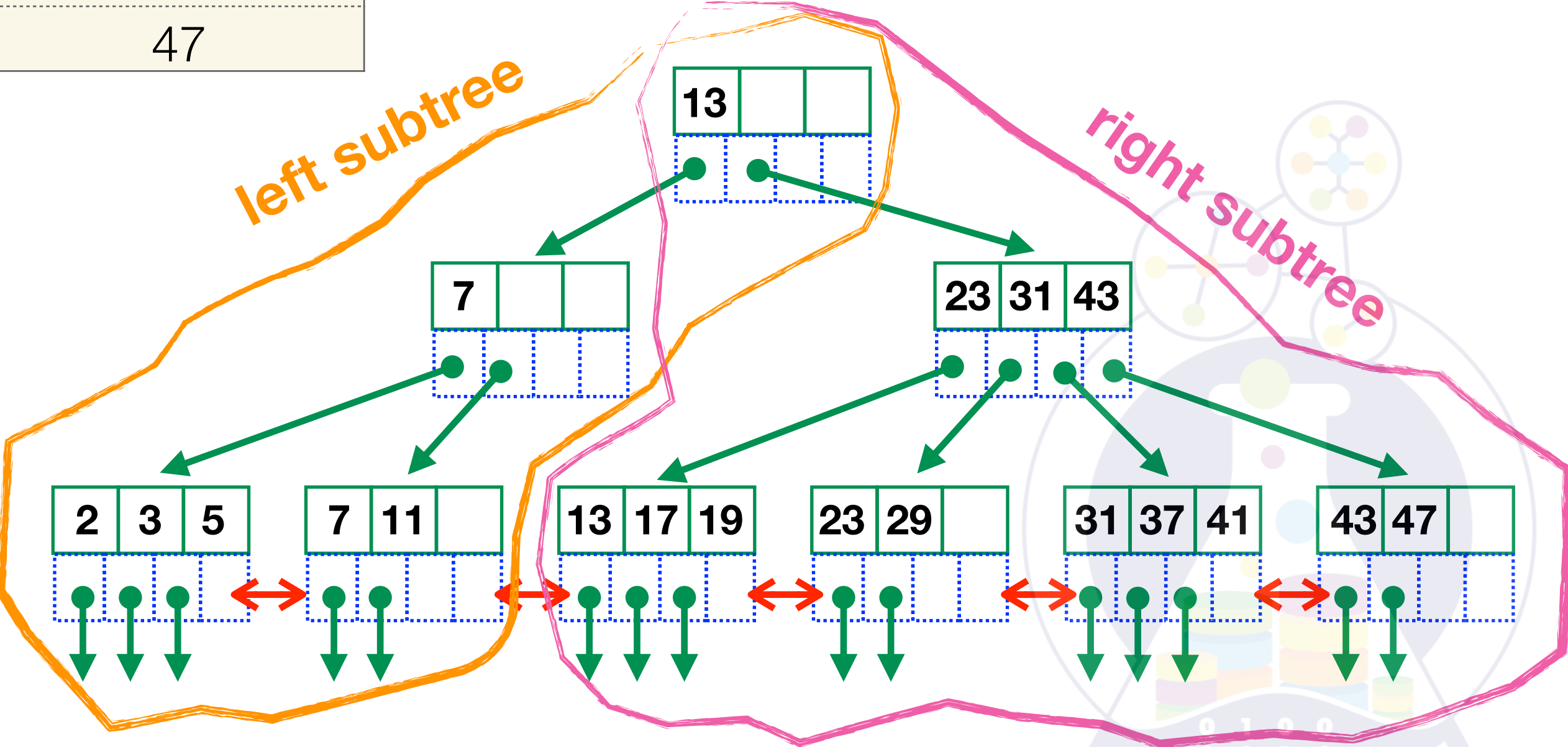
$pointers = n + 1;$



$n = 3;$
 $pointers = n + 1;$

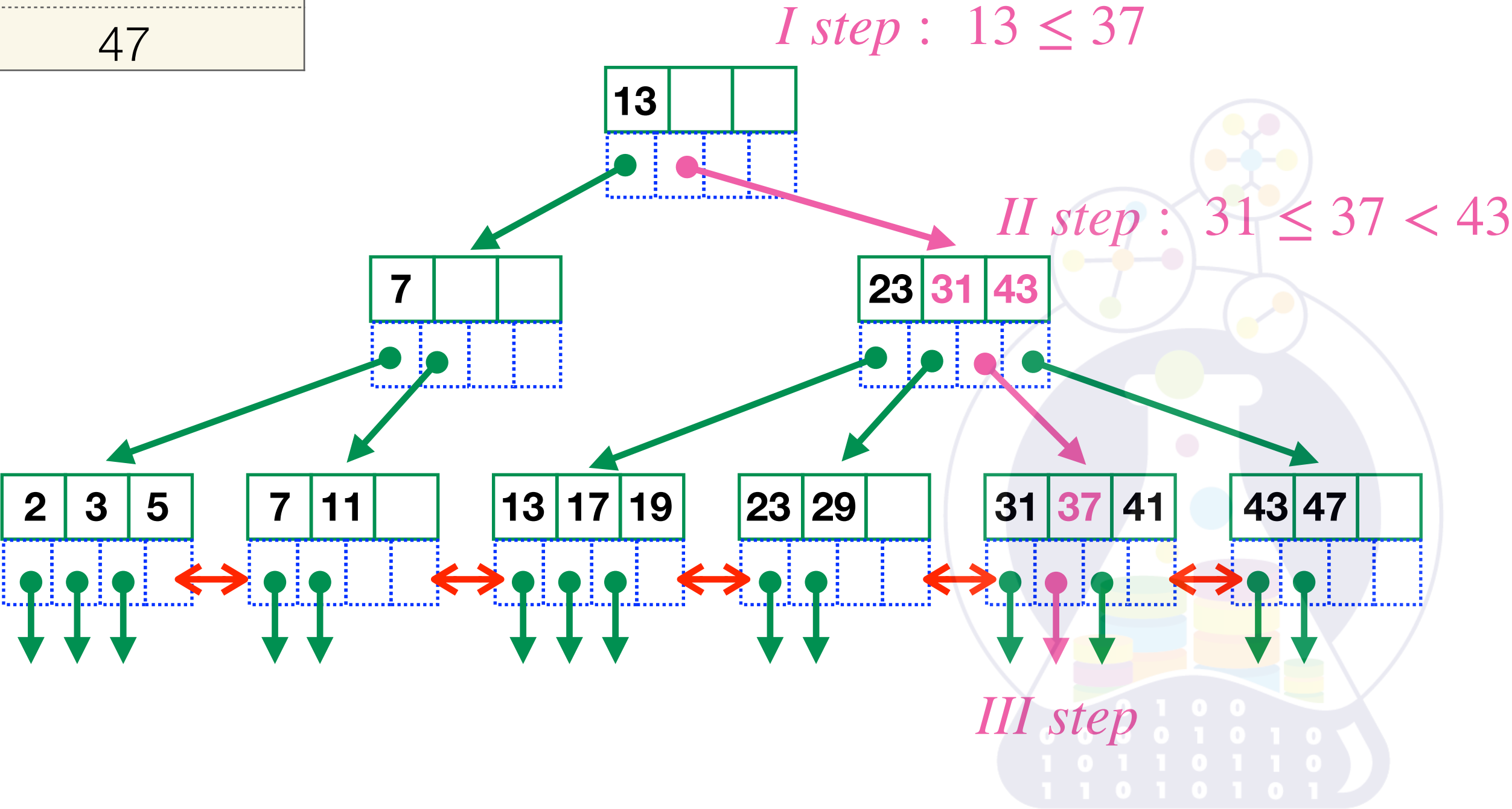


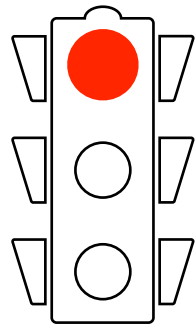
PrimeNumber*
3
1
5
...
47



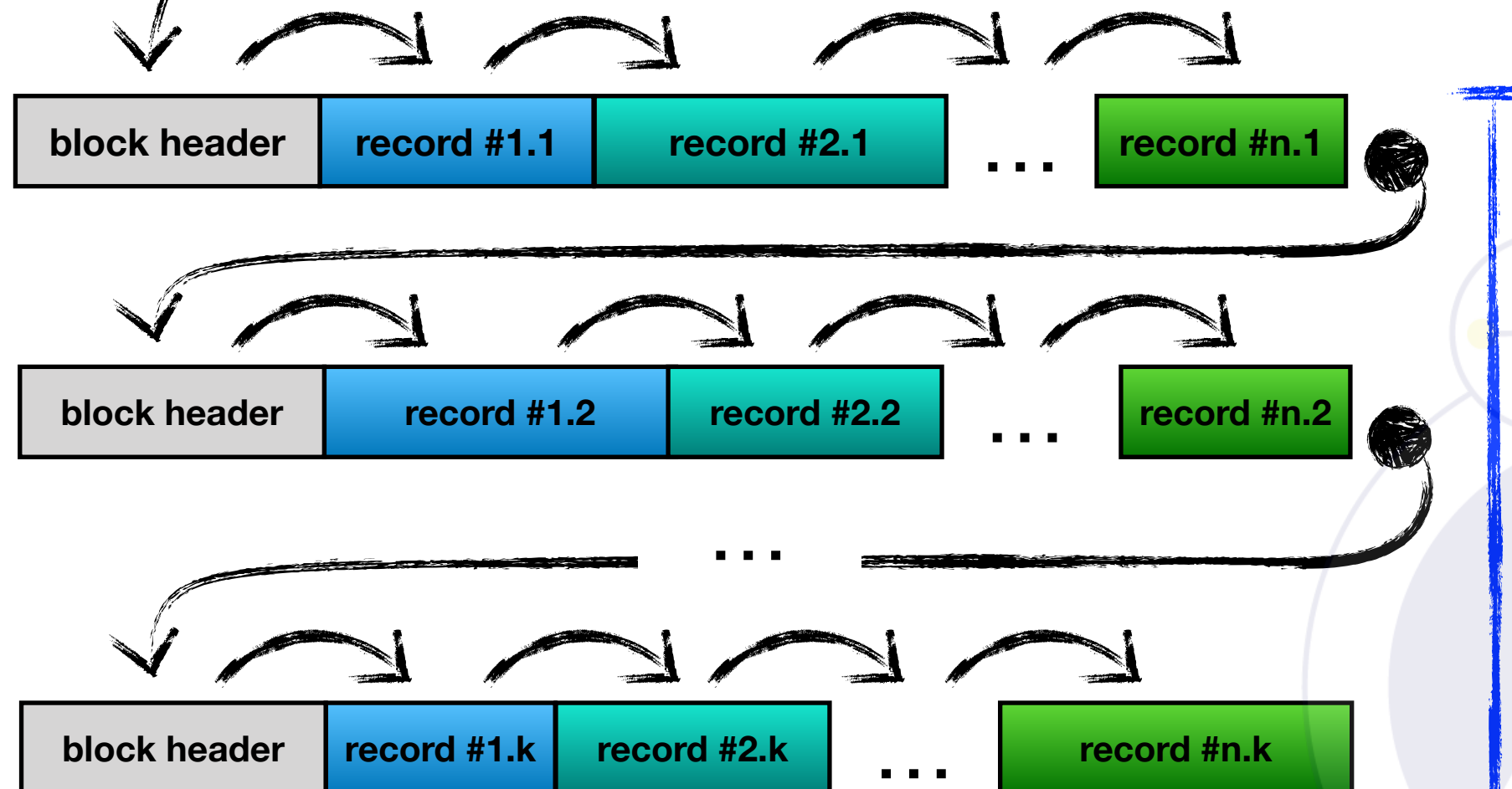
PrimeNumber*
3
1
5
...
47

Search(37)



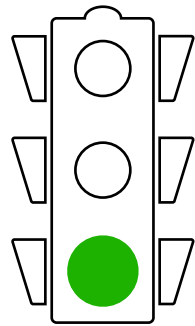


SELECT ID, NAME
FROM Employee
WHERE NAME = 'Kate'

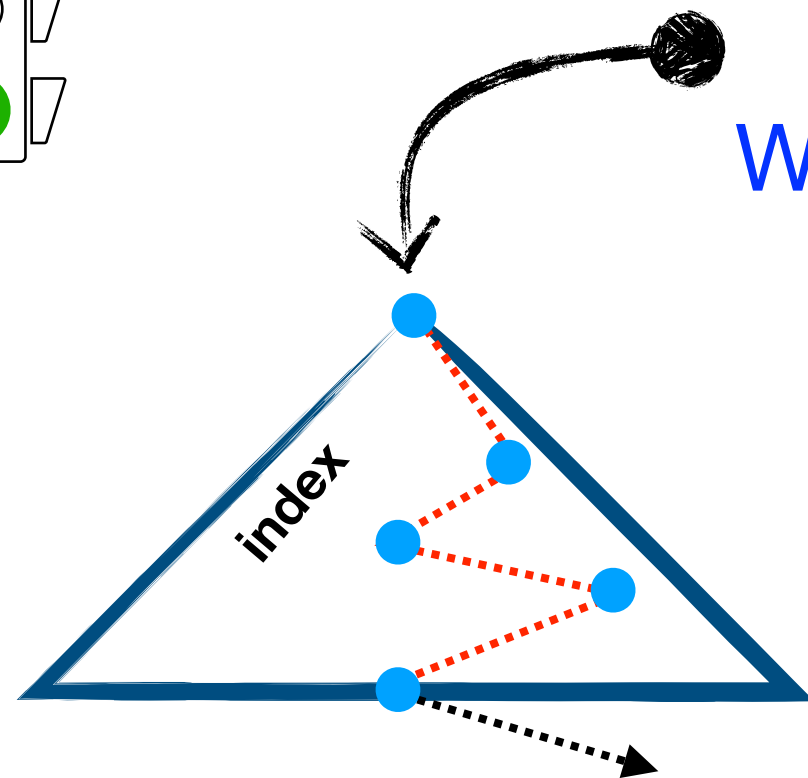


ID*	Name
1	Ivan
2	Anna
...	...
1000000	Kate

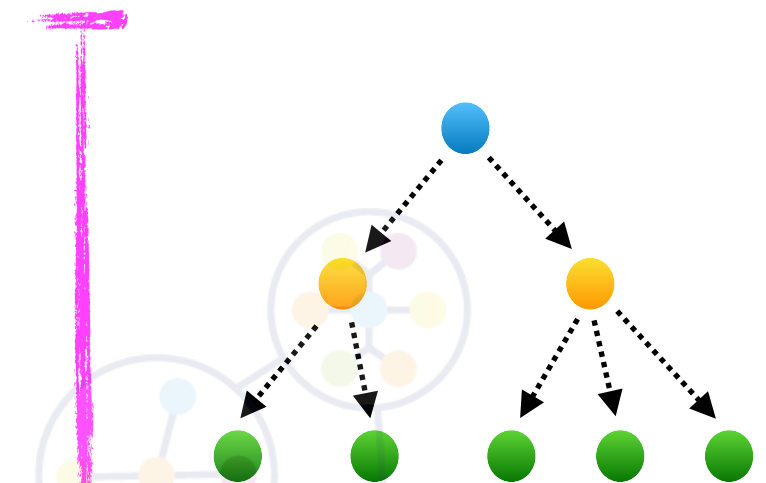
SEQUENTIAL SCANNING



SELECT ID, NAME
FROM Employee
WHERE NAME = 'Kate'

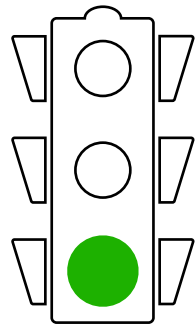


Key = 'Kate', TID = (block=7, offset=2)

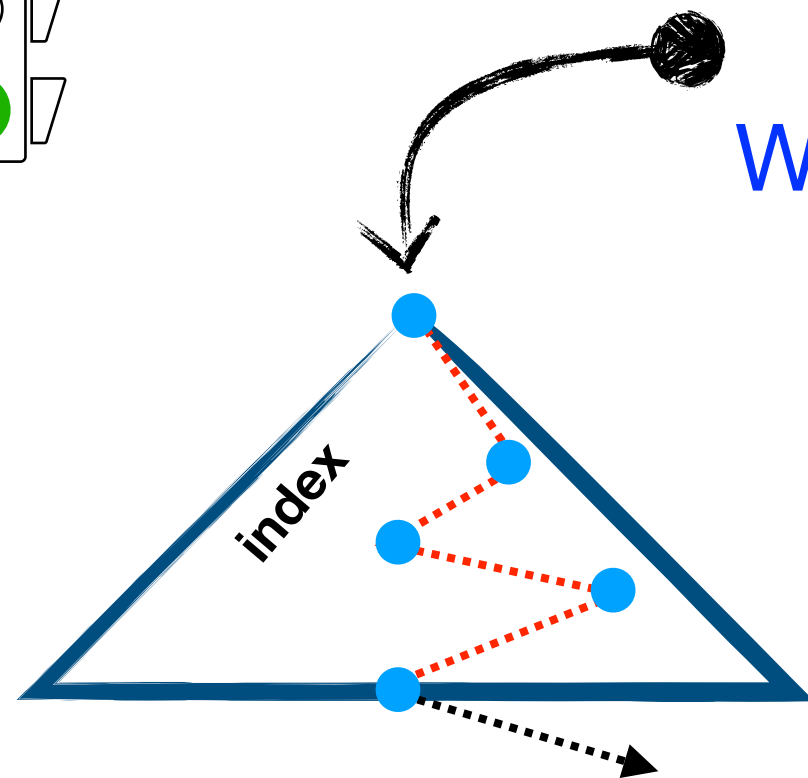


INDEX SCANNING

ID*	Name
1	Ivan
2	Anna
...	...
1000000	Kate



SELECT ID, NAME
FROM Employee
WHERE NAME = 'Kate'



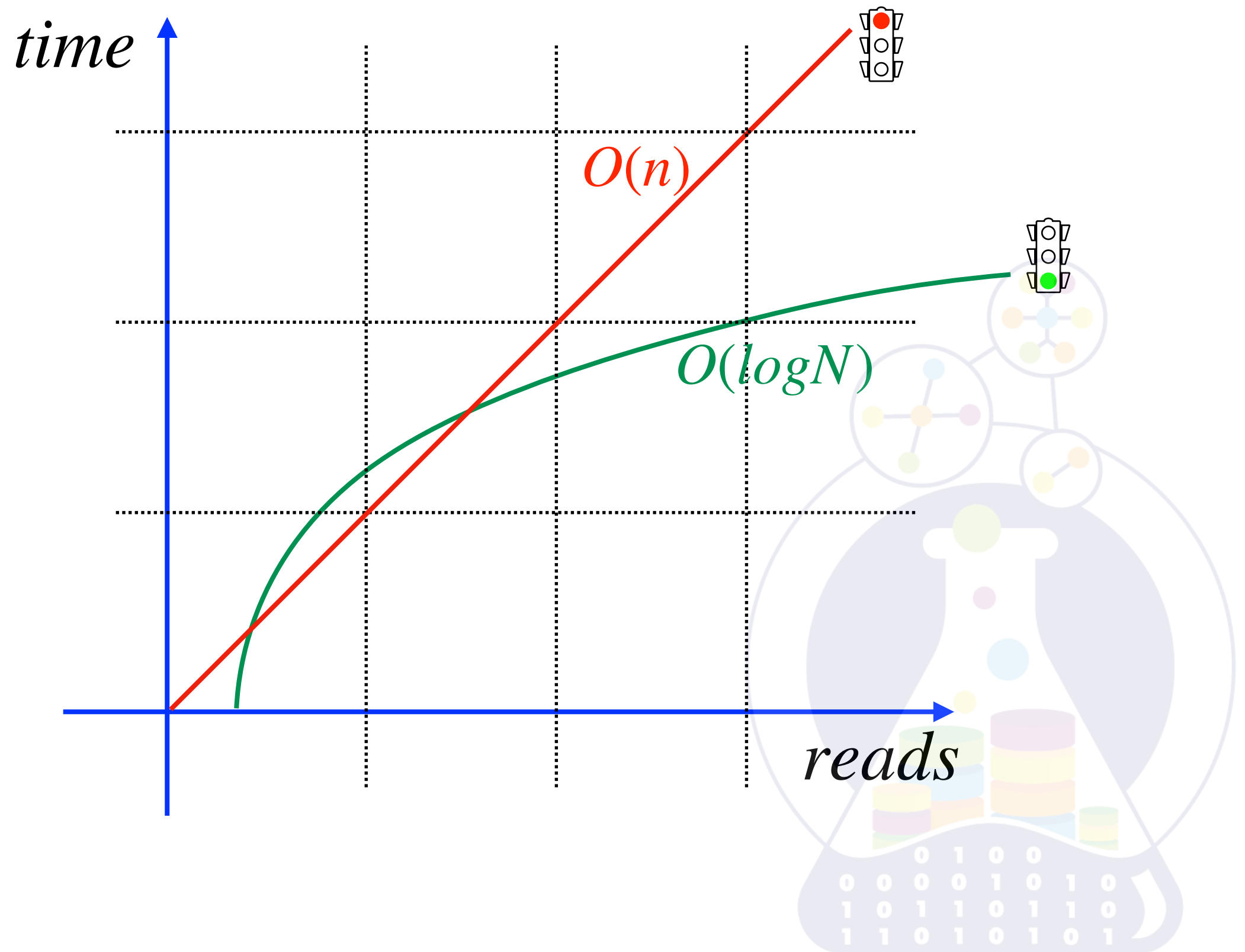
Key = 'Kate', TID = (block=7, offset=2)

+

ID = 1000000

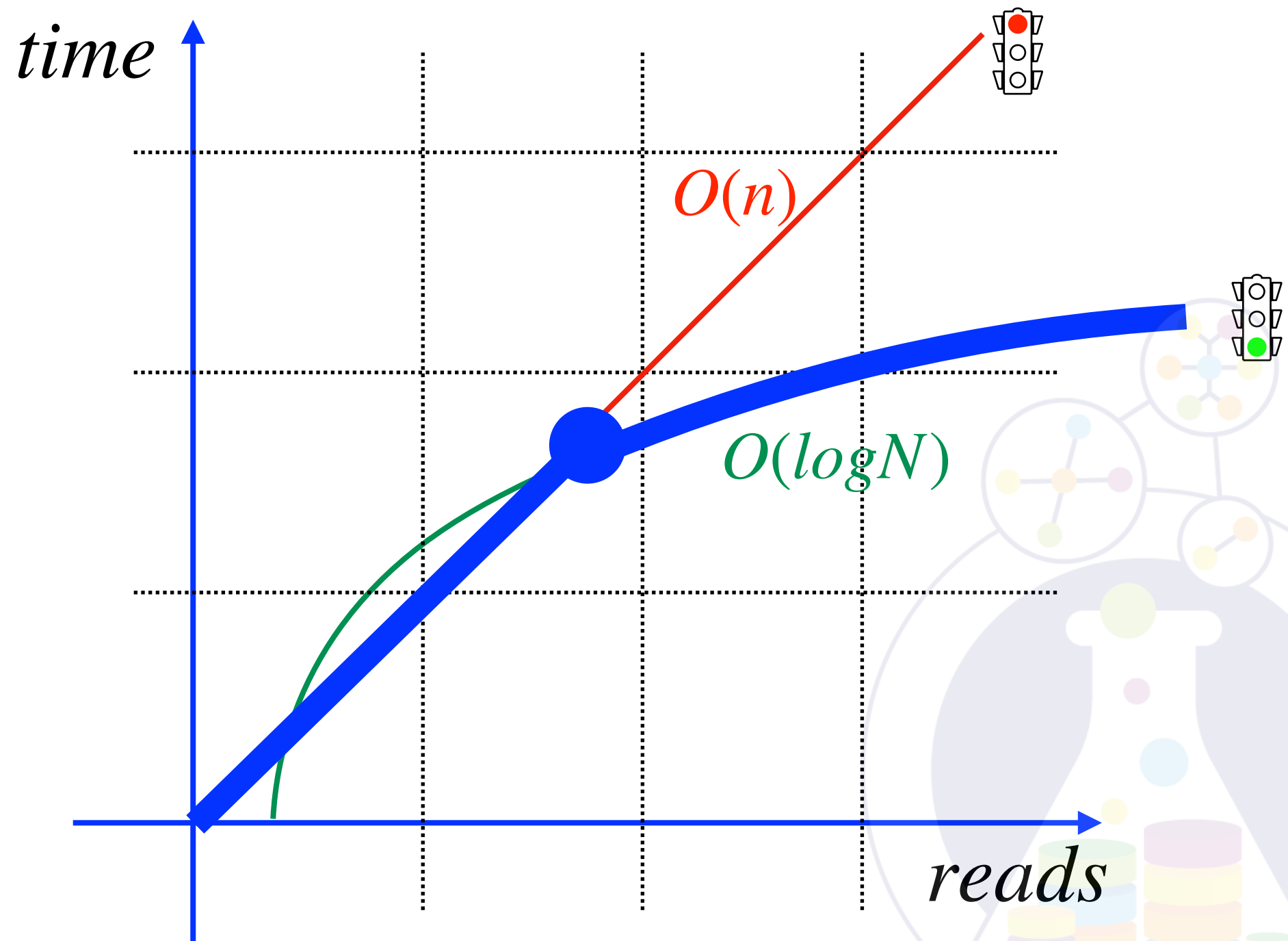
ID*	Name
1	Ivan
2	Anna
...	...
1000000	Kate

INDEX ONLY SCANNING



Why is the index not being used?







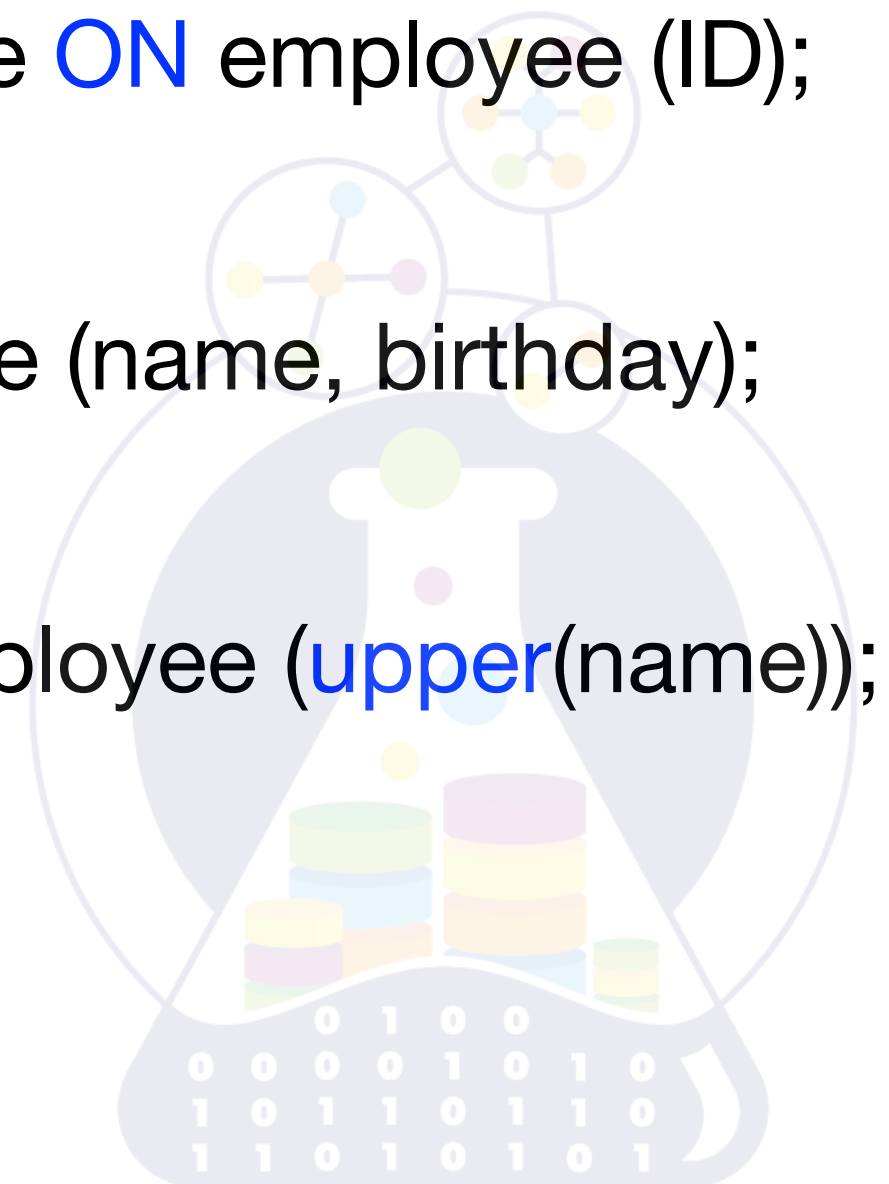
CREATE INDEX idx_employee **ON** employee (name);

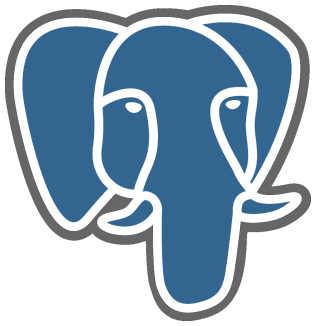
CREATE UNIQUE INDEX uk_employee **ON** employee (ID);

CREATE INDEX idx_emp **ON** employee (name, birthday);

CREATE INDEX idx_employee **ON** employee (**upper**(name));

DROP INDEX idx_employee;





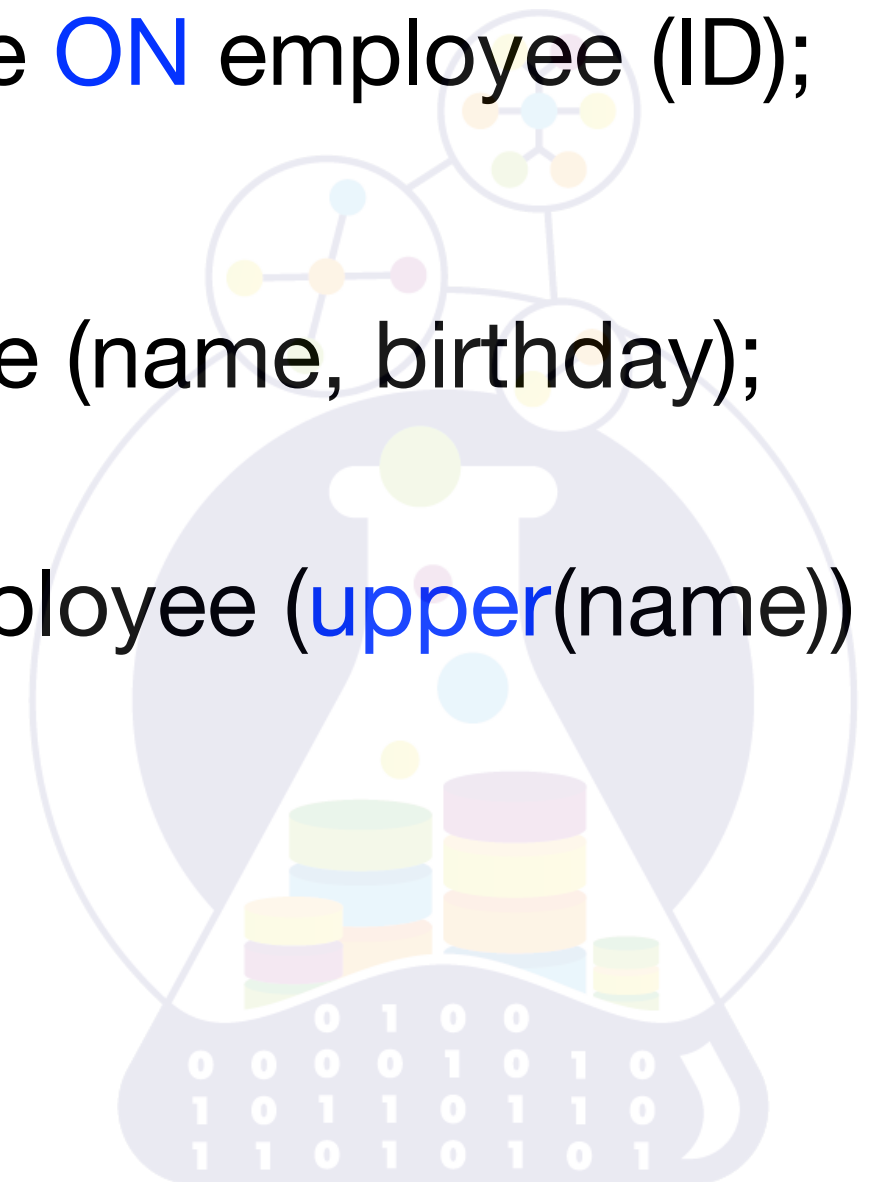
```
CREATE INDEX idx_employee ON employee (name);
```

```
CREATE UNIQUE INDEX uk_employee ON employee (ID);
```

```
CREATE INDEX idx_emp ON employee (name, birthday);
```

```
CREATE INDEX idx_employee ON employee (upper(name))  
WHERE name != 'Ivan';
```

```
DROP INDEX idx_employee;
```



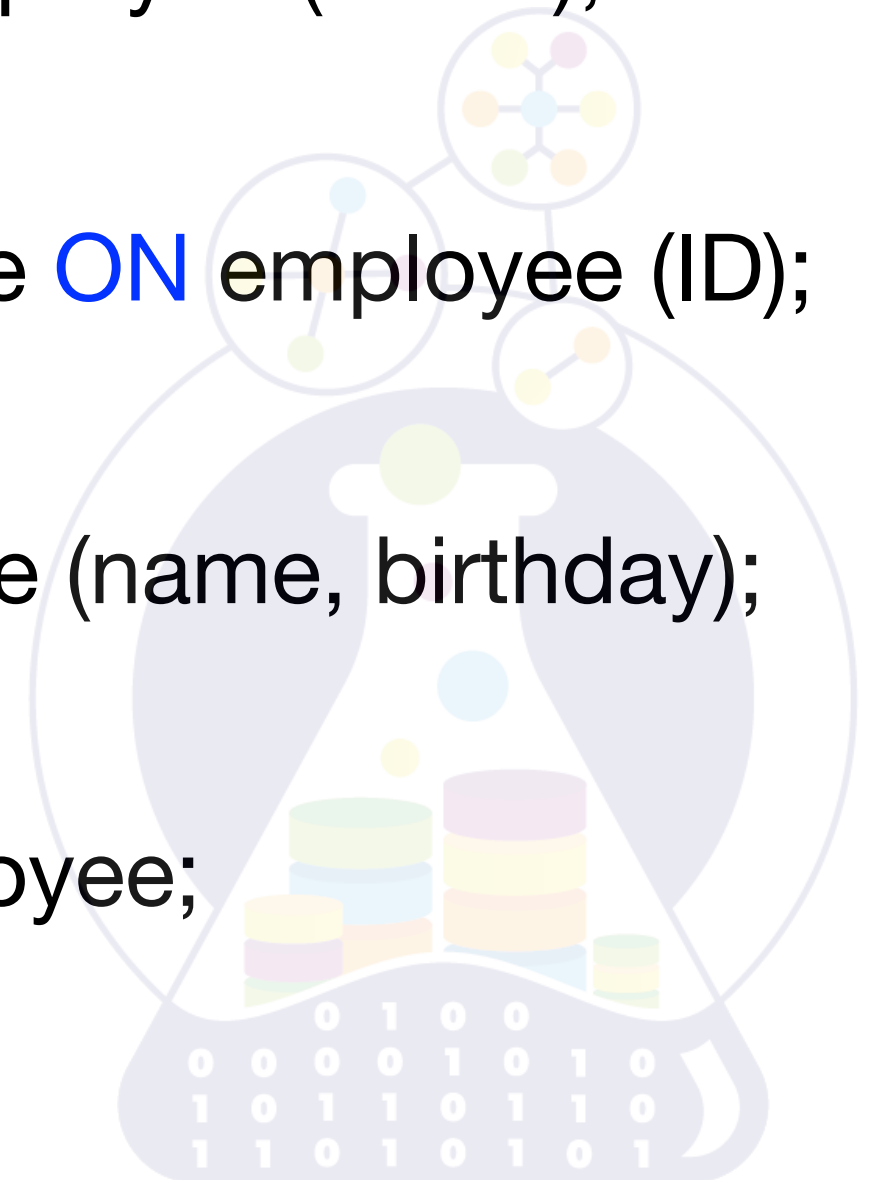


CREATE INDEX idx_employee **ON** employee (name);

CREATE UNIQUE INDEX uk_employee **ON** employee (ID);

CREATE INDEX idx_emp **ON** employee (name, birthday);

DROP INDEX idx_employee **ON** employee;



```
SELECT *  
  FROM Employee e, Tasks t  
 WHERE e.ID = t.EMPLOYEE_ID
```

```
SELECT ID  
  FROM Employee  
 WHERE Name LIKE 'Ivanov%'
```

```
SELECT ID, NAME  
  FROM Employee  
 ORDER BY ID DESC
```

```
SELECT NAME, count(*), avg(POINTS)  
  FROM Employee  
 GROUP BY NAME DESC
```

COMMIT;

